

TOPOLOGY OPTIMIZATION OF STRUCTURES AND MATERIALS

TOMAS ZEGARD

GT MAP
GEORGIA TECH MATHEMATICS
AND APPLICATIONS PORTAL

G. H. PAULINO'S GROUP



HENG CHI



XIAOJIA ZHANG



KE LIU



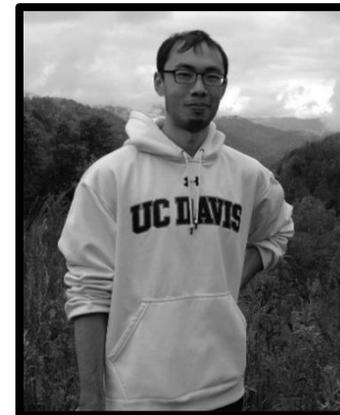
TUO ZHAO



EMILY DANIELS



OLIVER GIRALDO-LONDOÑO



YANG JIANG



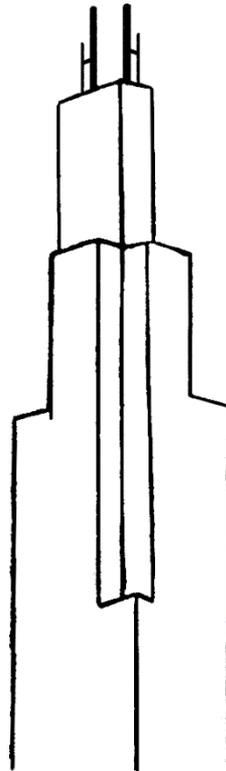
LARISSA NOVELINO

1) INTRO & MOTIVATION

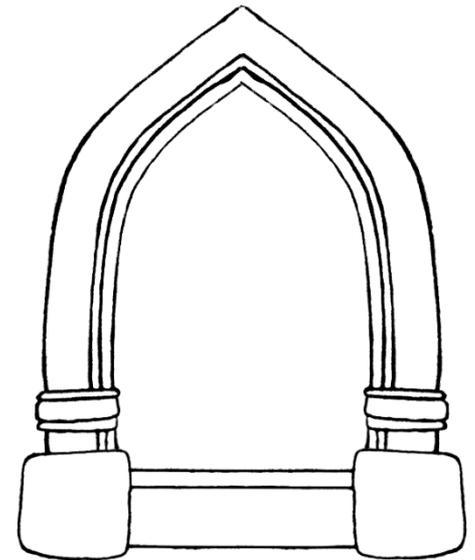
- WHY USE TOPOLOGY OPTIMIZATION?



LIMITED
RESOURCES



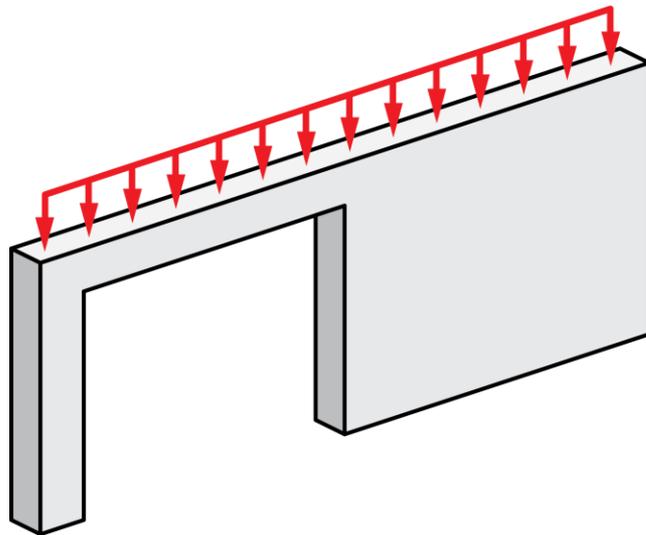
EXTREME STRUCTURES
AND MATERIALS



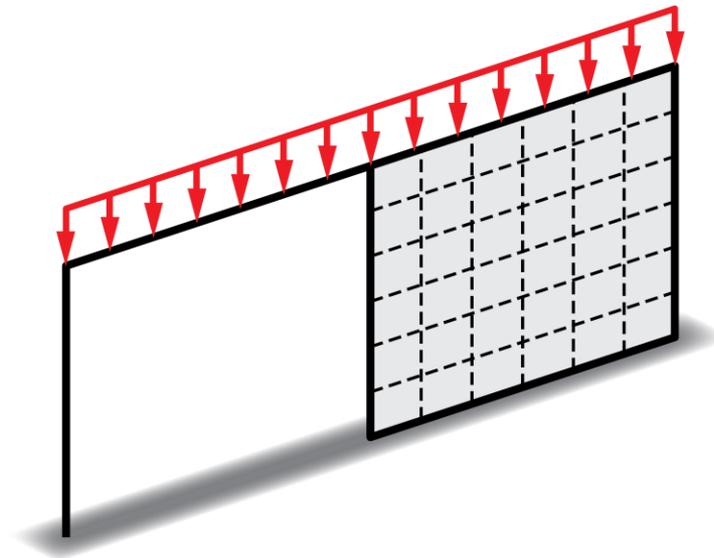
FUNCTIONAL

1) INTRO & MOTIVATION

- DISCRETE? CONTINUUM?
 - LIMITED MODELING CAPABILITY
 - REASONABLE SIMPLIFICATIONS OF REALITY
 - STEER TOWARDS A SOLUTION TYPE



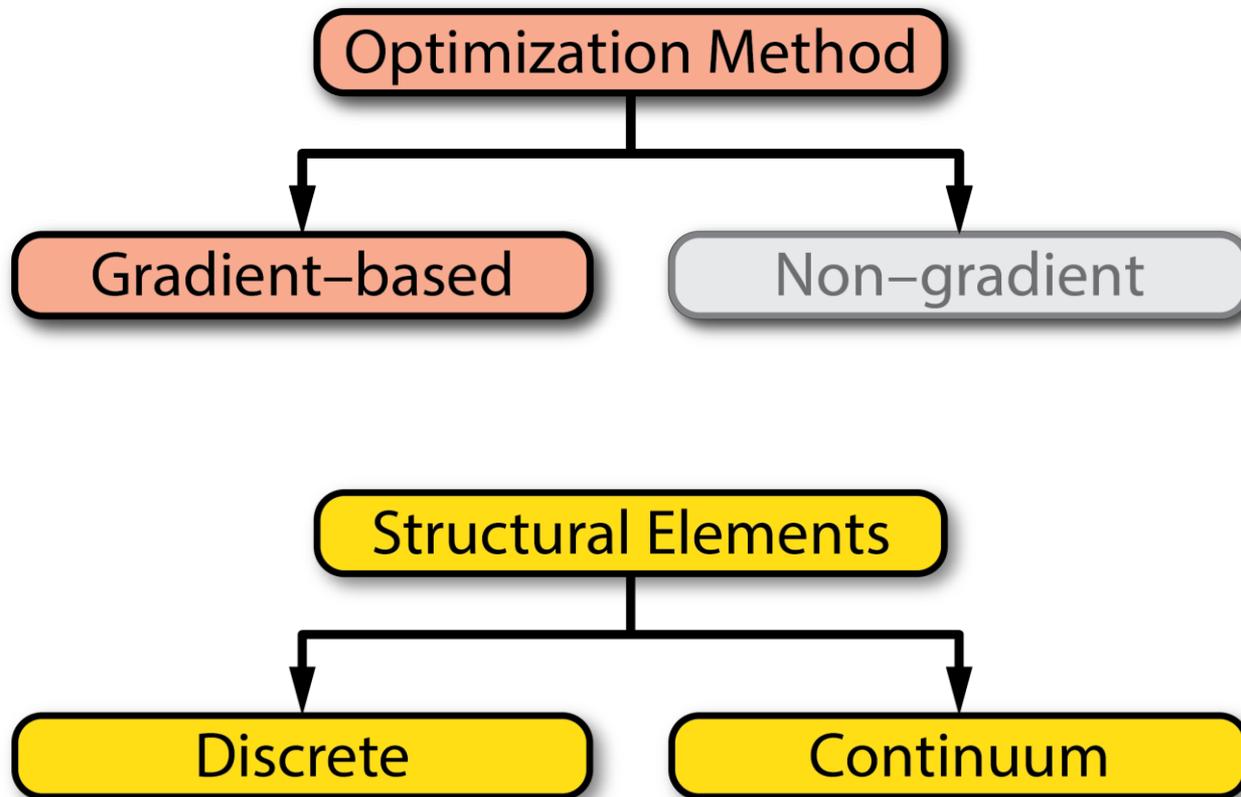
REAL FRAME



SIMPLIFIED FRAME MODEL

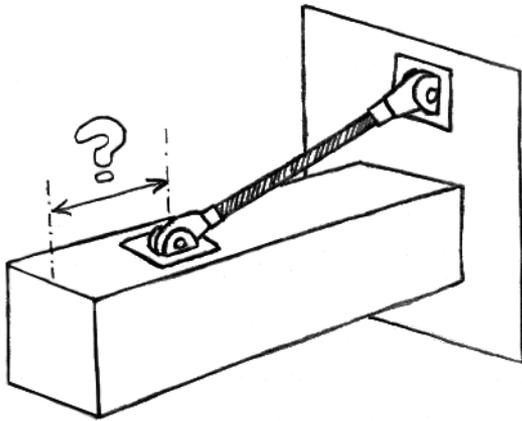
1) INTRO & MOTIVATION

- TOPOLOGY OPTIMIZATION METHODS

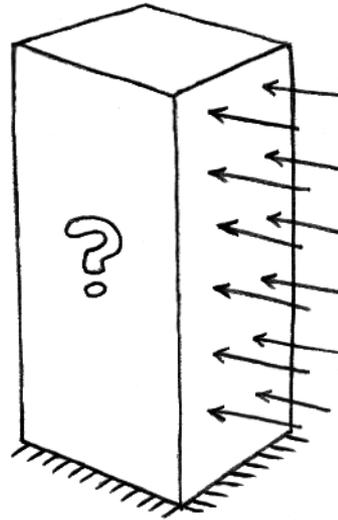


1) INTRO & MOTIVATION

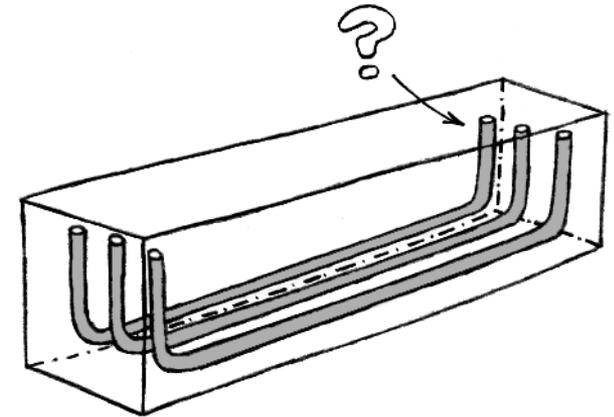
- SIMPLE PROBLEMS WITH NO SOLUTION



ANCHOR POINT
LOCATION



LATERAL BRACING
SYSTEM

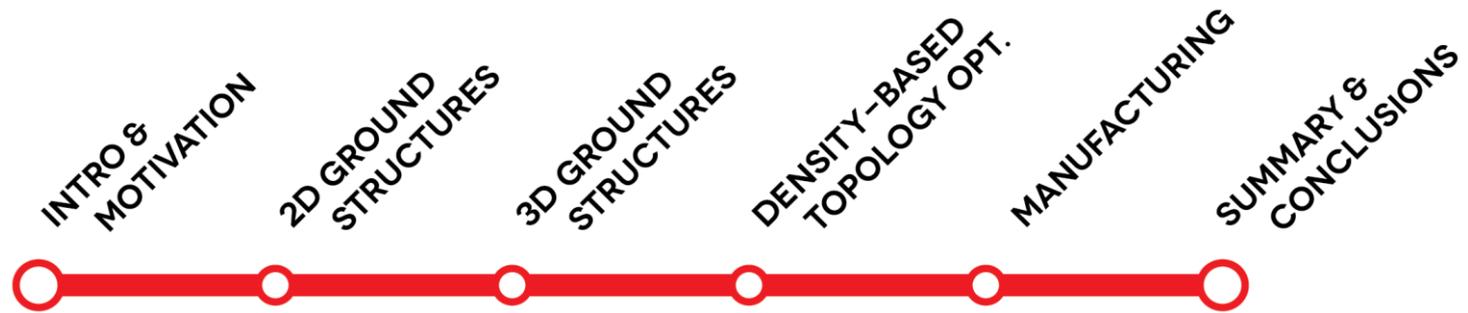


REINFORCEMENT
LAYOUT

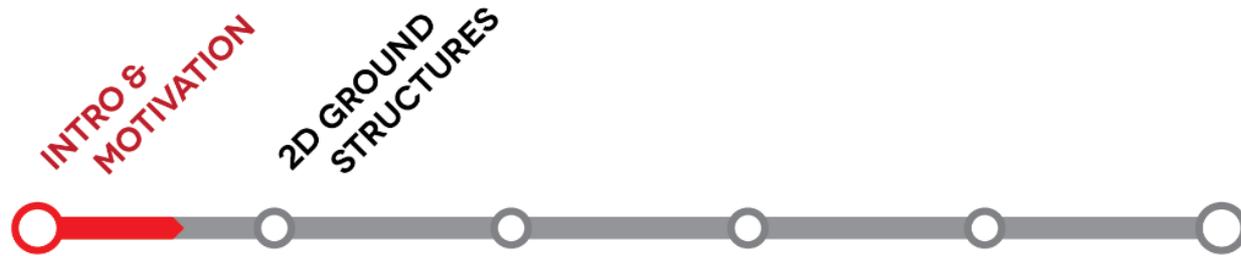
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2. 2D GROUND STRUCTURES
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5. MANUFACTURING
6. SUMMARY & CONCLUSIONS

ROADMAP

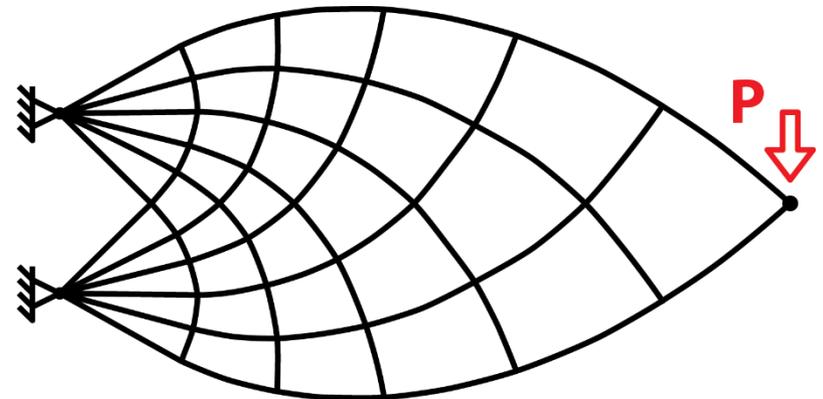
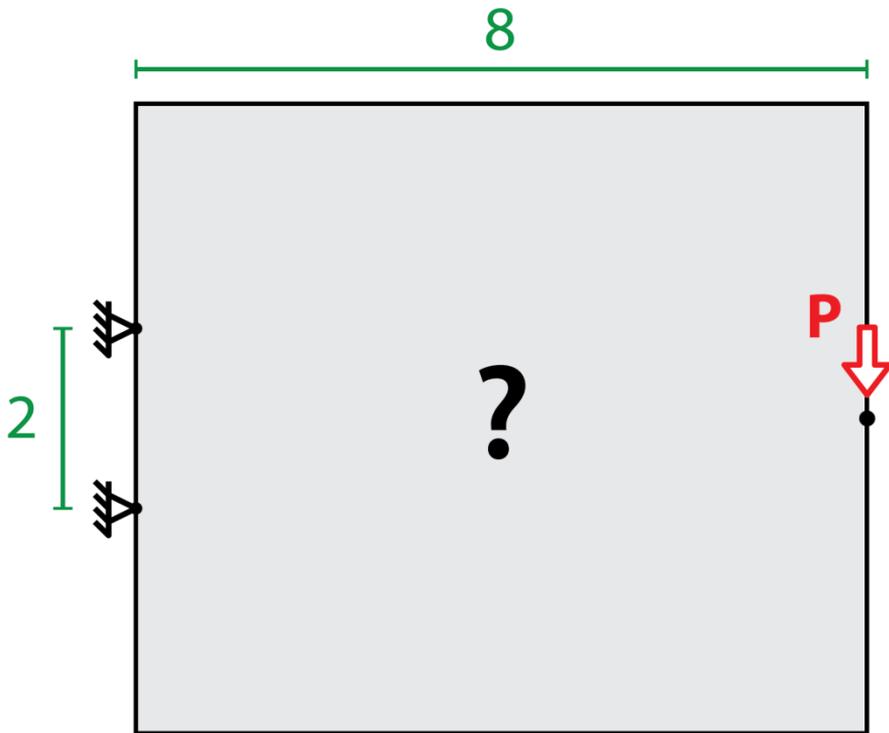


ROADMAP



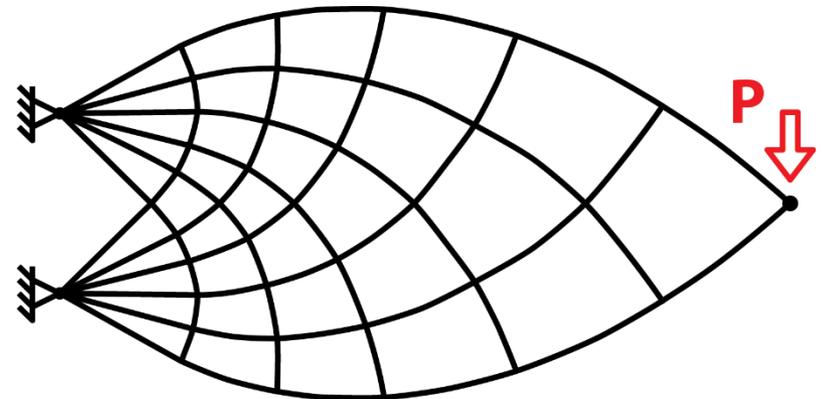
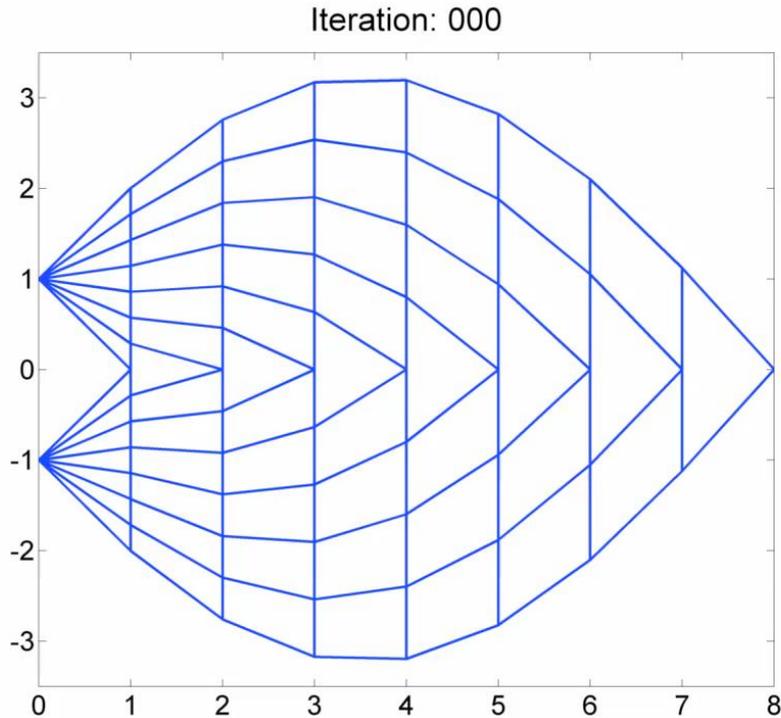
2) GROUND STRUCTURES IN 2D

- TRUSS LAYOUT OPTIMIZATION IS HIGHLY NONLINEAR



2) GROUND STRUCTURES IN 2D

- TRUSS LAYOUT OPTIMIZATION IS HIGHLY NONLINEAR



2) GROUND STRUCTURES IN 2D

- MAIN IDEA
CONVERT A GEOMETRY AND SIZE OPTIMIZATION TO A SIZING-ONLY PROBLEM

- PLASTIC FORMULATION

$$\begin{aligned} \min_{\mathbf{a}} \quad & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} \quad & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C \leq \sigma_i \leq \sigma_T \quad \text{if } a_i > 0 \\ & a_i \geq 0 \quad i = 1, 2, \dots, N_b \end{aligned}$$

2) GROUND STRUCTURES IN 2D

$$\begin{array}{ll} \min_{\mathbf{a}} & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C \leq \sigma_i \leq \sigma_T \quad \text{if } a_i > 0 \\ & a_i \geq 0 \quad i = 1, 2, \dots, N_b \end{array} \quad \left. \vphantom{\begin{array}{l} \\ \\ \\ \end{array}} \right\} \text{VANISHING CONSTRAINT}$$

- MULTIPLYING THE INEQUALITY BY CROSS-SECTIONAL AREA

$$\begin{array}{ll} \min_{\mathbf{a}} & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C a_i \leq n_i \leq \sigma_T a_i \end{array}$$

2) GROUND STRUCTURES IN 2D

$$\begin{aligned} \min_{\mathbf{a}} \quad & V = \mathbf{l}^T \mathbf{a} \\ \text{s.t.} \quad & \mathbf{B}^T \mathbf{n} = \mathbf{f} \\ & -\sigma_C a_i \leq n_i \leq \sigma_T a_i \end{aligned}$$

- INTRODUCING SLACK VARIABLES

$$\left. \begin{aligned} n_i + 2 \frac{\sigma_0}{\sigma_C} s_i^- &= \sigma_T a_i \\ -n_i + 2 \frac{\sigma_0}{\sigma_T} s_i^+ &= \sigma_C a_i \\ \sigma_0 &= (\sigma_T + \sigma_C) / 2 \end{aligned} \right\}$$
$$\begin{aligned} a_i &= \frac{s_i^+}{\sigma_T} + \frac{s_i^-}{\sigma_C} \\ n_i &= s_i^+ - s_i^- \end{aligned}$$

$$\begin{aligned} \min_{\mathbf{s}^+, \mathbf{s}^-} \quad & V = \mathbf{l}^T \left(\frac{\mathbf{s}^+}{\sigma_T} + \frac{\mathbf{s}^-}{\sigma_C} \right) \\ \text{s.t.} \quad & \mathbf{B}^T (\mathbf{s}^+ - \mathbf{s}^-) = \mathbf{f} \\ & s_i^+, s_i^- \geq 0 \end{aligned}$$

2) GROUND STRUCTURES IN 2D

- REMARKS

- DESIGN VARIABLES DOUBLED: s^+ AND s^-
- NO MORE VANISHING CONSTRAINT
- DIFFERENT LIMITS IN TENSION AND COMPRESSION
- LINEAR PROGRAM

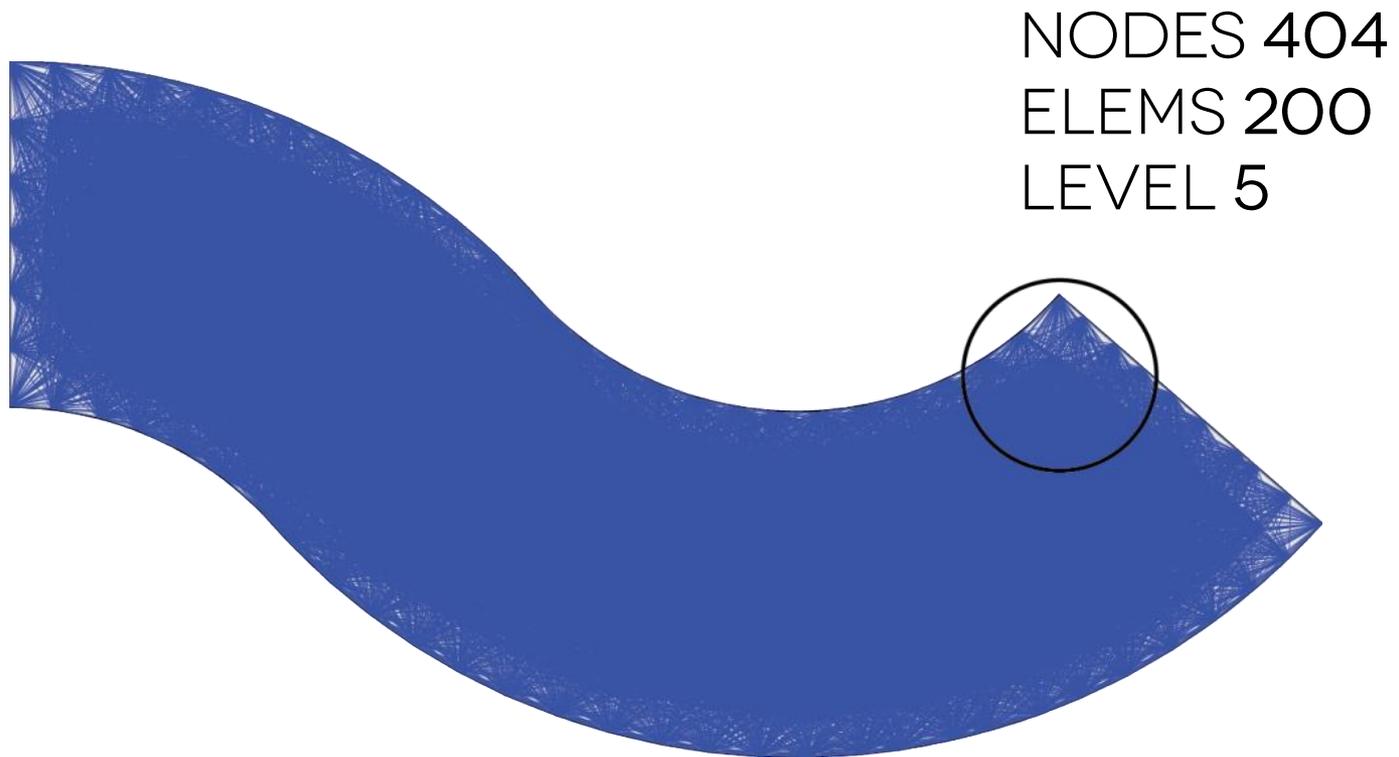
KARMAKAR N (1984) "A NEW POLYNOMIAL-TIME ALGORITHM FOR LINEAR PROGRAMMING." COMBINATORICA, 4(4):373-395.

WRIGHT MH (2004) "THE INTERIOR-POINT REVOLUTION IN OPTIMIZATION: HISTORY, RECENT DEVELOPMENTS, AND LASTING CONSEQUENCES." BULLETIN OF THE AMERICAN MATHEMATICAL SOCIETY, 42(1):39-56.

$$\begin{aligned} \min_{\mathbf{s}^+, \mathbf{s}^-} \quad & V = \mathbf{1}^T \left(\frac{\mathbf{s}^+}{\sigma_T} + \frac{\mathbf{s}^-}{\sigma_C} \right) \\ \text{s.t.} \quad & \mathbf{B}^T (\mathbf{s}^+ - \mathbf{s}^-) = \mathbf{f} \\ & s_i^+, s_i^- \geq 0 \end{aligned}$$

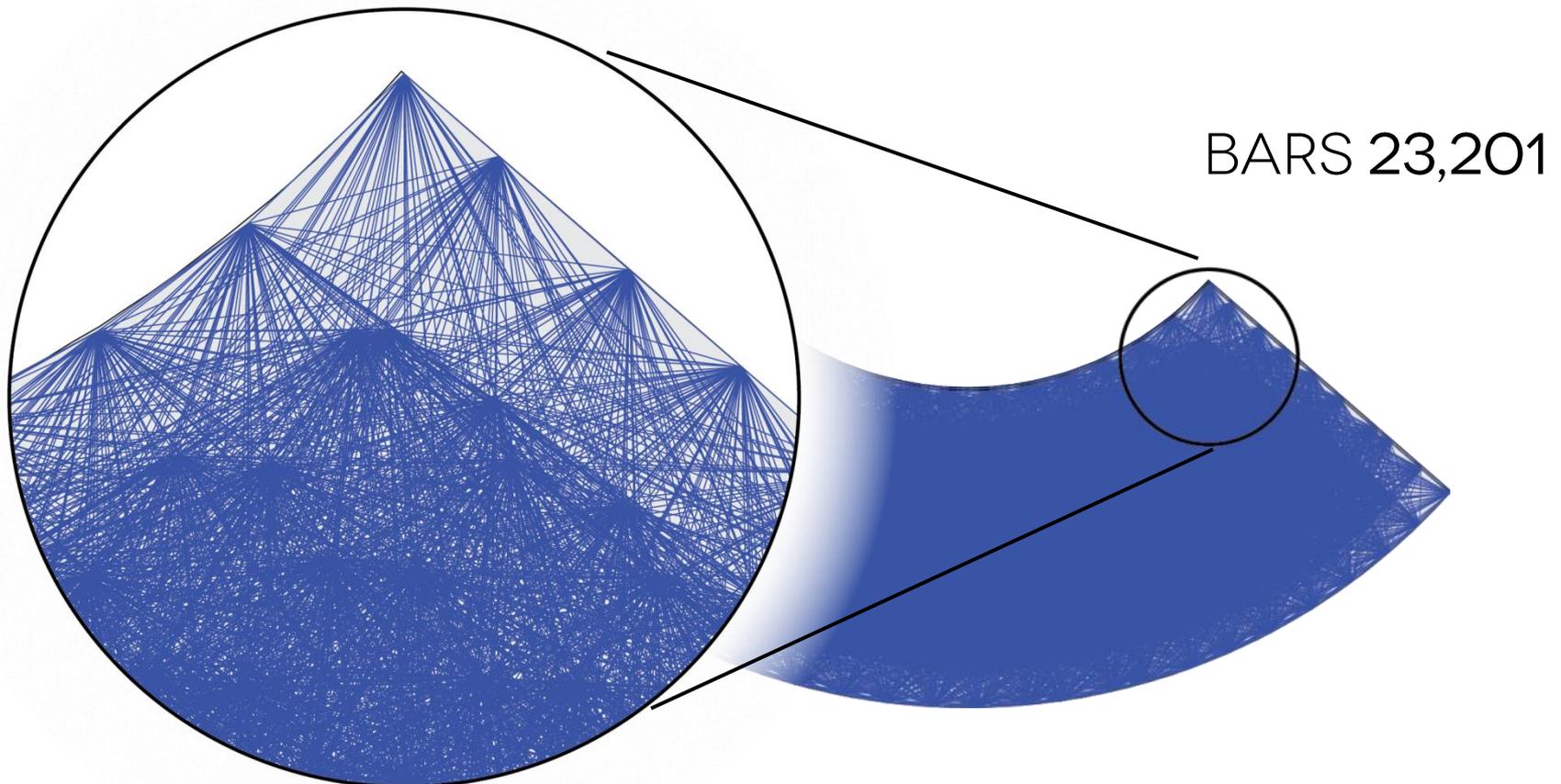
2) GROUND STRUCTURES IN 2D

- SIZING OF A HIGHLY INTERCONNECTED AND REDUNDANT TRUSS



2) GROUND STRUCTURES IN 2D

- SIZING OF A HIGHLY INTERCONNECTED AND REDUNDANT TRUSS



4) GROUND STRUCTURES IN 2D

- UNIQUE SOLUTION — NO COLLINEAR BARS

GIVEN $\sigma_T = 1$ AND $P = 1$

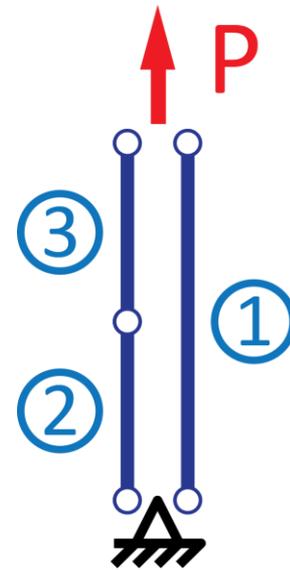
$$a_1 = 1.0$$



$$a_1 = 1.0 \quad a_2 = a_3 = 0.0$$

$$a_1 = 0.0 \quad a_2 = a_3 = 1.0$$

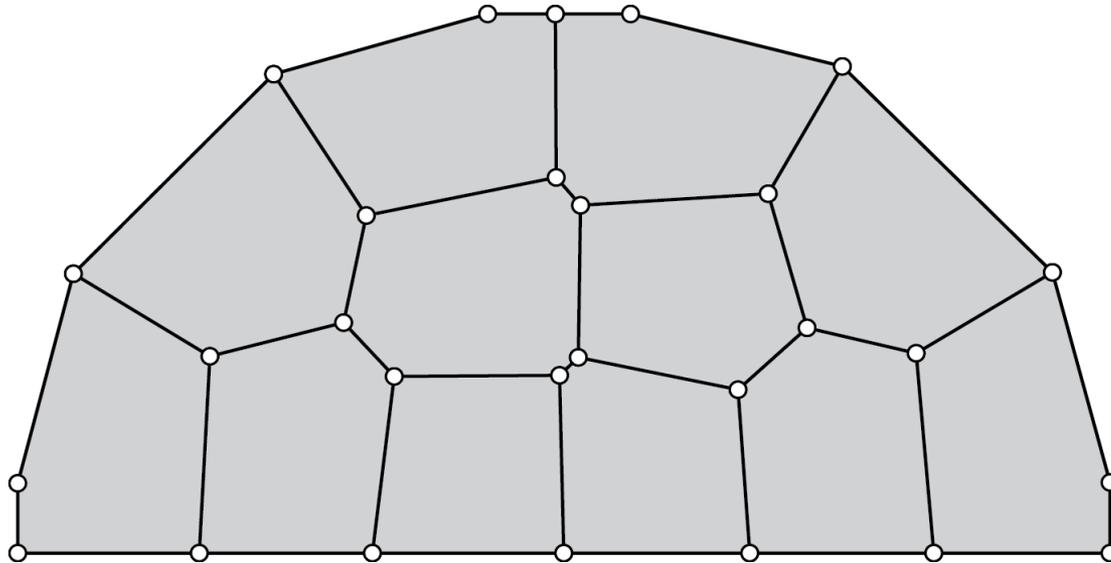
$$a_1 = 0.5 \quad a_2 = a_3 = 0.5$$



2) GROUND STRUCTURES IN 2D

- EXAMPLE
 - BASE MESH

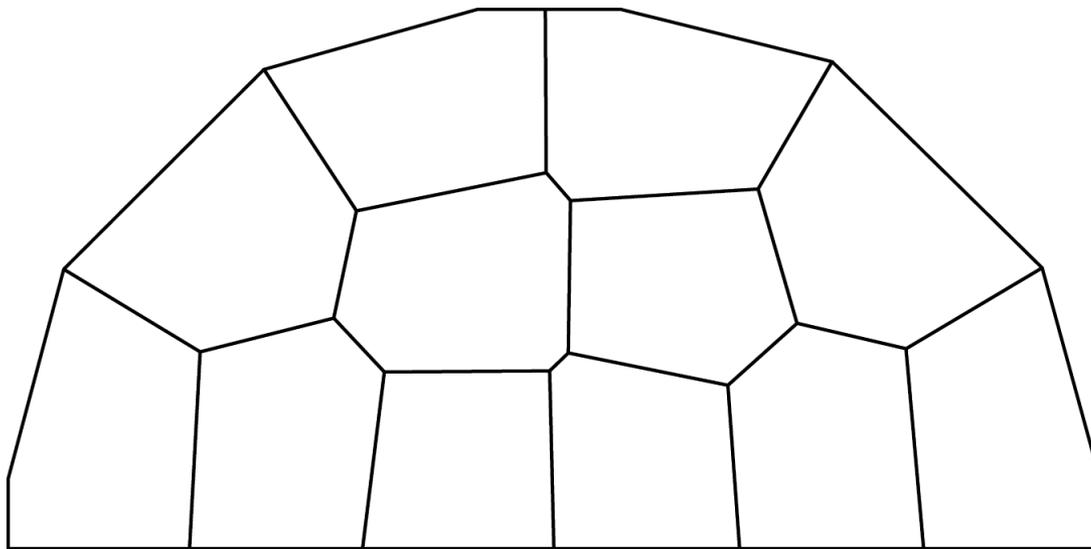
$$\mathbf{L}_{ij} = \begin{cases} 1 & \text{if element } e \ni i, j \\ 0 & \text{otherwise} \end{cases}$$



2) GROUND STRUCTURES IN 2D

- EXAMPLE
 - BASE MESH

$$\mathbf{L}_{ij} = \begin{cases} 1 & \text{if element } e \ni i, j \\ 0 & \text{otherwise} \end{cases}$$

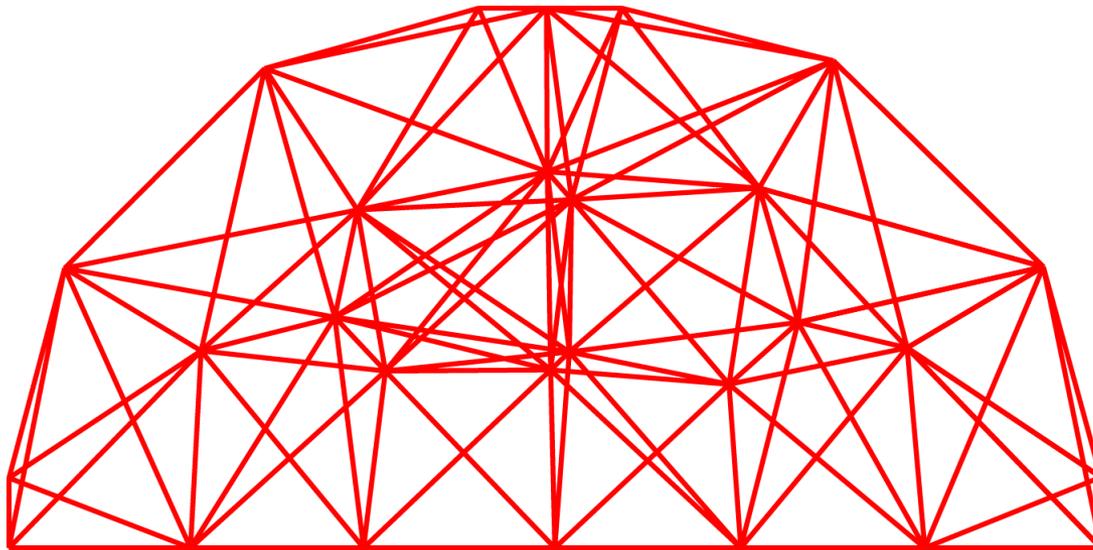


2) GROUND STRUCTURES IN 2D

- EXAMPLE

- CONNECTIVITY: LEVEL 1

$$\mathbf{L}_1 = \mathbf{L}$$

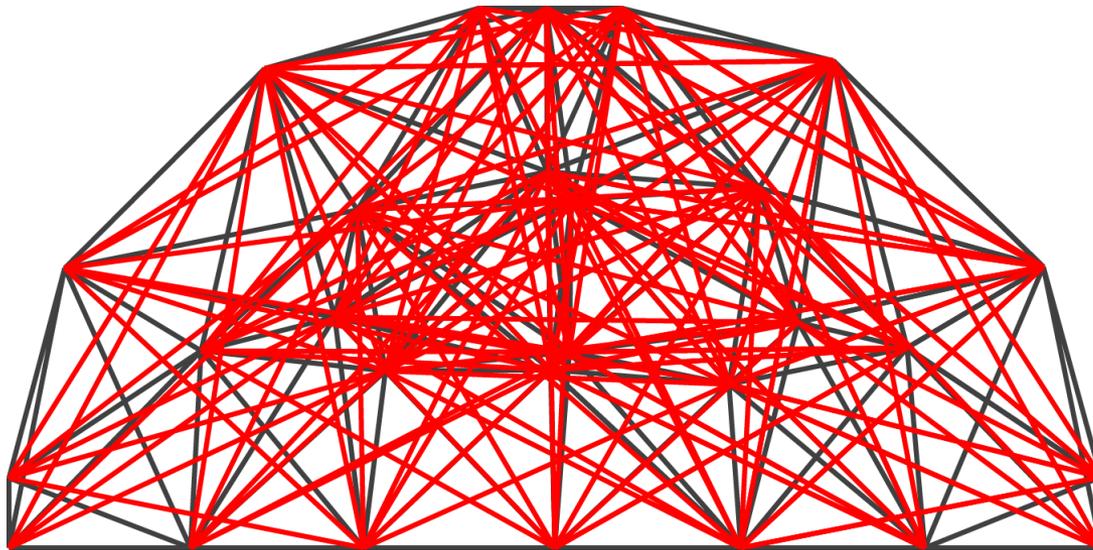


2) GROUND STRUCTURES IN 2D

- EXAMPLE

- CONNECTIVITY: LEVEL 2

$$\mathbf{L}_2 = \mathbf{LL}$$

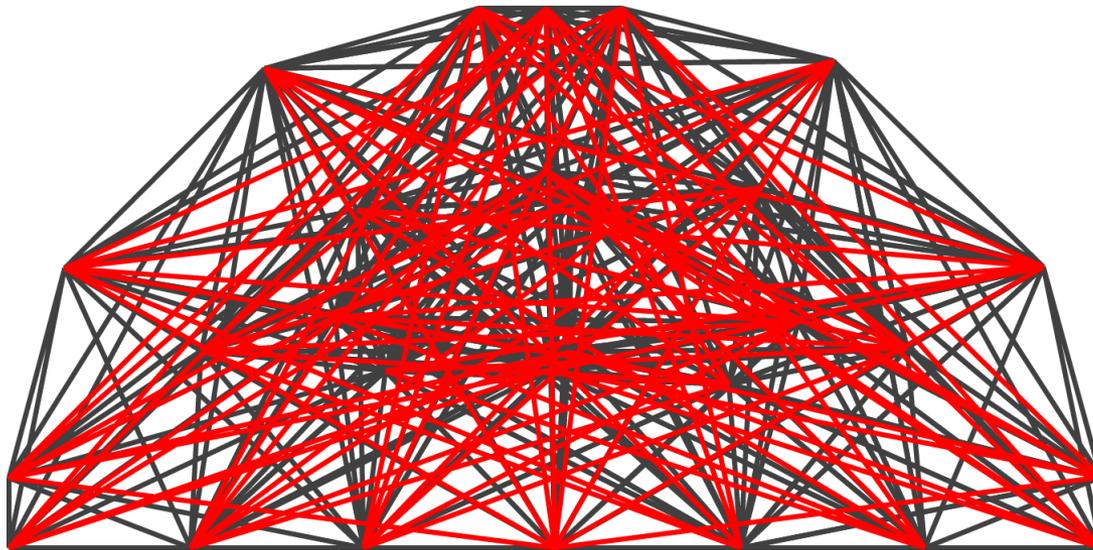


2) GROUND STRUCTURES IN 2D

- EXAMPLE

- CONNECTIVITY: LEVEL 3

$$\mathbf{L}_3 = \mathbf{LLL}$$

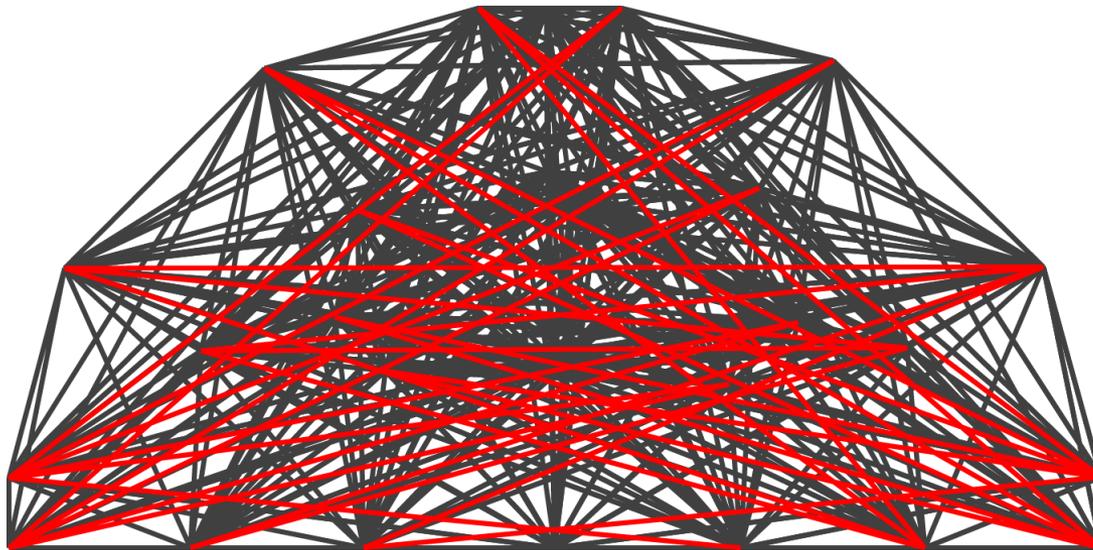


2) GROUND STRUCTURES IN 2D

- EXAMPLE

- CONNECTIVITY: LEVEL 4

$$\mathbf{L}_4 = \mathbf{LLLL}$$

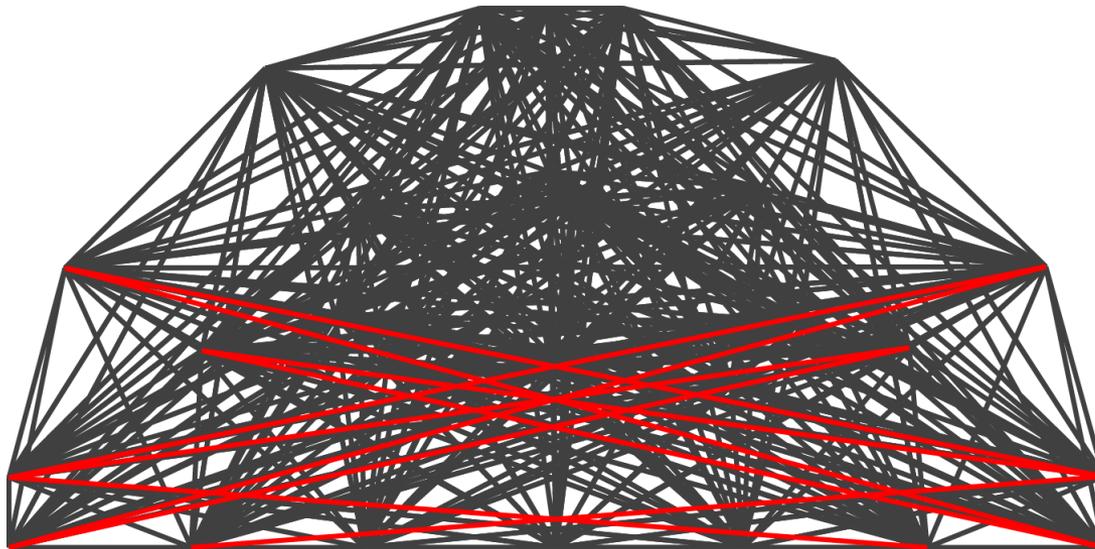


2) GROUND STRUCTURES IN 2D

- EXAMPLE

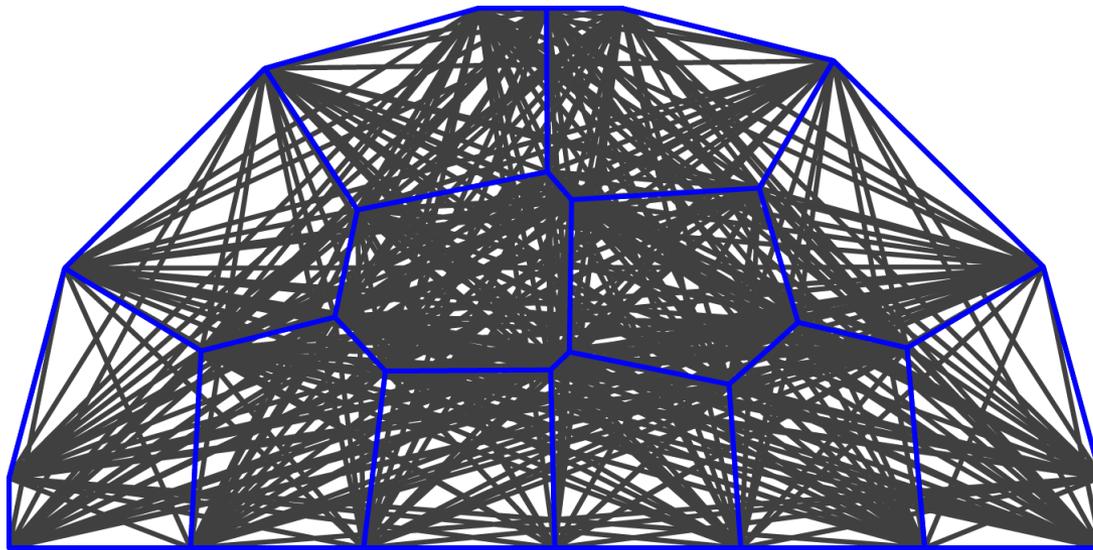
- CONNECTIVITY: LEVEL 5

$$\mathbf{L}_5 = \mathbf{LLLLL}$$



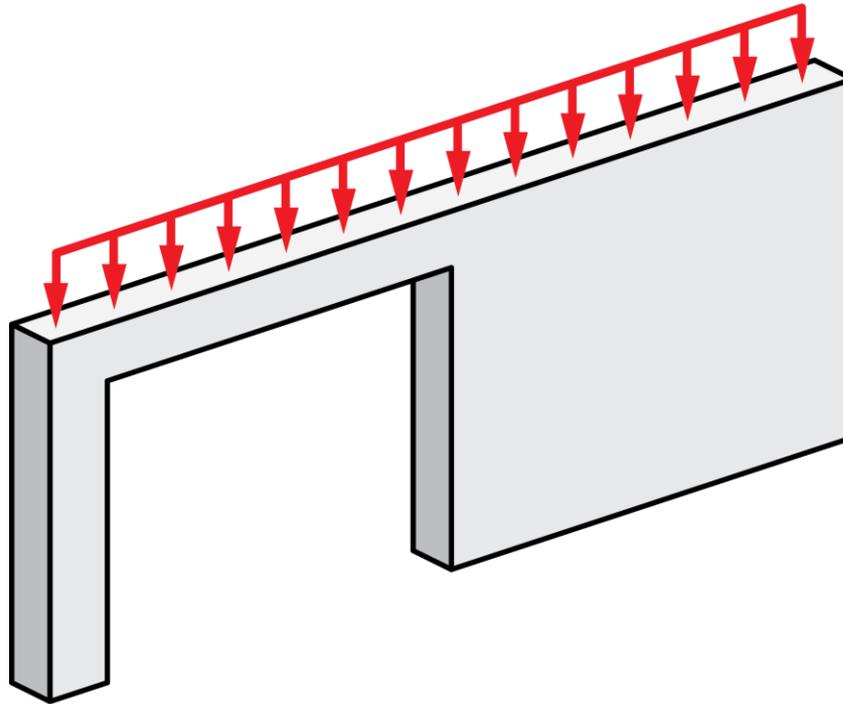
2) GROUND STRUCTURES IN 2D

- EXAMPLE
 - CONNECTIVITY: LEVEL 5



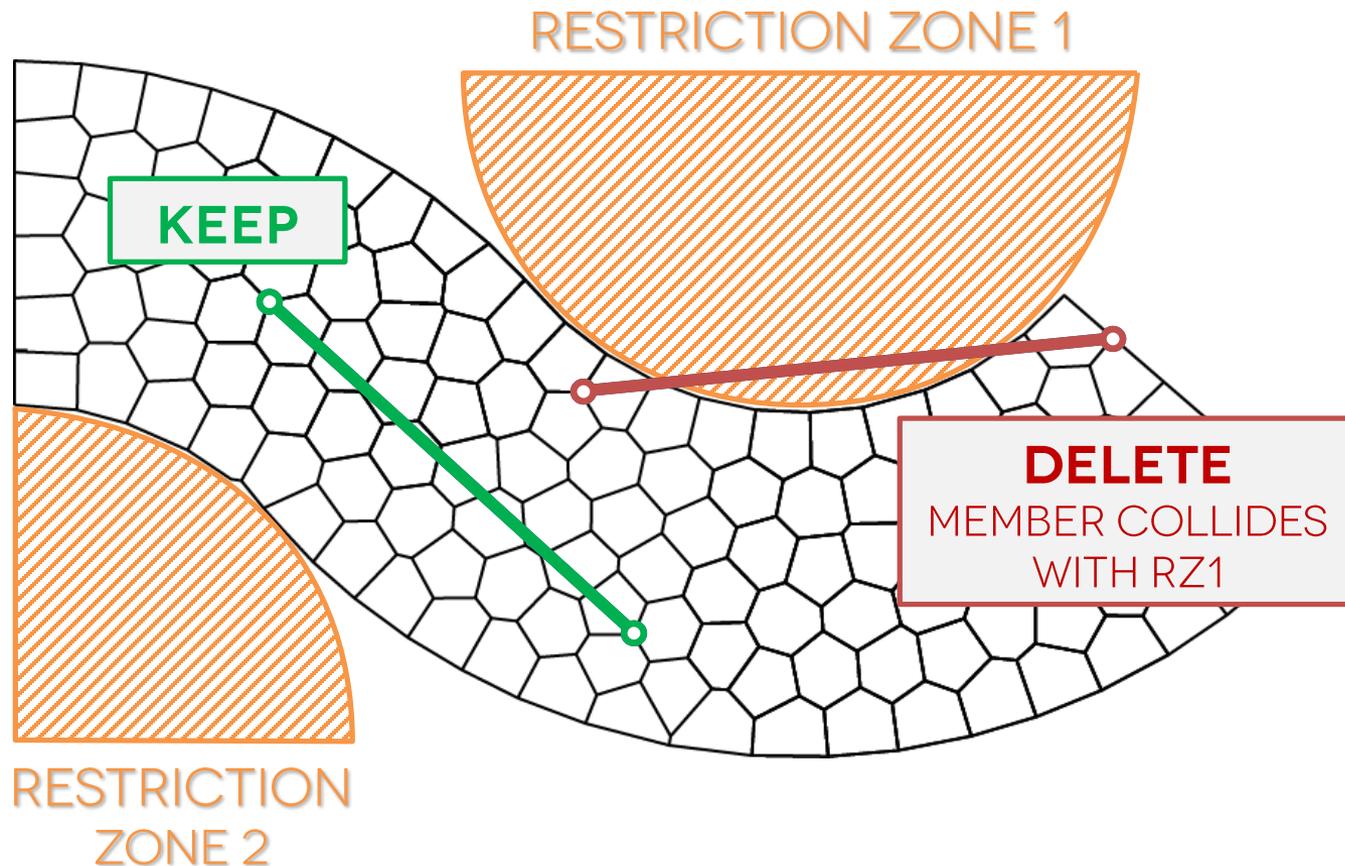
2) GROUND STRUCTURES IN 2D

- THERE CANNOT BE BARS EVERYWHERE
 - DEFINE ZONES WHERE NO BARS CAN BE



2) GROUND STRUCTURES IN 2D

- INTERSECTION TESTS FROM VIDEO-GAME AND COMPUTER GRAPHICS INDUSTRY



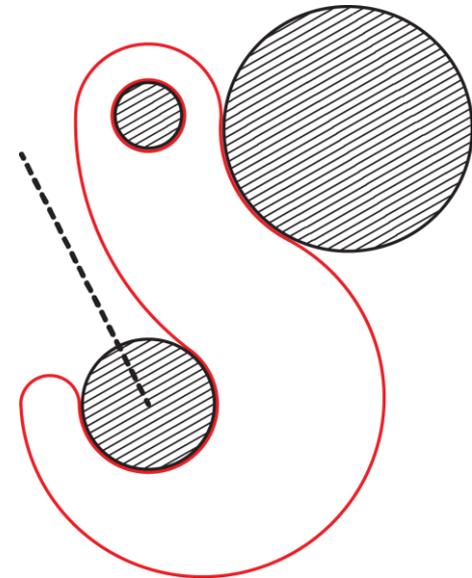
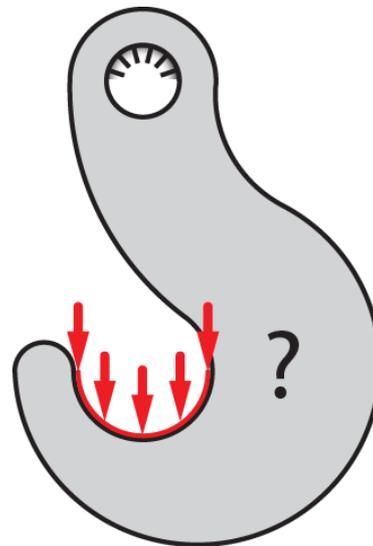
2) GROUND STRUCTURES IN 2D

- RESTRICTION ZONE PRIMITIVES

- CIRCLE
- SEGMENT (LINE)
- RECTANGLE
- POLYGON

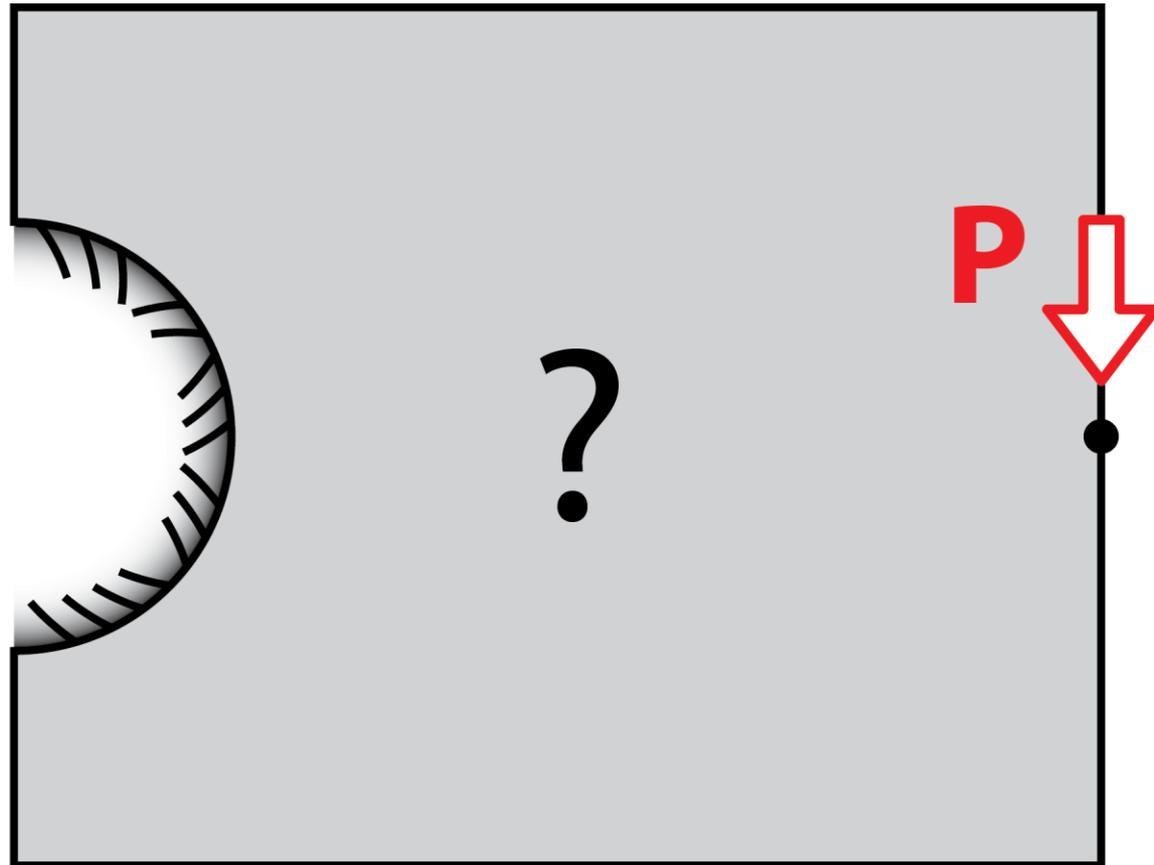
3 CIRCLES
+
1 SEGMENT

- CAN BE COMBINED...



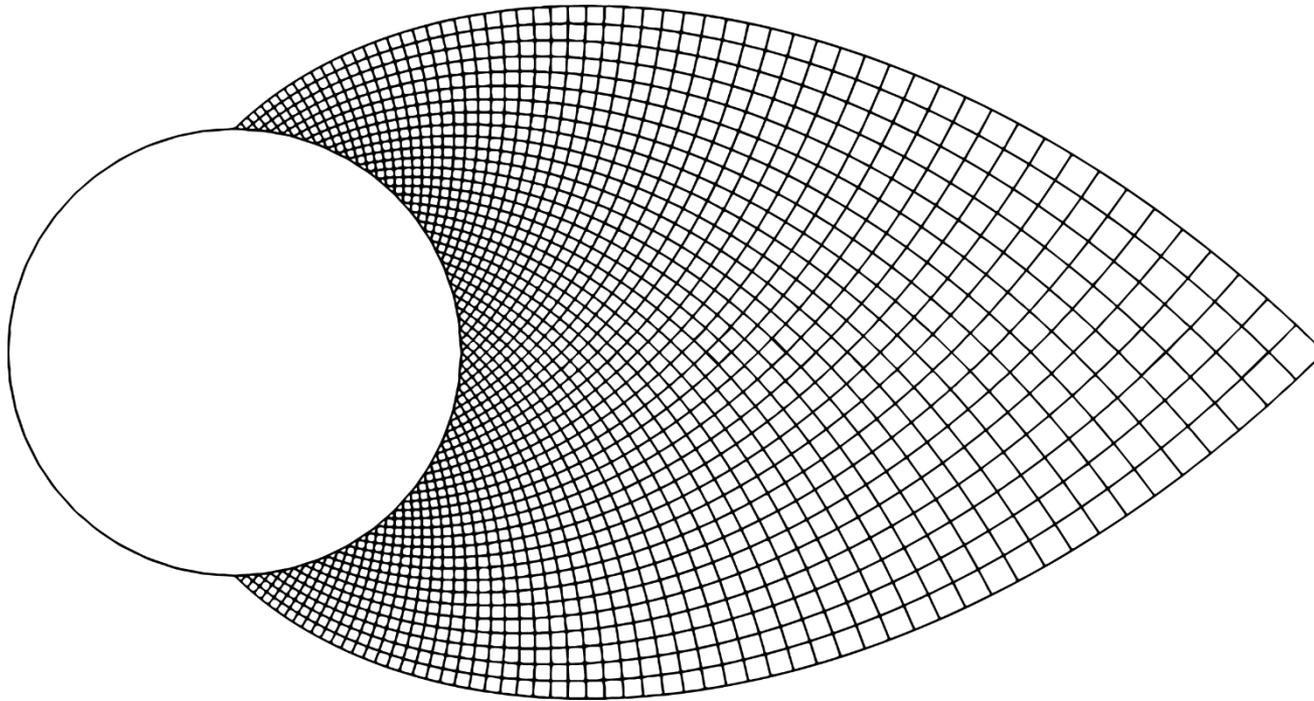
2) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER



2) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER

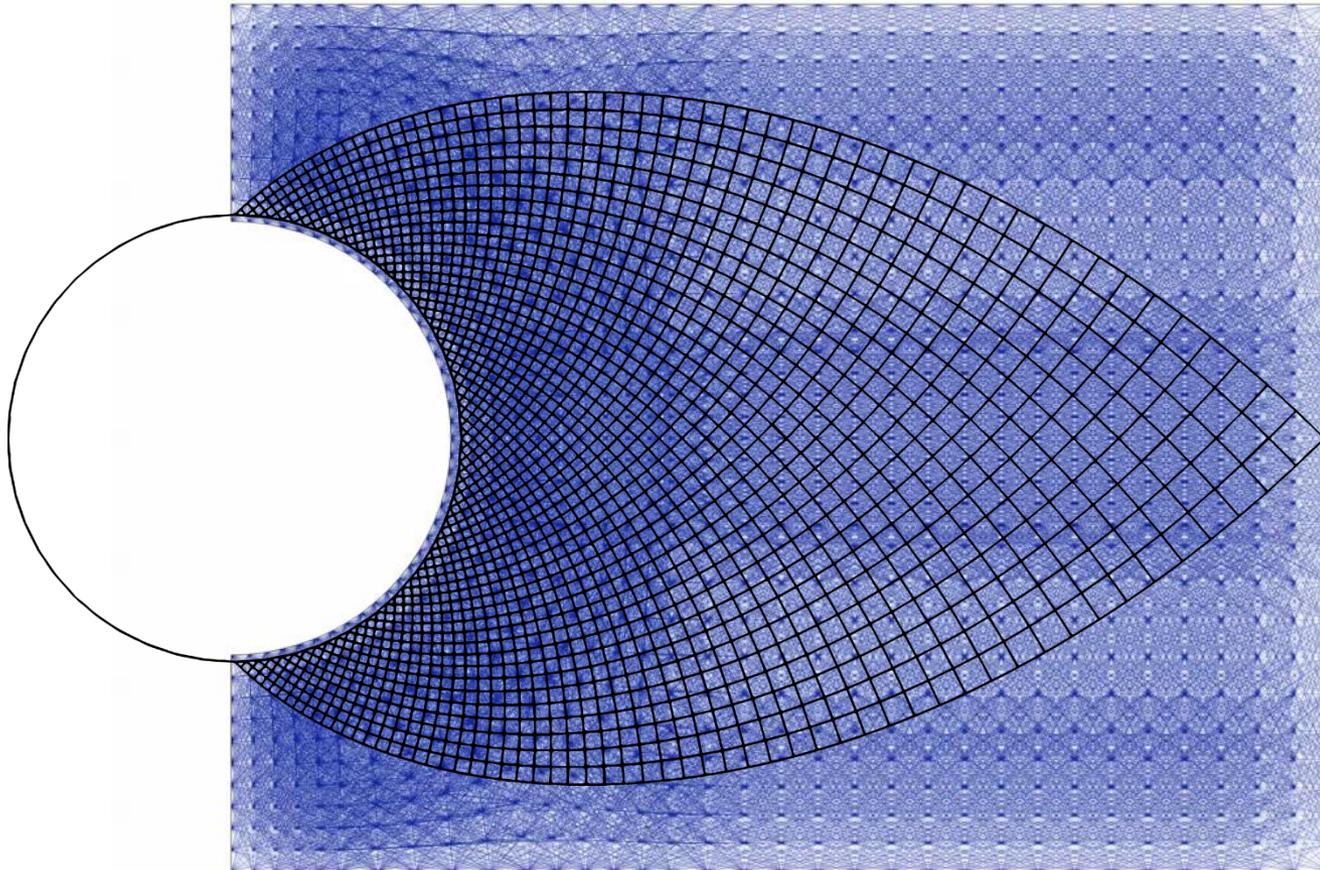


2) GROUND STRUCTURES IN 2D

- MICHELL CANTILEVER

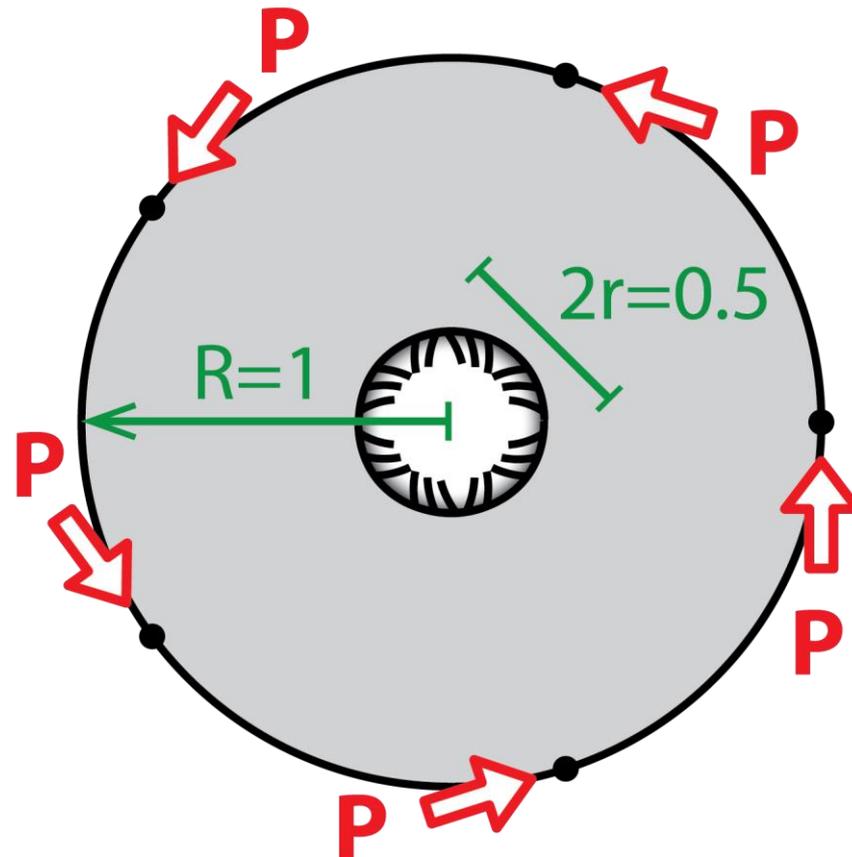
28,256 BARS

Iteration 00



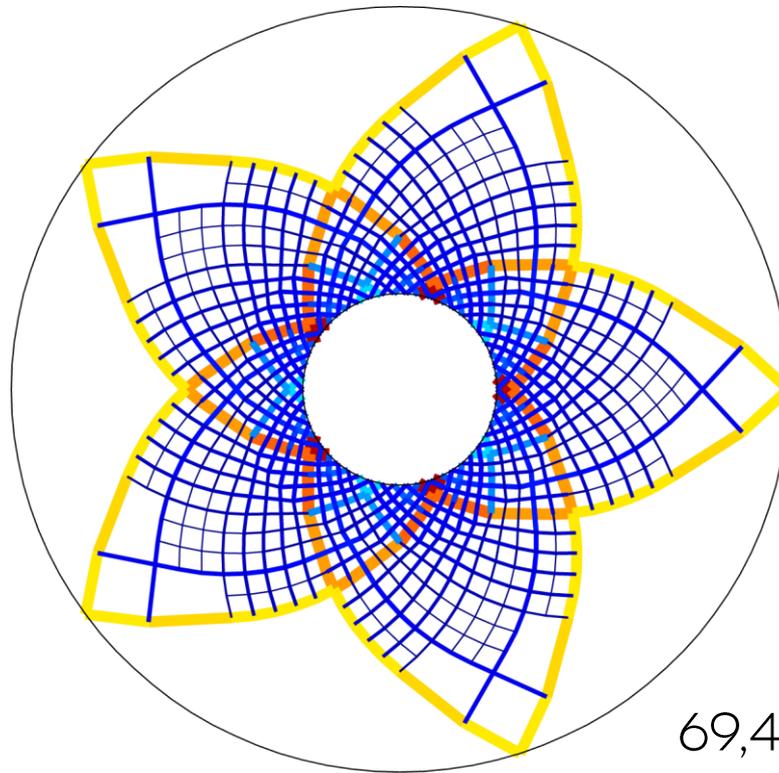
2) GROUND STRUCTURES IN 2D

- FLOWER PROBLEM



2) GROUND STRUCTURES IN 2D

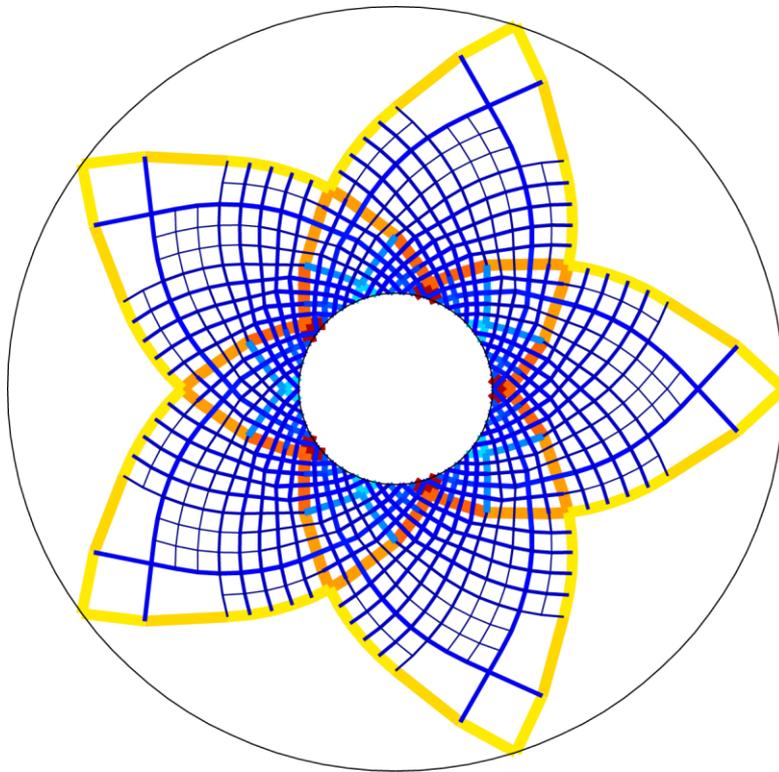
- FLOWER PROBLEM



69,400 BARS

2) GROUND STRUCTURES IN 2D

- FLOWER PROBLEM



NATHAN MASTERS — MASTERS IMAGING

CREATIVE COMMONS — CC BY-SA 3.0

2) GROUND STRUCTURES IN 2D

- STRESS DISCONTINUITY PROBLEM

- GIVEN AN (ADMISSIBLE) DISPLACEMENT FIELD \mathbf{u}

$$\boldsymbol{\delta} = \mathbf{B}^T \mathbf{u}$$

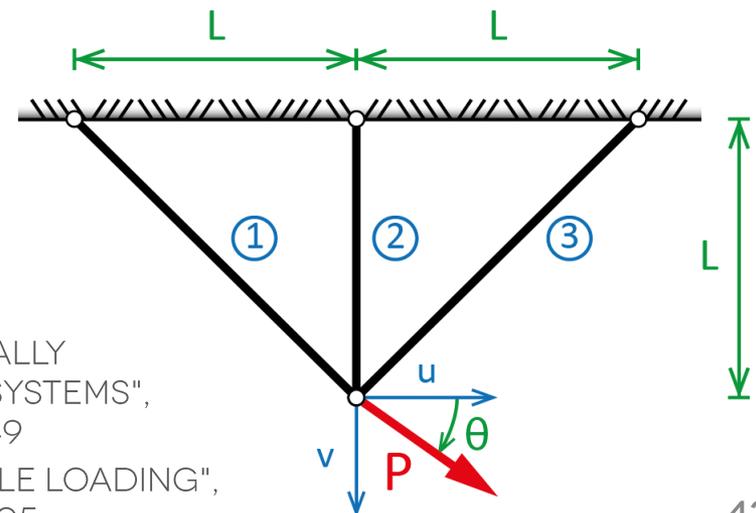
$$\boldsymbol{\delta} = \boldsymbol{\varepsilon} : \mathbf{l}$$

$$\boldsymbol{\sigma} = \mathbf{E} \boldsymbol{\varepsilon}$$

- STRESSES $\boldsymbol{\sigma}$ ARE INDEPENDENT OF AREAS...

$$\sigma \neq 0 \text{ EVEN FOR } a_i = 0$$

- 3 BAR PROBLEM



SCHMIDT LC (1960), "MINIMUM WEIGHT LAYOUTS OF ELASTIC, STATICALLY DETERMINATE, TRIANGULATED FRAMES UNDER ALTERNATIVE LOAD SYSTEMS", JOURNAL OF THE MECHANICS AND PHYSICS OF SOLIDS 10(2), 139-149

SVED G, GINOS Z (1968), "STRUCTURAL OPTIMIZATION UNDER MULTIPLE LOADING", INTERNATIONAL JOURNAL OF MECHANICAL SCIENCES 10(10), 803-805

2) GROUND STRUCTURES IN 2D

- PROBLEM STATEMENT

- THREE LOAD CASES

$$f_A = 40 @ \frac{\pi}{4}$$

$$f_B = 30 @ \frac{\pi}{2}$$

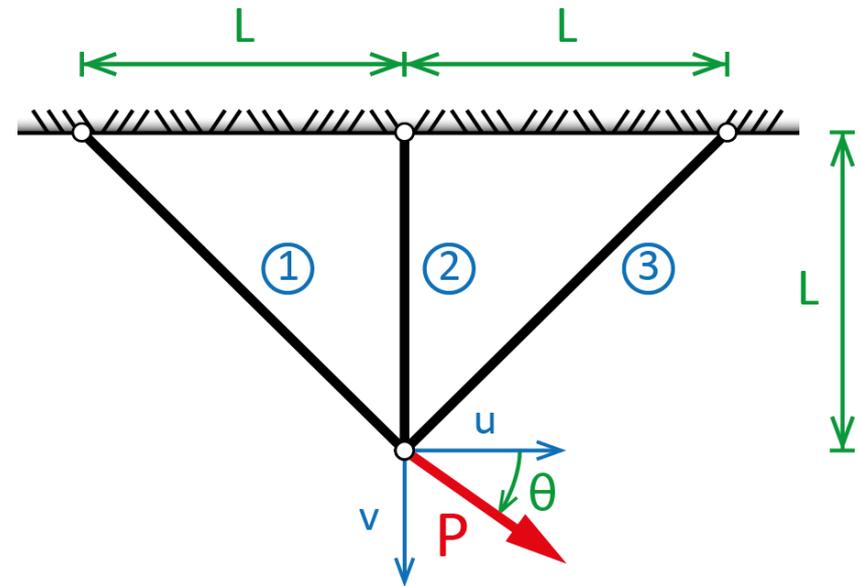
$$f_C = 20 @ \frac{3\pi}{4}$$

- STRESS LIMITS $\sigma_T = \sigma_C = \bar{\sigma}$

$$\bar{\sigma}_1 = 5$$

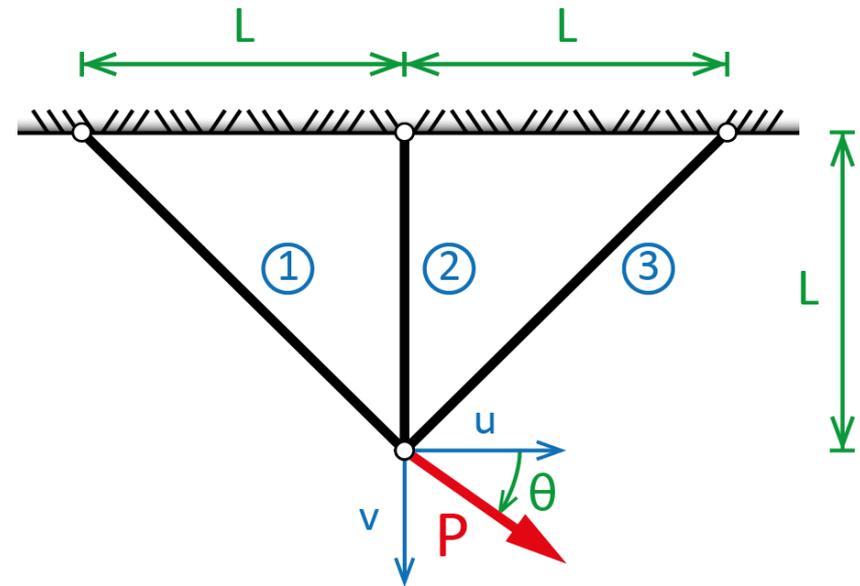
$$\bar{\sigma}_2 = 20$$

$$\bar{\sigma}_3 = 5$$



$$\begin{array}{ll} \min_{\mathbf{a}} & V = \mathbf{a}^T \mathbf{l} \\ \text{s.t.} & \mathbf{K}\mathbf{u} = \mathbf{f} \\ & -\sigma_C \leq \boldsymbol{\sigma} \leq \sigma_T \quad \text{if } a_i > 0 \\ & \mathbf{a} \geq 0 \end{array}$$

2) GROUND STRUCTURES IN 2D



- SOLUTION $f(\mathbf{a}^*) = 15.97$
 $\mathbf{a}^* = \{7.02 \quad 2.14 \quad 2.76\}$

	Bar 1: $\sigma = 5$	Bar 2: $\sigma = 20$	Bar 3: $\sigma = 5$
$f_A = 40 @ \frac{\pi}{4}$	5.0	1.7	-0.9
$f_B = 30 @ \frac{\pi}{2}$	3.2	6.1	4.1
$f_C = 20 @ \frac{3\pi}{4}$	-1.8	4.4	5.0

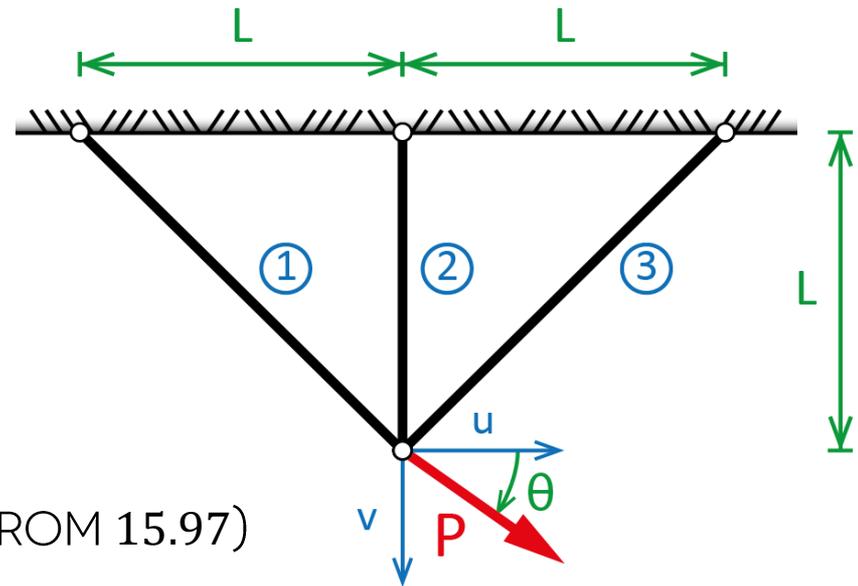
$$\mathbf{u} = \mathbf{a}^T \mathbf{l}$$

$$\sigma \leq \sigma_T \quad \text{if } a_i > 0$$

$$\sigma \geq 0$$

2) GROUND STRUCTURES IN 2D

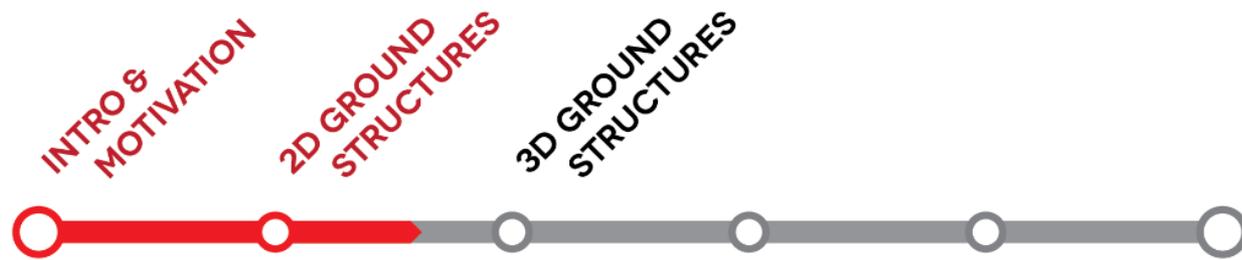
$$\begin{array}{ll}
 \min_{\mathbf{a}} & V = \mathbf{a}^T \mathbf{l} \\
 \text{s.t.} & \mathbf{K}\mathbf{u} = \mathbf{f} \\
 & -\sigma_C \leq \boldsymbol{\sigma} \leq \sigma_T \quad \text{if } a_i > 0 \\
 & \mathbf{a} \geq 0
 \end{array}$$



- SOLUTION $f(\mathbf{a}^*) = 12.81$ (FROM 15.97)
 $\mathbf{a}^* = \{8.00 \quad 1.50 \quad 0.00\}$

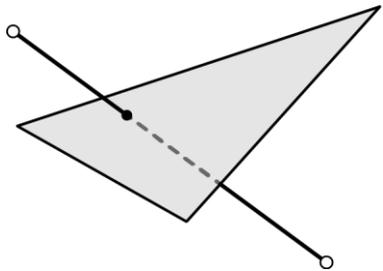
	Bar 1: $\sigma = 5$	Bar 2: $\sigma = 20$	Bar 3: $\sigma = 5$
$f_A = 40 @ \frac{\pi}{4}$	5.0	0.0	-2.5
$f_B = 30 @ \frac{\pi}{2}$	0.0	20.0	18.9
$f_C = 20 @ \frac{3\pi}{4}$	-5.0	20.0	21.4

ROADMAP

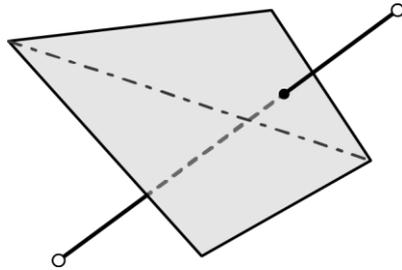


3) GROUND STRUCTURES IN 3D

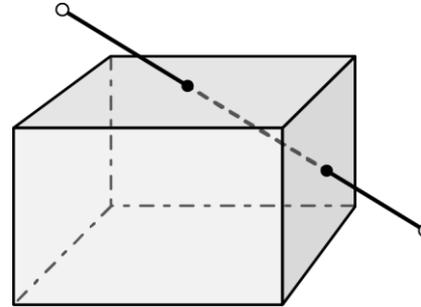
- RESTRICTION PRIMITIVES:



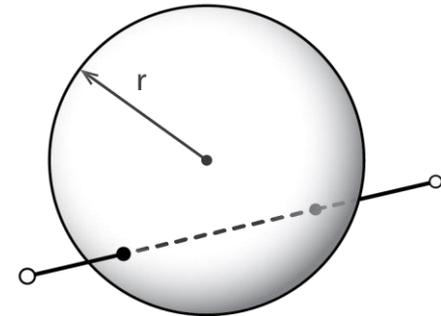
TRIANGLE



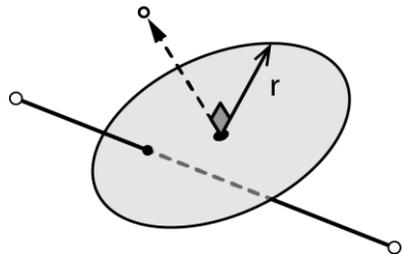
QUAD



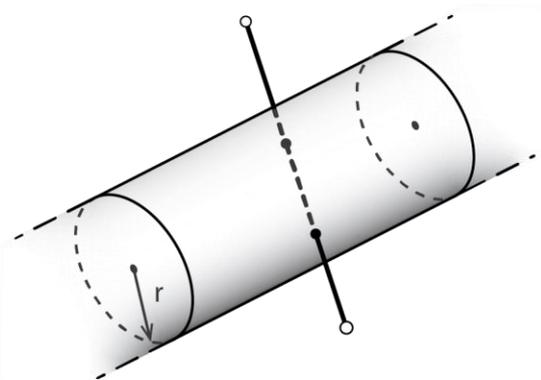
BOX



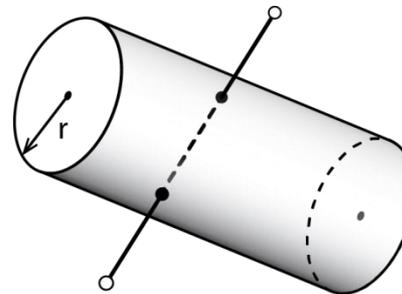
SPHERE



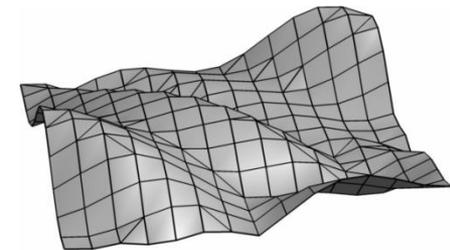
DISC



CYLINDER



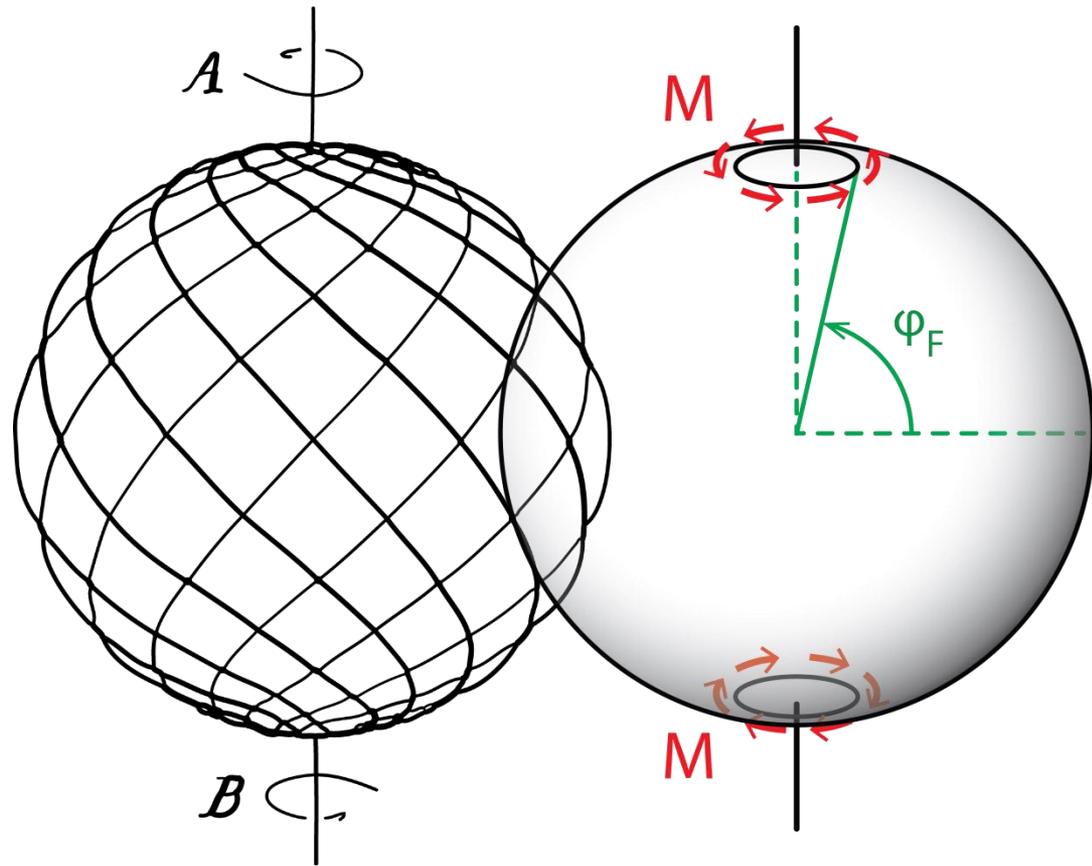
ROD



SURFACE

3) GROUND STRUCTURES IN 3D

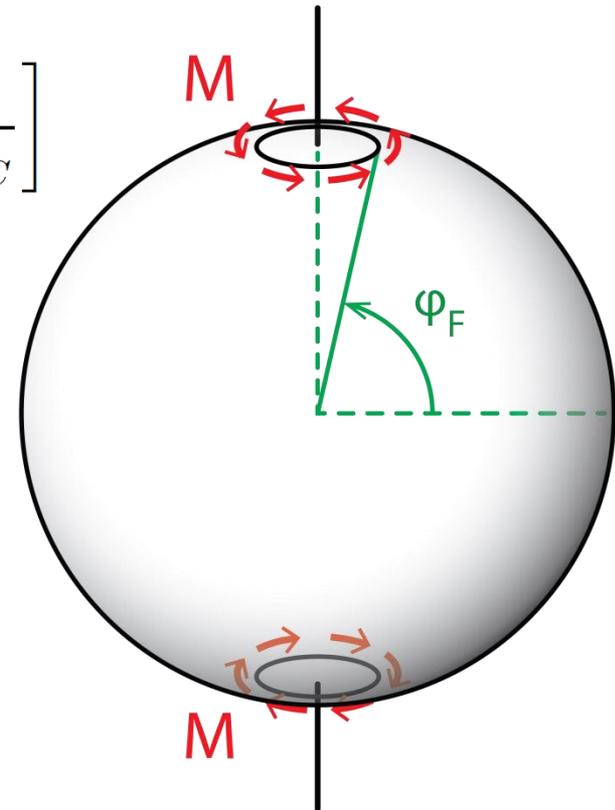
- TORSION BALL PROBLEM



3) GROUND STRUCTURES IN 3D

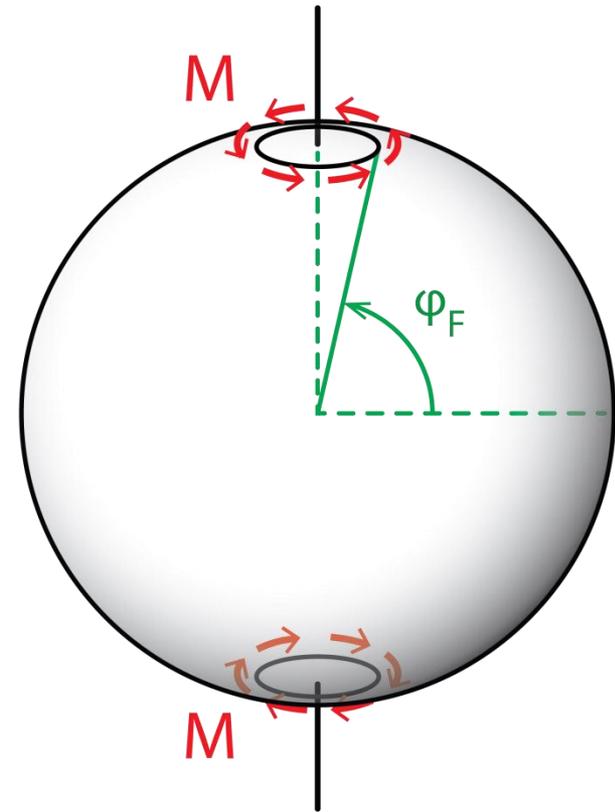
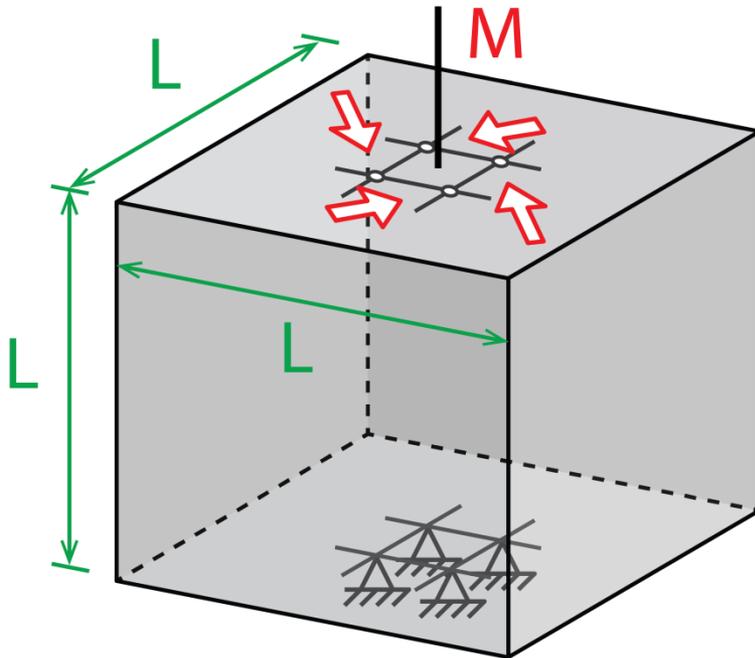
- TORSION BALL PROBLEM

$$V_{opt} = 2M \log \left(\tan \left\{ \frac{\pi}{4} + \frac{\phi_F}{2} \right\} \right) \left[\frac{1}{\sigma_T} + \frac{1}{\sigma_C} \right]$$



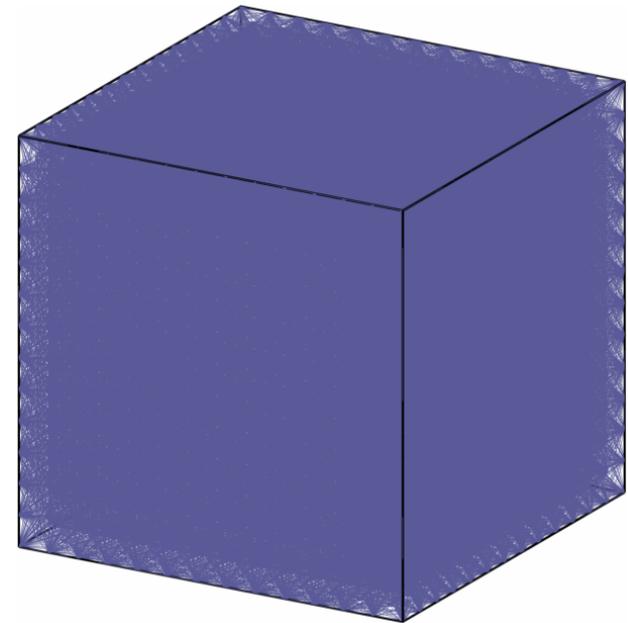
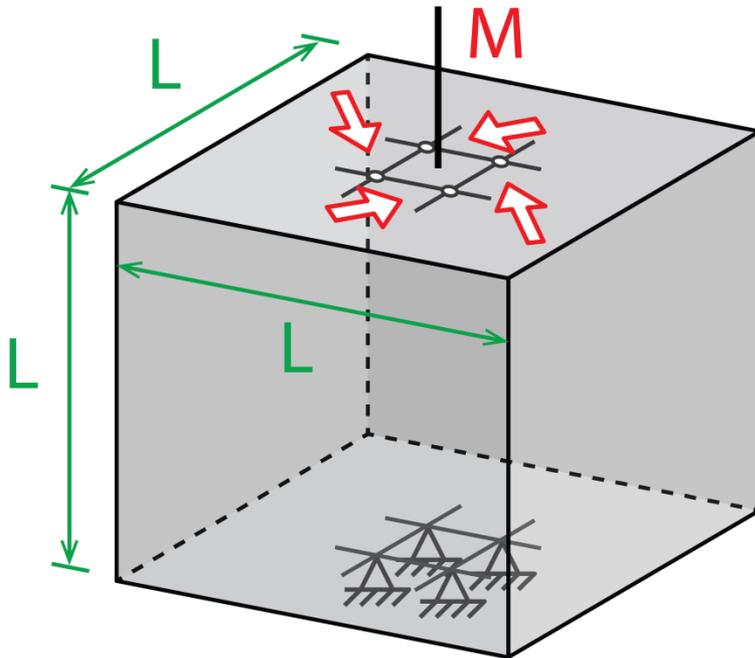
3) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM



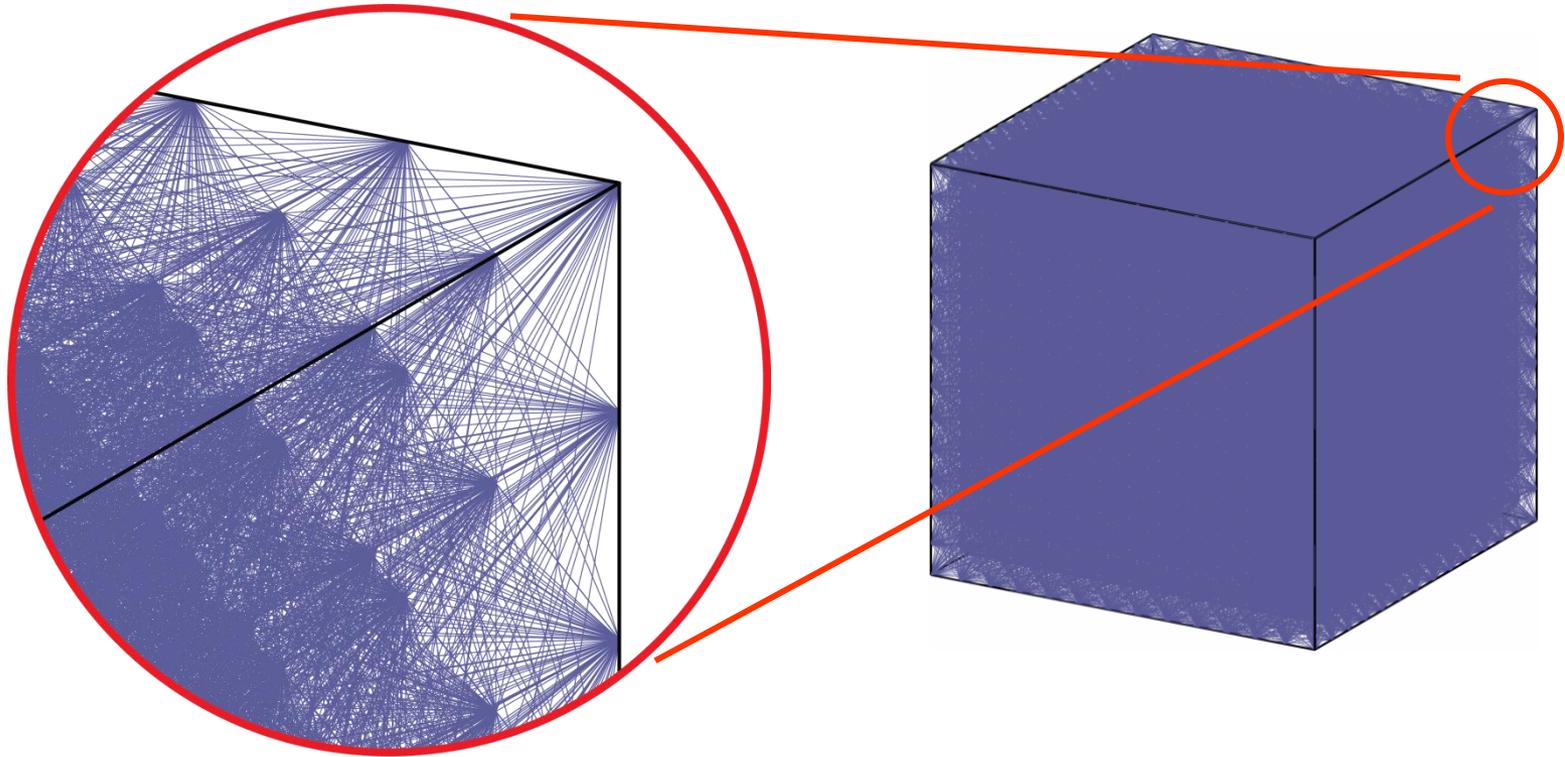
3) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM



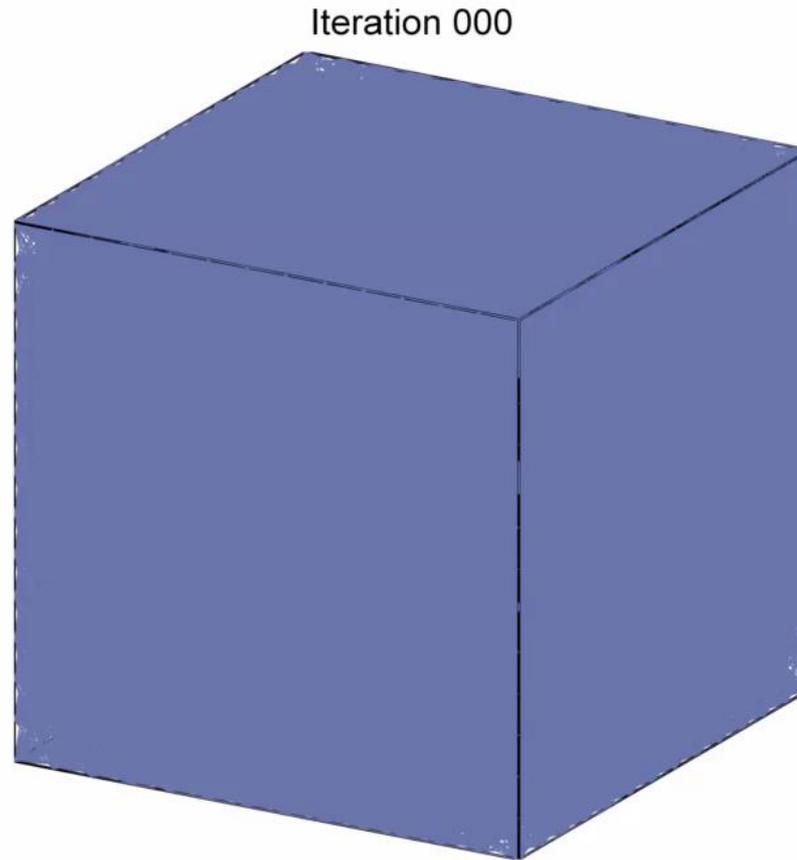
3) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM



3) GROUND STRUCTURES IN 3D

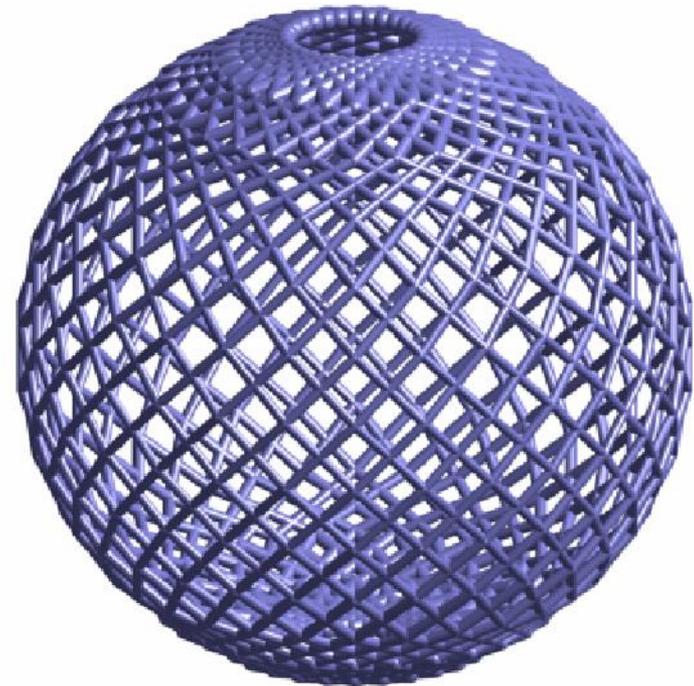
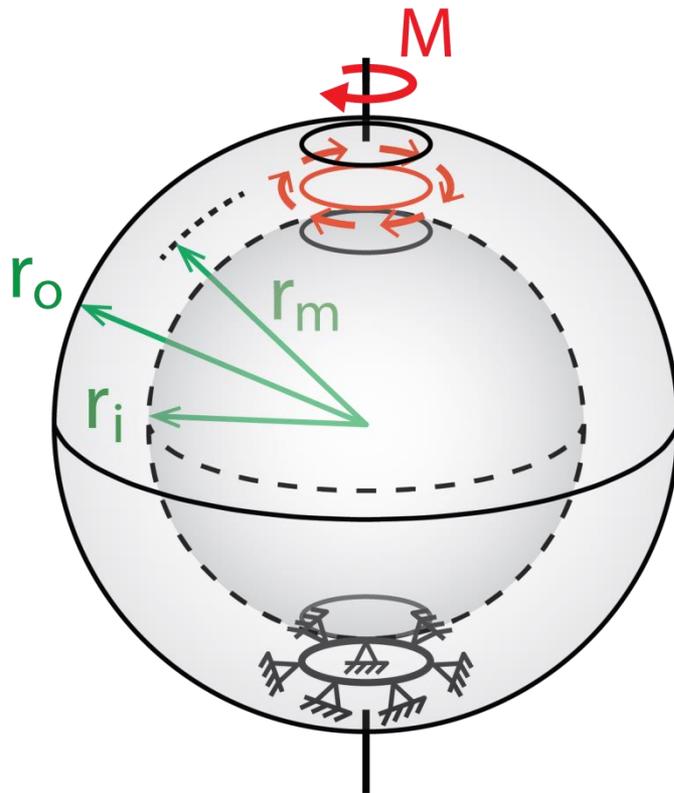
- TORSION BALL PROBLEM



268,636 BARS

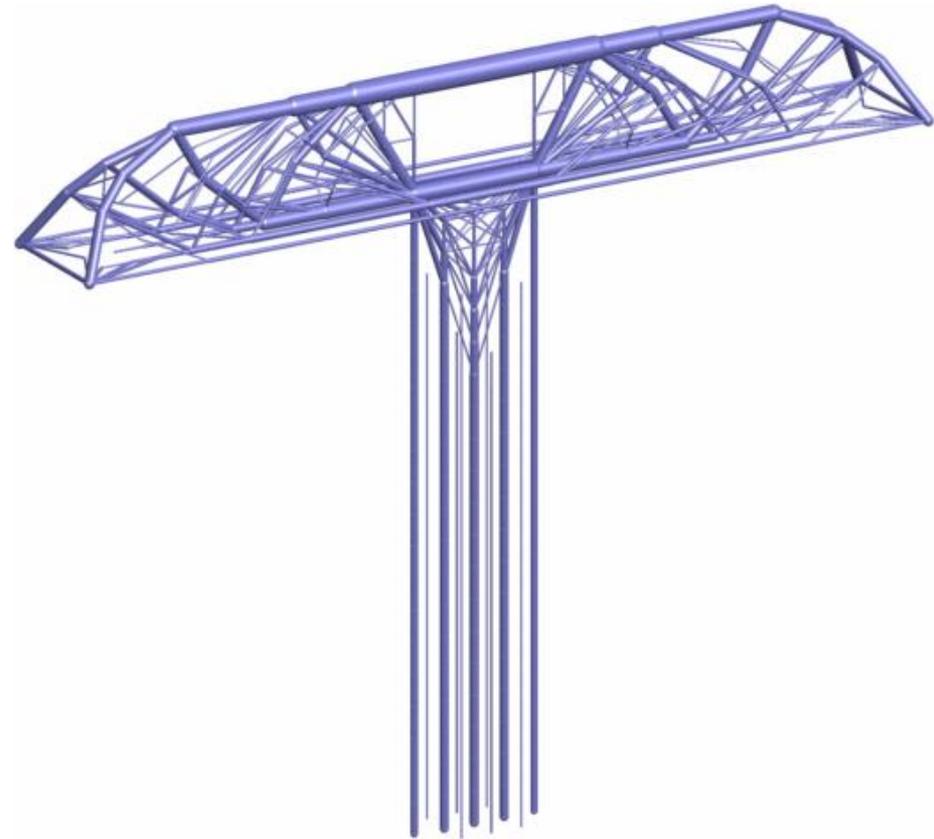
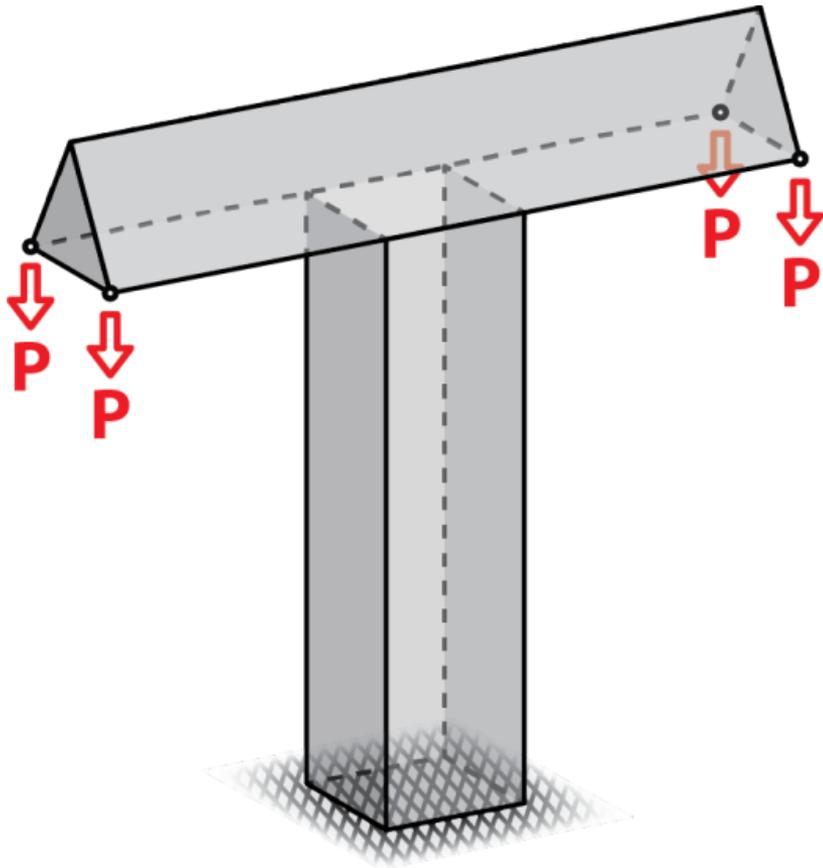
3) GROUND STRUCTURES IN 3D

- TORSION BALL PROBLEM
IMPROVING THE BASE MESH: SPHERICAL COORDINATES



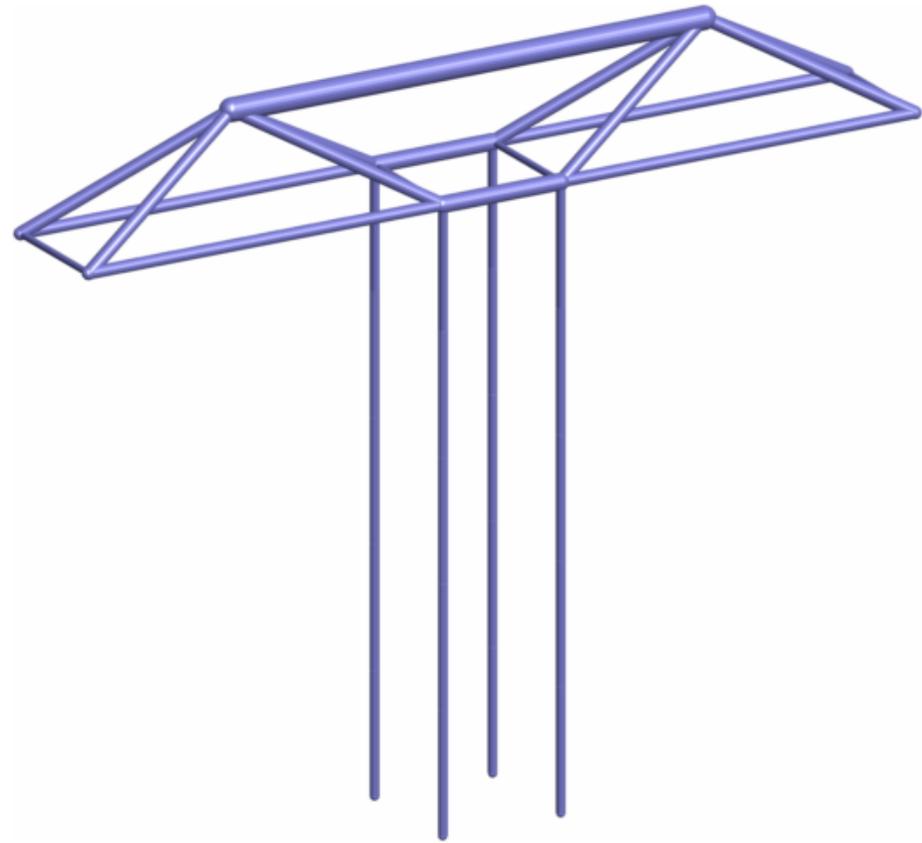
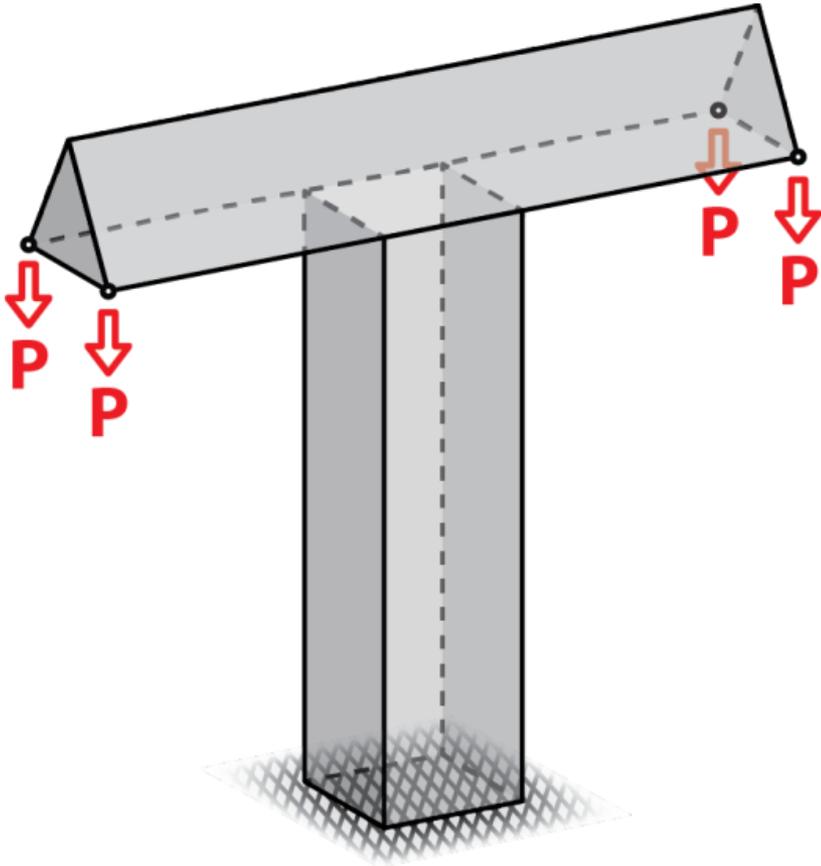
3) GROUND STRUCTURES IN 3D

- MORE APPLIED PROBLEMS?

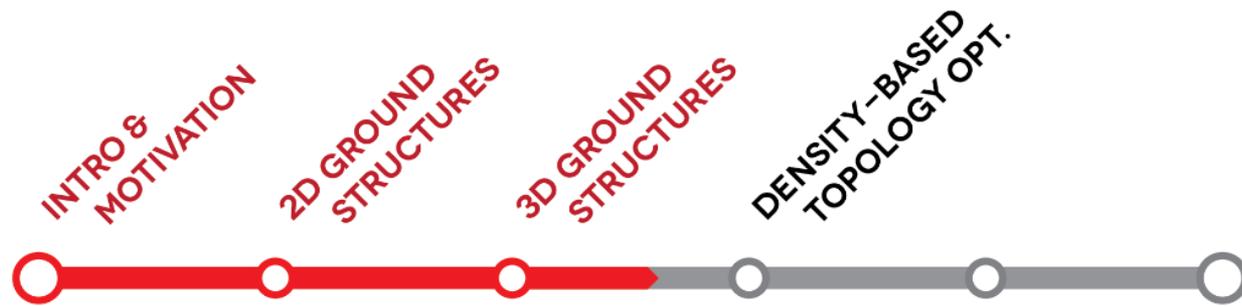


3) GROUND STRUCTURES IN 3D

- MORE APPLIED PROBLEMS?



ROADMAP

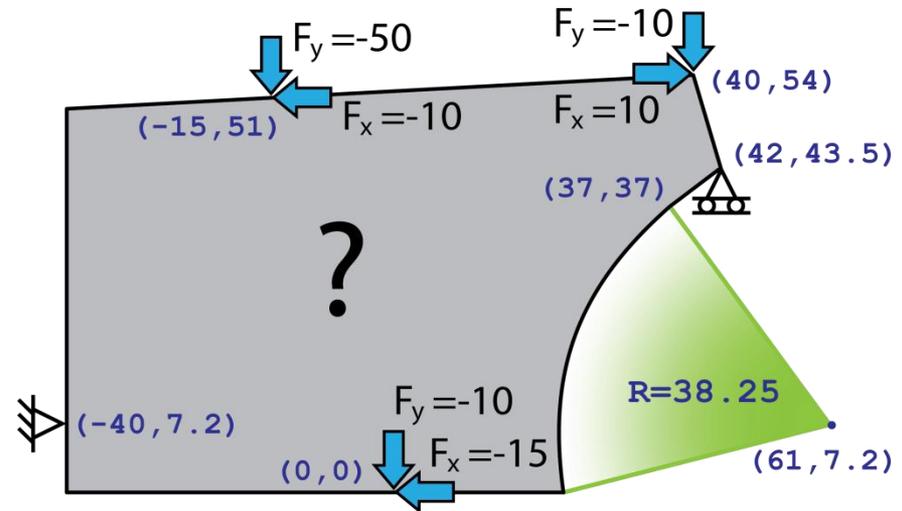


4) DENSITY-BASED TOPOLOGY OPT

- DENSITY-BASED TOPOLOGY OPTIMIZATION



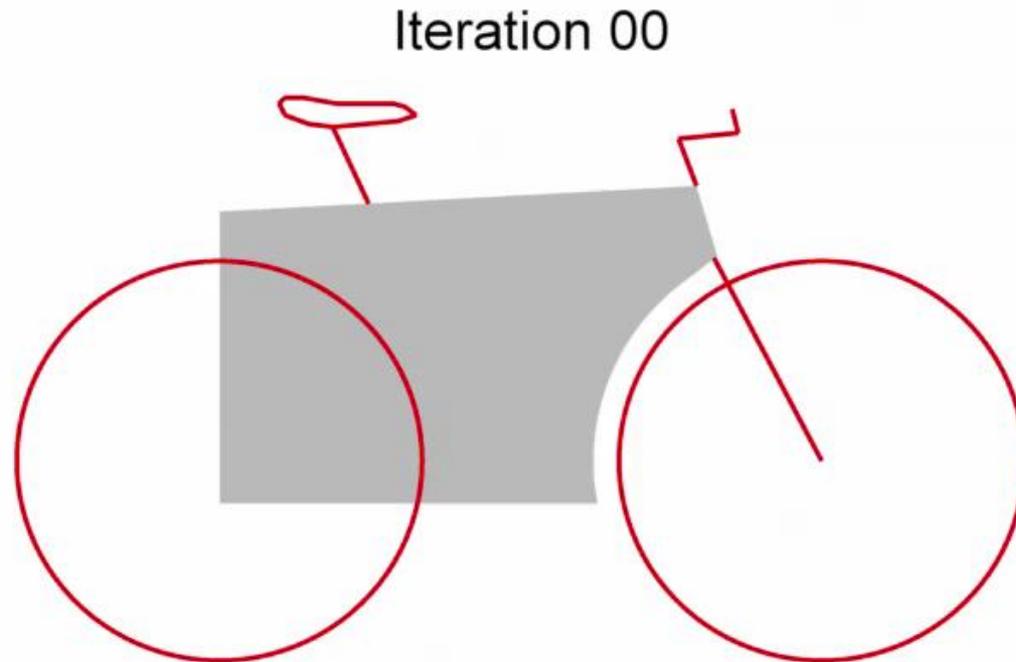
CANNONDALE CAPO
(URBAN COMMUTER BIKE)



BIKE DOMAIN AND LOADS

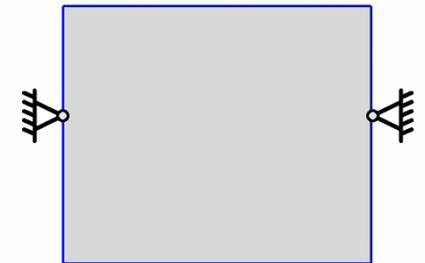
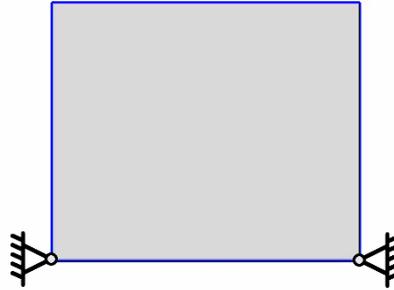
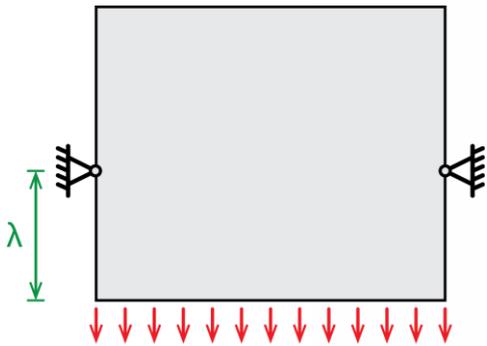
4) DENSITY-BASED TOPOLOGY OPT

- DENSITY-BASED TOPOLOGY OPTIMIZATION

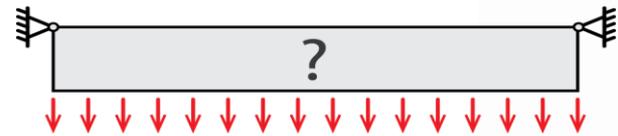


4) DENSITY-BASED TOPOLOGY OPT

- ARCH OR SUSPENDED?

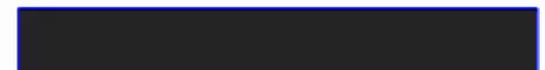
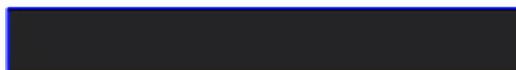


4) DENSITY-BASED TOPOLOGY OPT



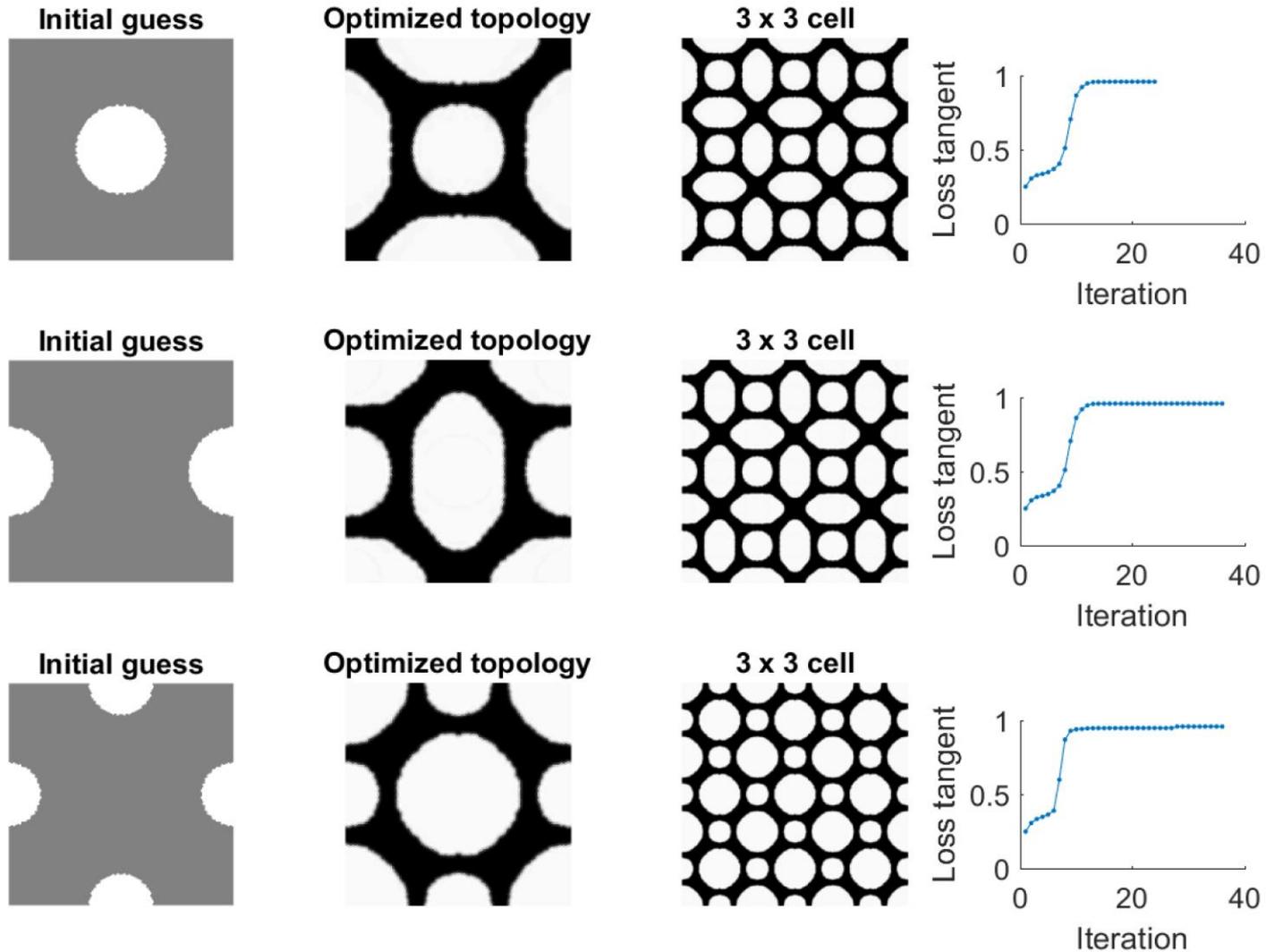
LOW FILTER

HIGH FILTER



4) DENSITY-BASED TOPOLOGY OPT

- MAXIMIZATION OF LOSS TANGENT



4) DENSITY-BASED TOPOLOGY OPT

- DENSITY-BASED (NESTED) FORMULATION:
 - USING A DENSITY FILTER¹
 - MODIFIED SIMP²³⁴

$$\min_{\rho} J(\rho, \mathbf{u}(\rho))$$

$$\text{s.t. } \bar{\rho} = \mathbf{H}\rho$$

$$\sum_i^{N_e} \bar{\rho}_i v_i - (f)(V_0) \leq 0$$

$$g_i(\rho, \mathbf{u}(\rho)) \leq 0 \quad i = 1 \dots N_e$$

$$0 \leq \rho_j \leq 1 \quad j = 1 \dots N_e$$

$$E_k(\bar{\rho}_k) = E_{min} + \bar{\rho}_k^p (E_0 - E_{min}) \quad k = 1 \dots N_e$$

$$\text{with } \mathbf{K}(\bar{\rho}) \mathbf{u} = \mathbf{f}$$

FILTERING

VOLUME
CONSTRAINT

1 = SOLID
0 = VOID

MOD-SIMP

1) BOURDIN B (2001) "FILTERS IN TOPOLOGY OPTIMIZATION." INTERNATIONAL JOURNAL FOR NUMERICAL METHODS IN ENGINEERING, 50(9):2143-2158

2) BENDSOE MP (1989) "OPTIMAL SHAPE DESIGN AS A MATERIAL DISTRIBUTION PROBLEM." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 1(4):193-202

3) ZHOU M, ROZVANY G (1991) "THE COC ALGORITHM, PART II: TOPOLOGICAL, GEOMETRICAL AND GENERALIZED SHAPE OPTIMIZATION." COMP METH APPL MECH ENGRG 89:309-336

4) SIGMUND O (2007) "MORPHOLOGY-BASED BLACK AND WHITE FILTERS FOR TOPOLOGY OPTIMIZATION." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, 33(4-5):401-424.

4) DENSITY-BASED TOPOLOGY OPT

- DENSITY-BASED (NESTED) FORMULATION:
 - USING A DENSITY FILTER¹
 - MODIFIED SIMP²³⁴

$$\begin{aligned} \min_{\boldsymbol{\rho}} \quad & J(\boldsymbol{\rho}, \mathbf{u}(\boldsymbol{\rho})) \\ \text{s.t.} \quad & \bar{\boldsymbol{\rho}} = \mathbf{H}\boldsymbol{\rho} \end{aligned}$$

$$\sum_i^{N_e} \bar{\rho}_i v_i - (f)(V_0) \leq 0$$

$$g_i(\boldsymbol{\rho}, \mathbf{u}(\boldsymbol{\rho})) \leq 0 \quad i = 1 \dots N_e$$

$$0 \leq \rho_j \leq 1 \quad j = 1 \dots N_e$$

$$E_k(\bar{\rho}_k) = E_{min} + \bar{\rho}_k^p (E_0 - E_{min}) \quad k = 1 \dots N_e$$

$$\text{with } \mathbf{K}(\bar{\boldsymbol{\rho}}) \mathbf{u} = \mathbf{f}$$

P=1
VARIABLE THICKNESS
SHEET PROBLEM
(CONVEX)

1) BOURDIN B (2001) "FILTERS IN TOPOLOGY OPTIMIZATION." INTERNATIONAL JOURNAL FOR NUMERICAL METHODS IN ENGINEERING, 50(9):2143-2158

2) BENDSOE MP (1989) "OPTIMAL SHAPE DESIGN AS A MATERIAL DISTRIBUTION PROBLEM." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 1(4):193-202

3) ZHOU M, ROZVANY G (1991) "THE COC ALGORITHM, PART II: TOPOLOGICAL, GEOMETRICAL AND GENERALIZED SHAPE OPTIMIZATION." COMP METH APPL MECH ENGRG 89:309-336

4) SIGMUND O (2007) "MORPHOLOGY-BASED BLACK AND WHITE FILTERS FOR TOPOLOGY OPTIMIZATION." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION, 33(4-5):401-424.

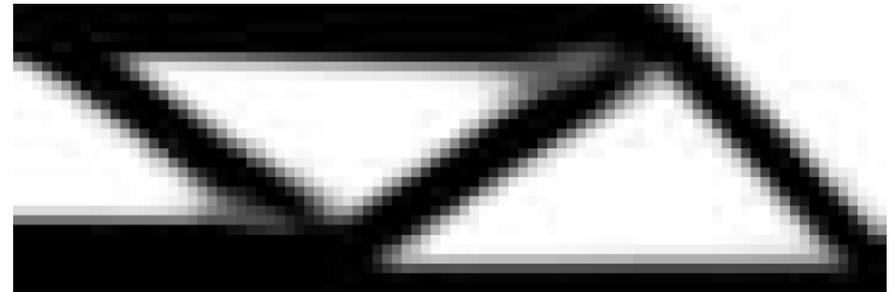
4) DENSITY-BASED TOPOLOGY OPT

- FILTERS IN DENSITY-BASED FORMULATION:
 - SENSITIVITY FILTER (1-FIELD)
 - DENSITY FILTER (2-FIELDS)
 - PROJECTION FILTER (3-FIELDS)

USED IN THIS
WORK



UNFILTERED
(CHECKERBOARD)



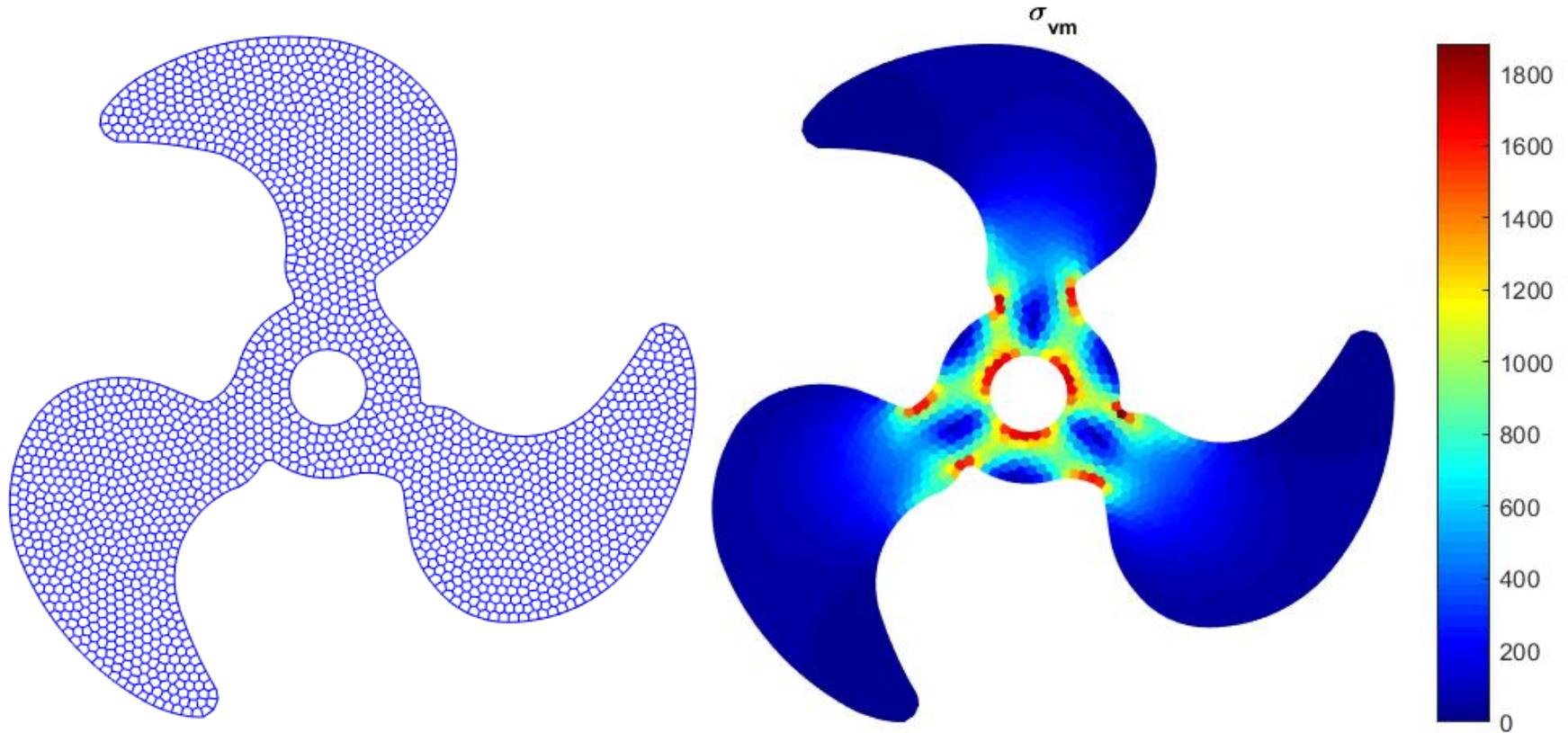
FILTERED

REVIEW ON FILTERING:

SIGMUND O, MAUTE K (2013) "TOPOLOGY OPTIMIZATION APPROACHES." STRUCTURAL AND MULTIDISCIPLINARY OPTIMIZATION 48(6):1031-1055

4) DENSITY-BASED TOPOLOGY OPT

- POLYMESHER: VORONOI POLYGONAL MESHER (CVT)



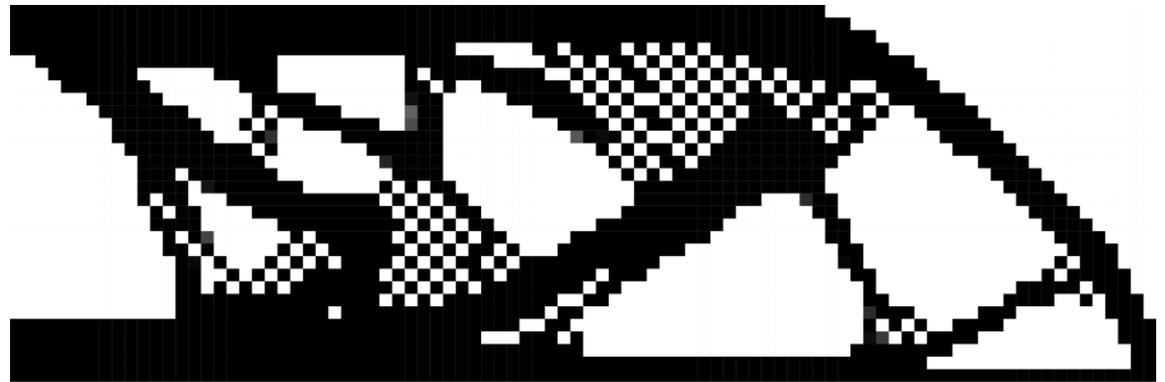
4) DENSITY-BASED TOPOLOGY OPT

- POLYTOP: POLYGONAL ELEMENT TOPOLOGY OPT

UNFILTERED
POLYTOP
(2700 ELEMENTS)



UNFILTERED Q_4
(2700 ELEMENTS)



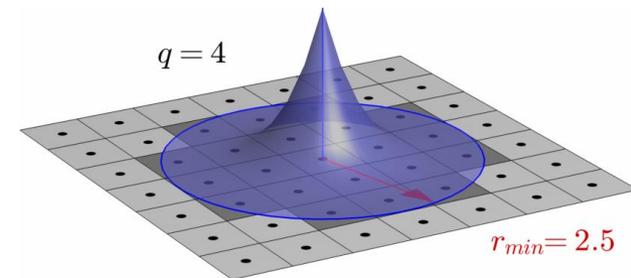
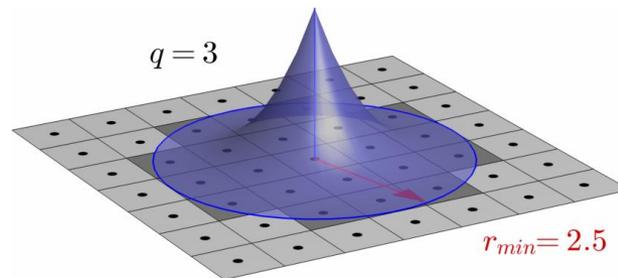
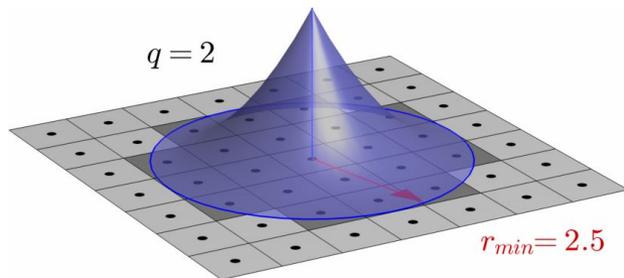
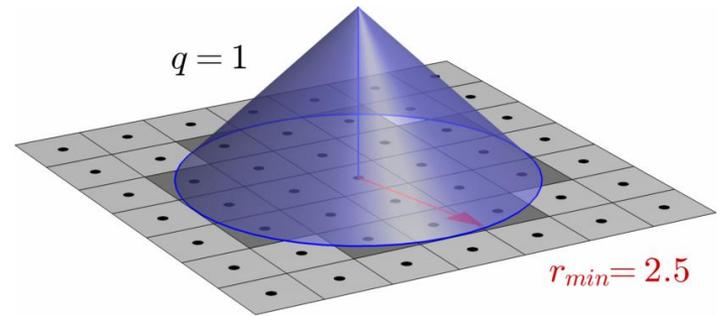
4) DENSITY-BASED TOPOLOGY OPT

- CONVOLUTION (BLURRING) OF THE DENSITY FIELD

$$\bar{\rho} = \mathbf{H}\rho$$

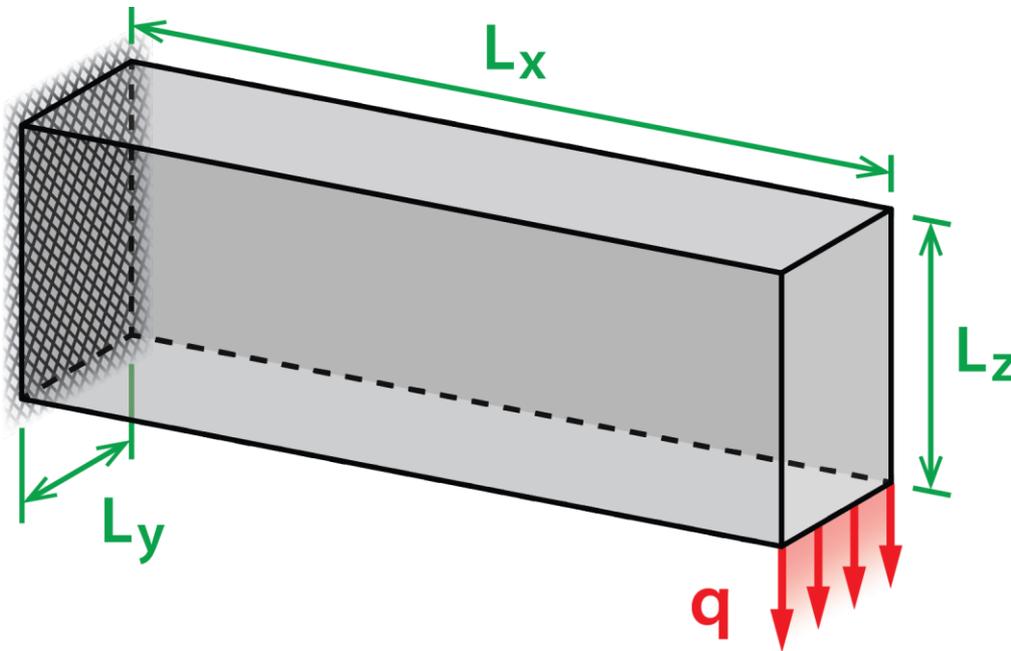
with $\mathbf{H}_{ij} = \frac{h(i, j) v_j}{\sum_k^{N_e} h(i, k) v_k}$

$$h(i, j) = \begin{cases} [r_{min} - \text{dist}(i, j)]^q & \text{for } r_{min} - \text{dist}(i, j) > 0 \\ 0 & \text{otherwise} \end{cases}$$



4) DENSITY-BASED TOPOLOGY OPT

- EDGE-LOADED CANTILEVER BEAM
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=1$ AND $P=3$

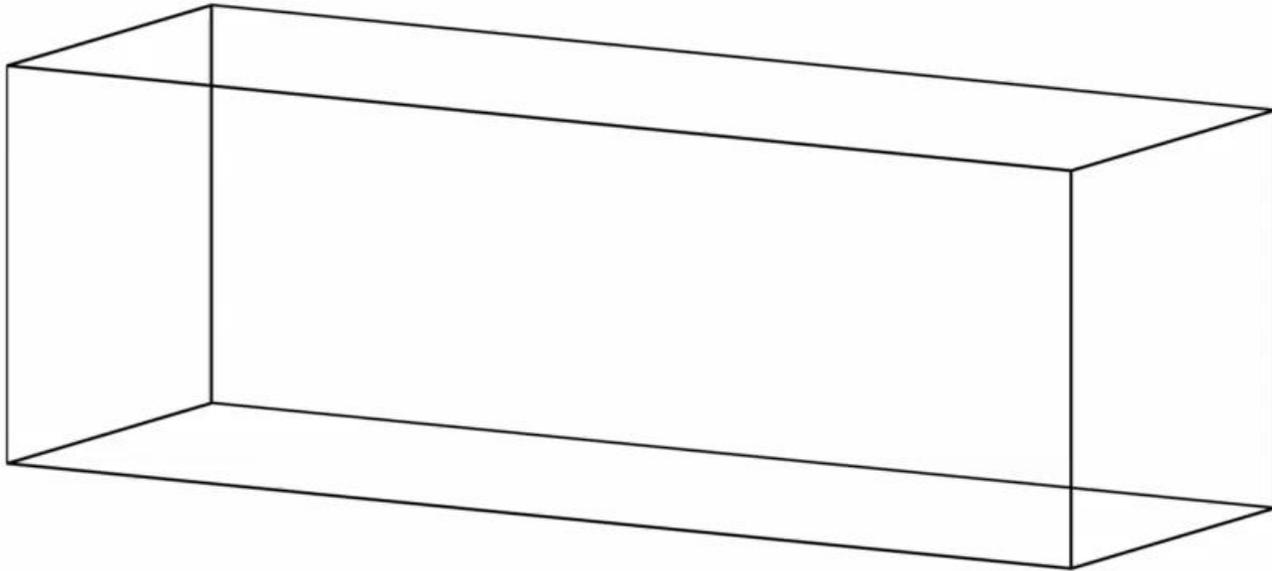


559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

4) DENSITY-BASED TOPOLOGY OPT

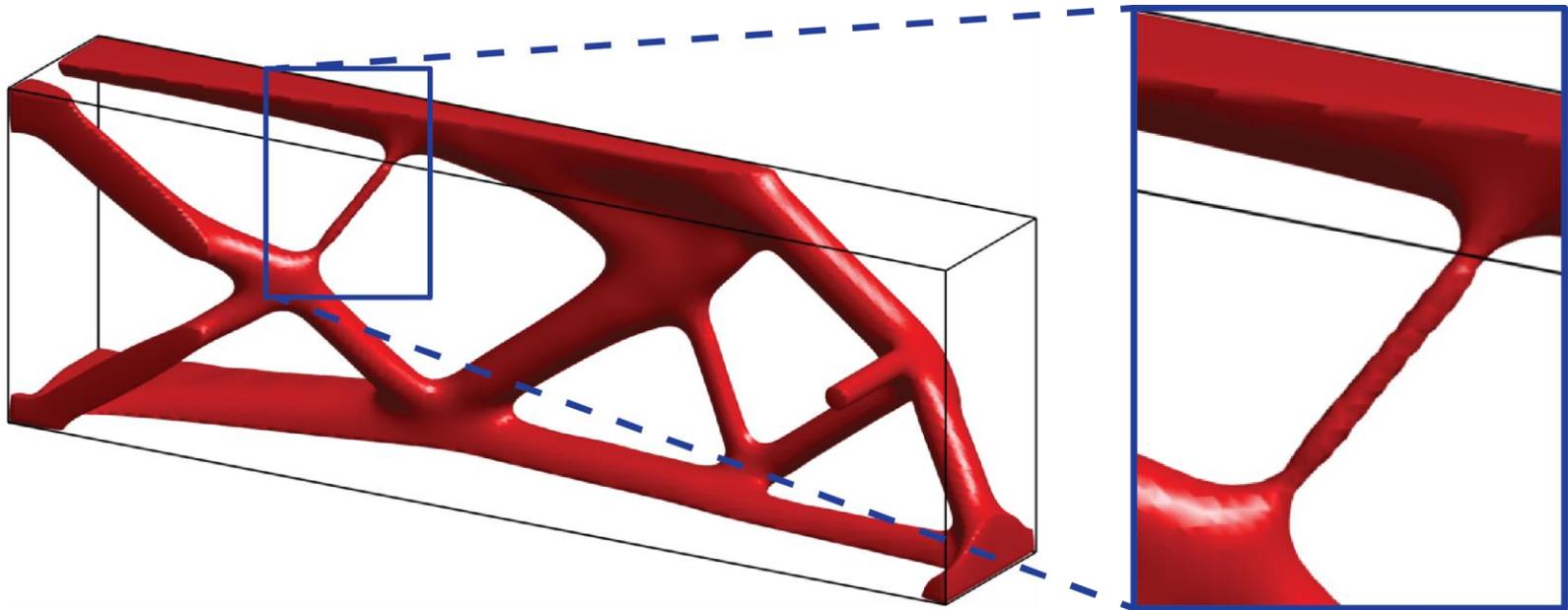
$L_x=3$, $L_y=L_z=1$, $VOLFRAC=10\%$, $R=6$, $Q=1$ AND $P=3$

Iteration 000 Penal = 3.00



4) DENSITY-BASED TOPOLOGY OPT

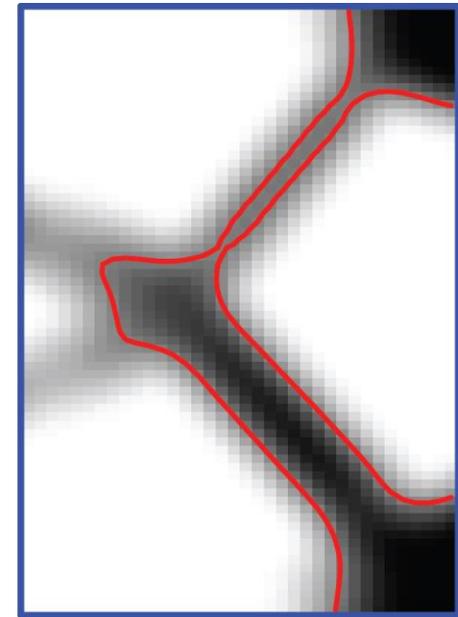
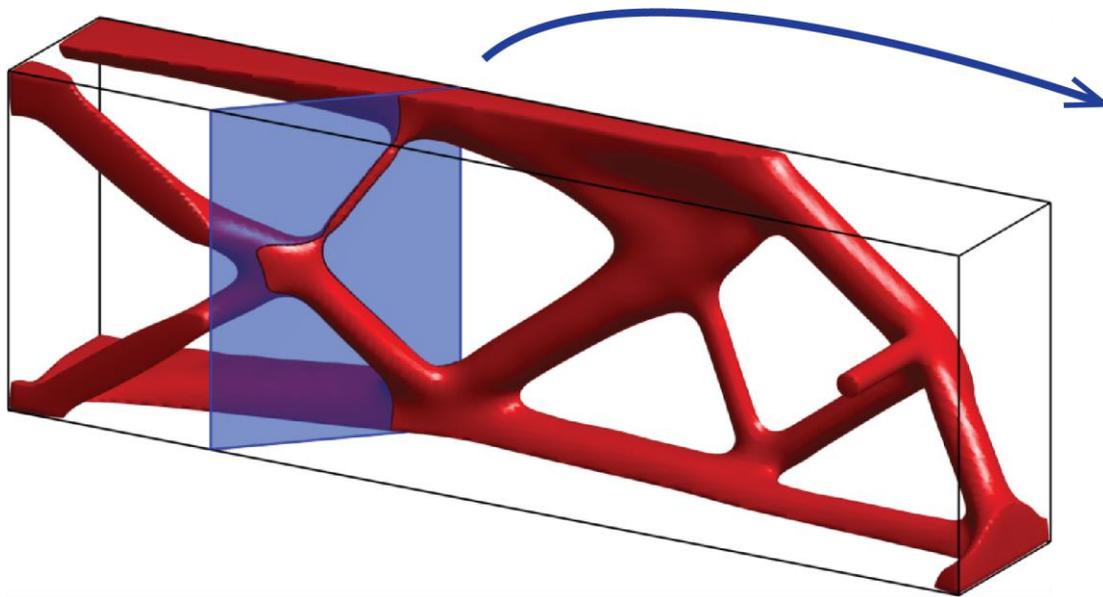
- EDGE-LOADED CANTILEVER
 $L_x=3, L_y=L_z=1$
VOLFRAC=10%, $R=6, Q=1$ AND $P=3$



559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

4) DENSITY-BASED TOPOLOGY OPT

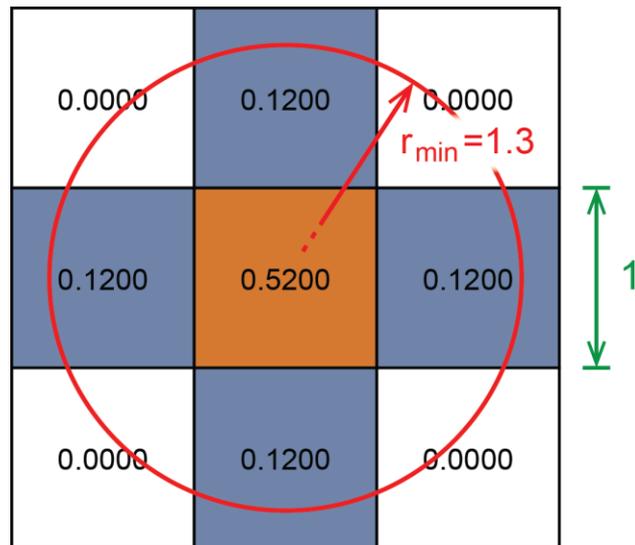
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=1$ AND $P=3$



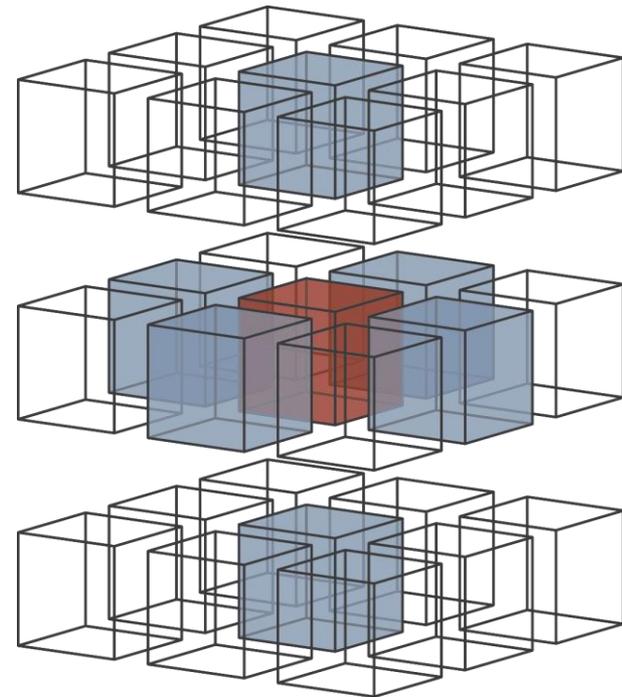
559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

4) DENSITY-BASED TOPOLOGY OPT

- FILTER'S WEIGHTS FOR A REGULAR MESH
 $R_{MIN}=1.3$, $Q=1$ AND ELEM SIZE IS $L=1$



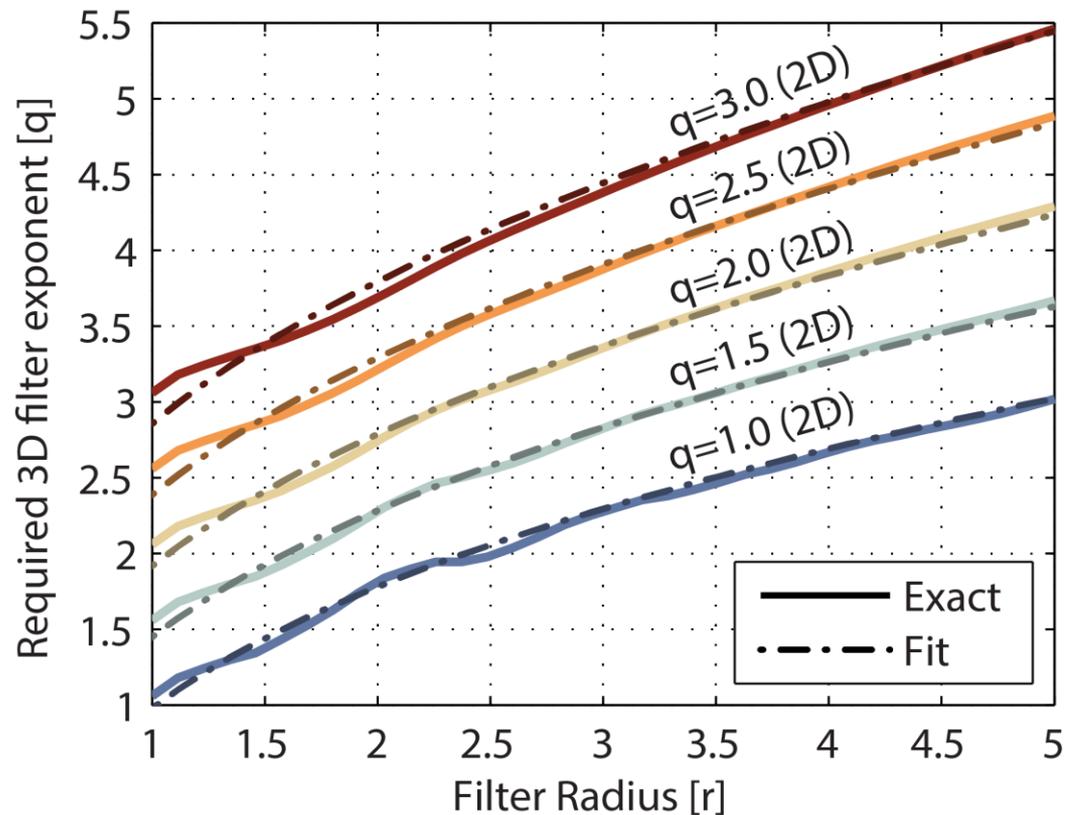
TWO-DIMENSIONS



THREE-DIMENSIONS
($H_{ii} = 0.4194$)

4) DENSITY-BASED TOPOLOGY OPT

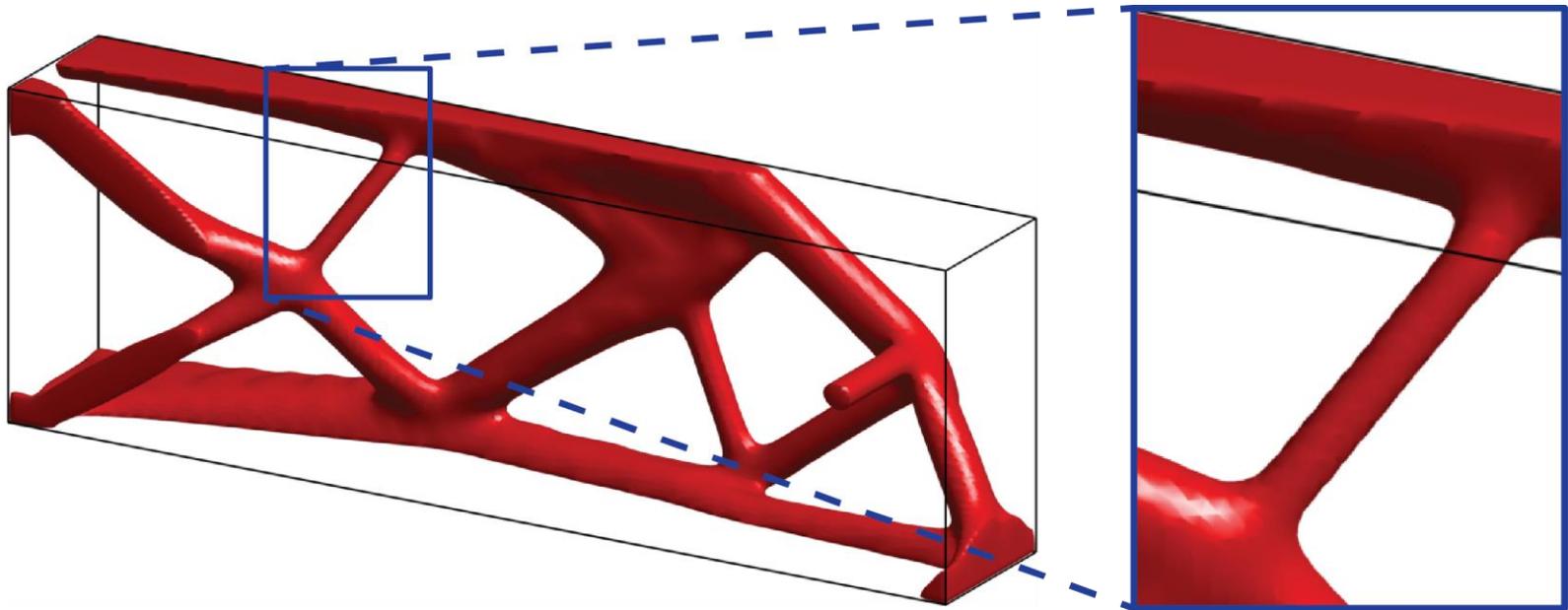
IDEA: WHAT EXPONENT Q MAKES $H_{ii}^{(2D)} = H_{ii}^{(3D)}$?



$$q^{(3D)} = \log(r_{min}) + \frac{17}{20}q^{(2D)} + \frac{4}{57}q^{(2D)}r_{min} + \frac{4}{87}r_{min}$$

4) DENSITY-BASED TOPOLOGY OPT

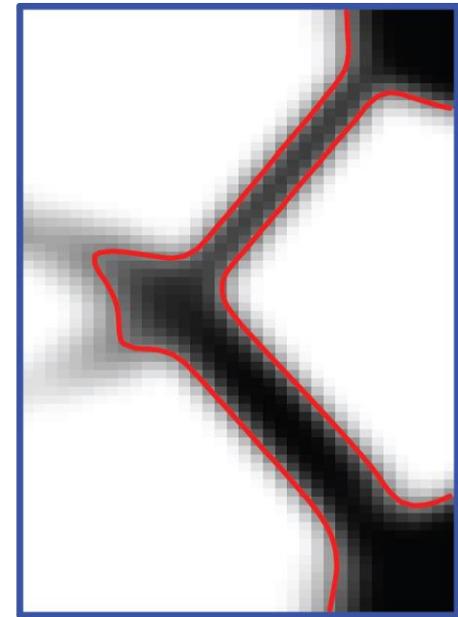
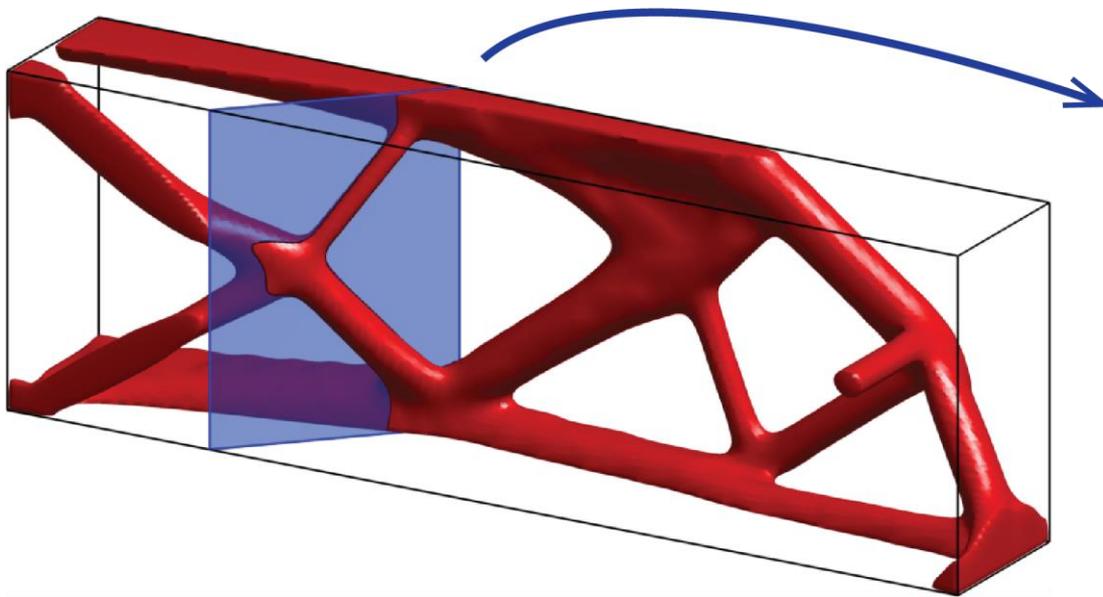
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=3$ AND $P=3$



559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

4) DENSITY-BASED TOPOLOGY OPT

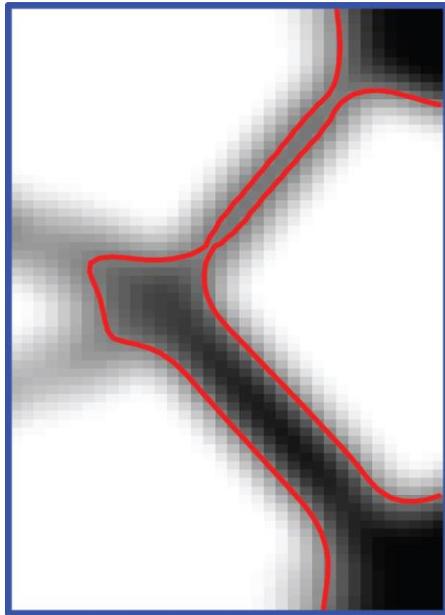
- EDGE-LOADED CANTILEVER
 $L_x=3$, $L_y=L_z=1$
VOLFRAC=10%, $R=6$, $Q=3$ AND $P=3$



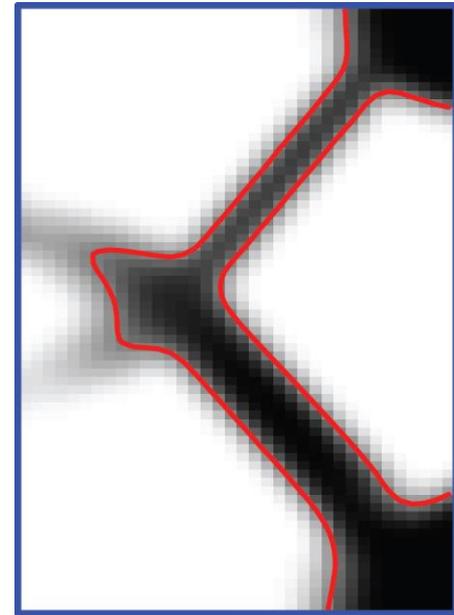
559,872 DVs FOR $\frac{1}{2}$
(1,119,744 TOTAL)

4) DENSITY-BASED TOPOLOGY OPT

- EDGE-LOADED CANTILEVER
DENSITY FILTER: $R=6$



LINEAR DENSITY FILTER

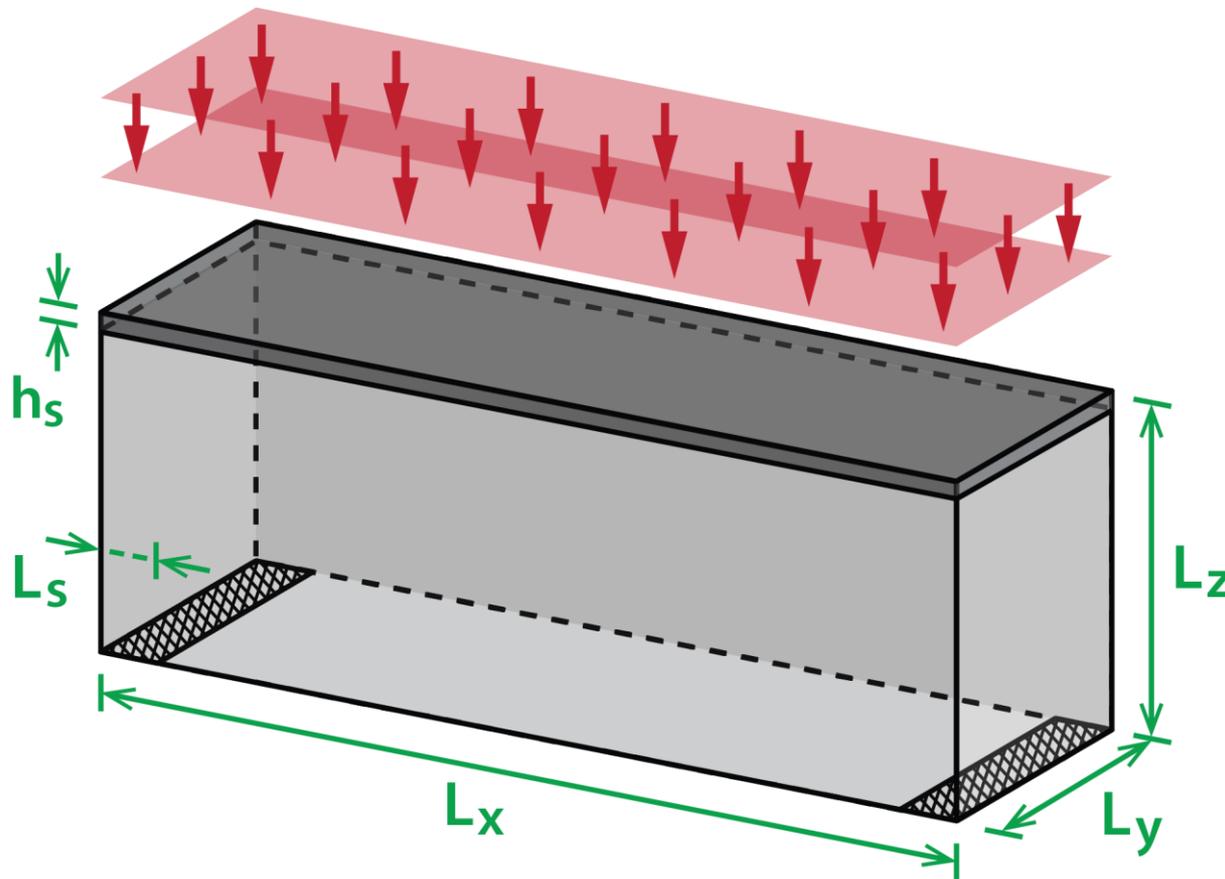


CUBIC DENSITY FILTER

4) DENSITY-BASED TOPOLOGY OPT

- BRIDGE PROBLEM

$L_x=25$, $L_y=L_z=5$, $VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=[CONT]$

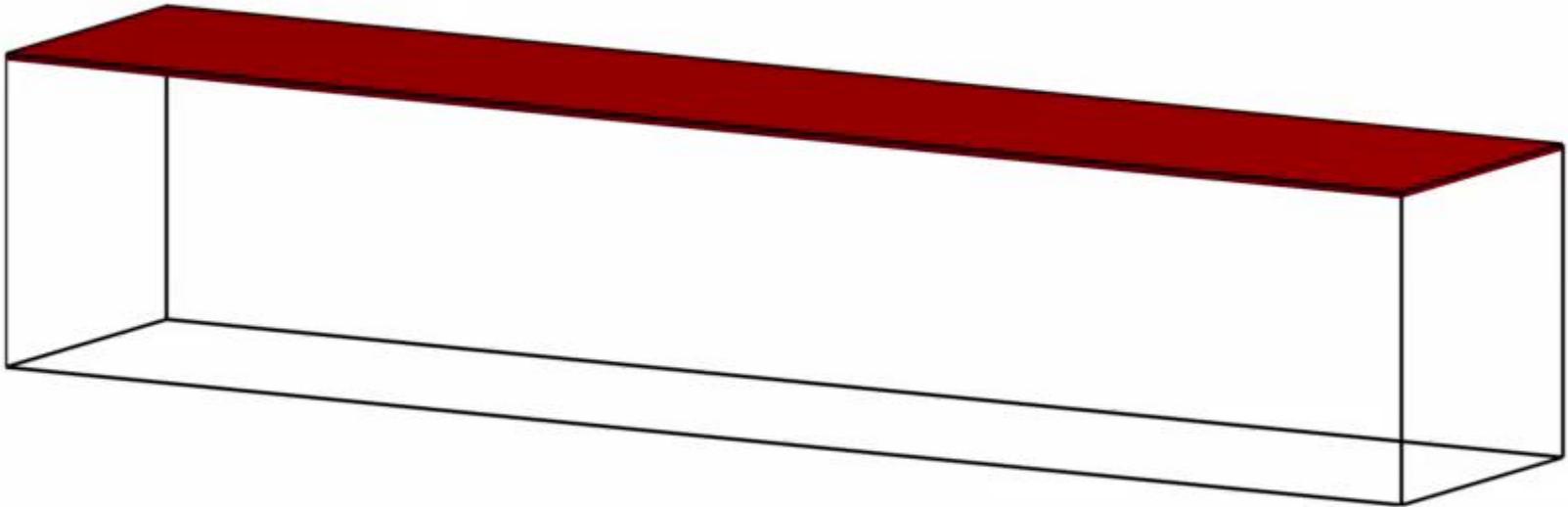


4) DENSITY-BASED TOPOLOGY OPT

- BRIDGE PROBLEM

$L_x=25$, $L_y=L_z=5$, $VOLFRAC=10\%$, $R=5$, $Q=3$ AND $P=[CONT]$

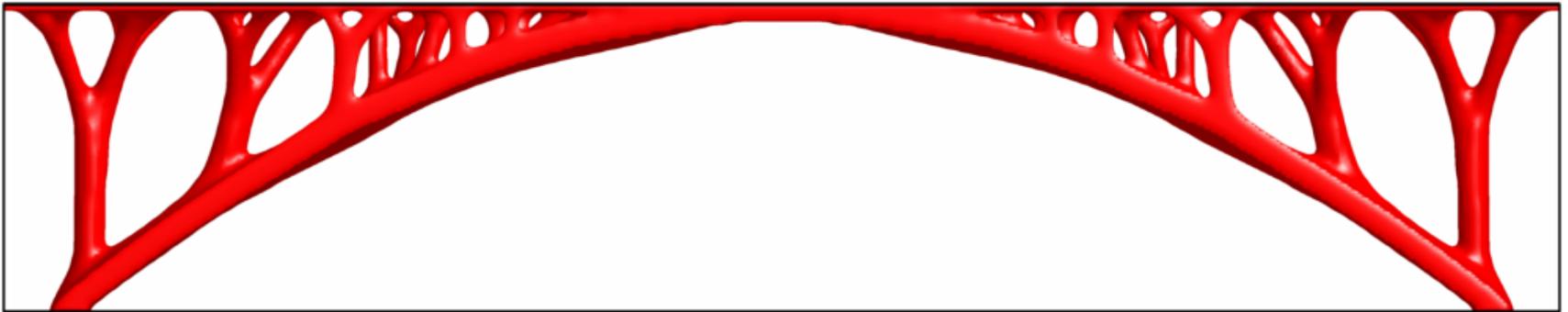
Iteration 000 Penal = 2.00



4) DENSITY-BASED TOPOLOGY OPT

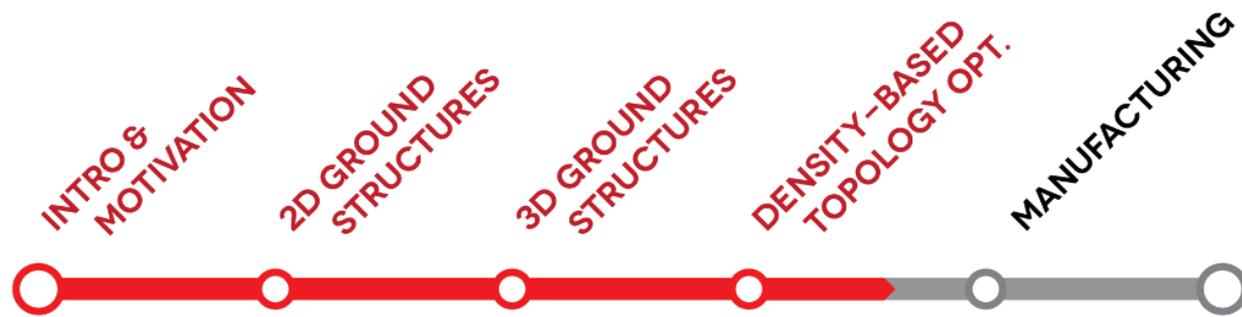
- BRIDGE PROBLEM

LX=25, LY=LZ=5, VOLFRAC=10%, R=5, Q=3 AND P=[CONT]



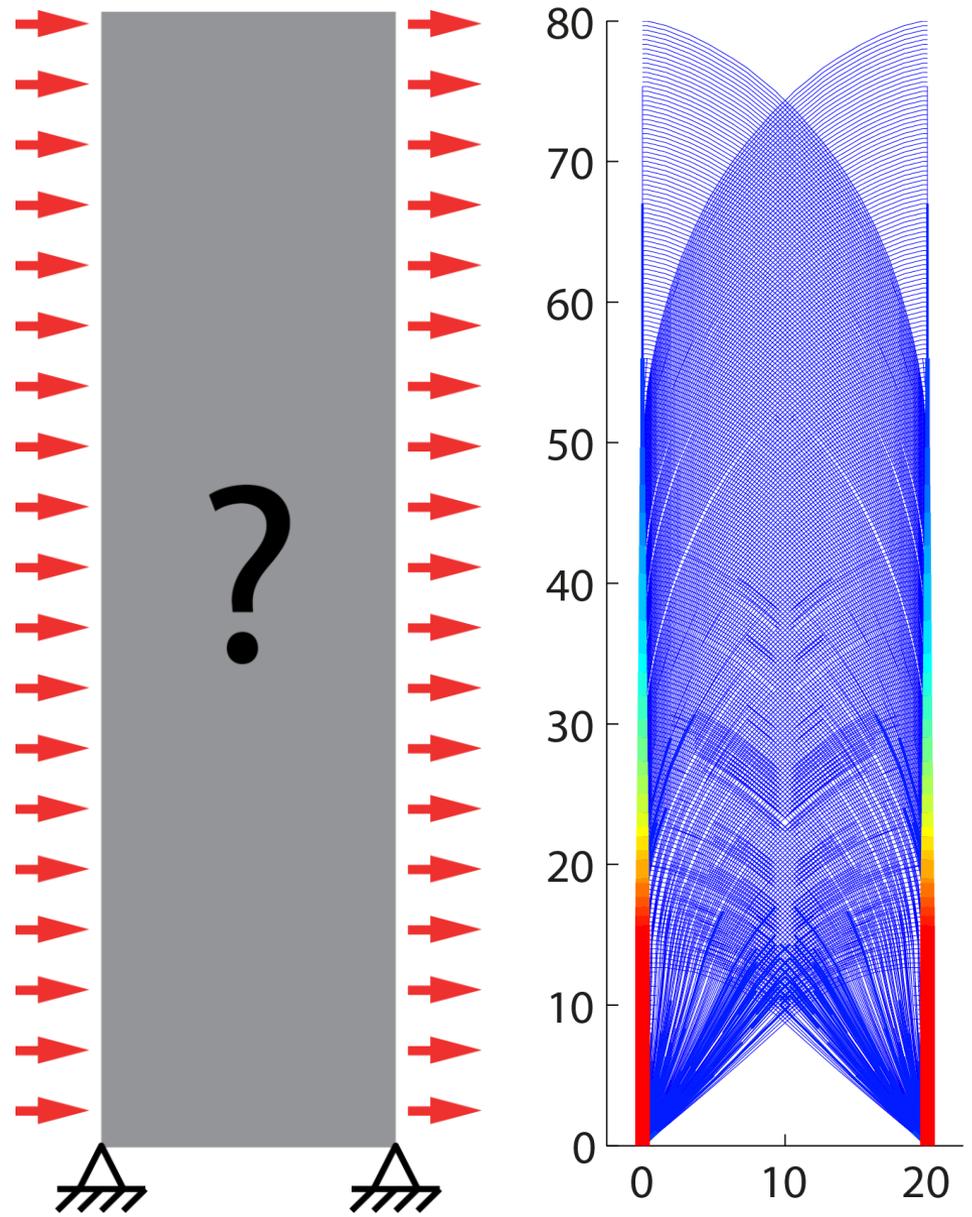
851,840 DVs FOR $\frac{1}{4}$
(3,407,360 TOTAL)

ROADMAP



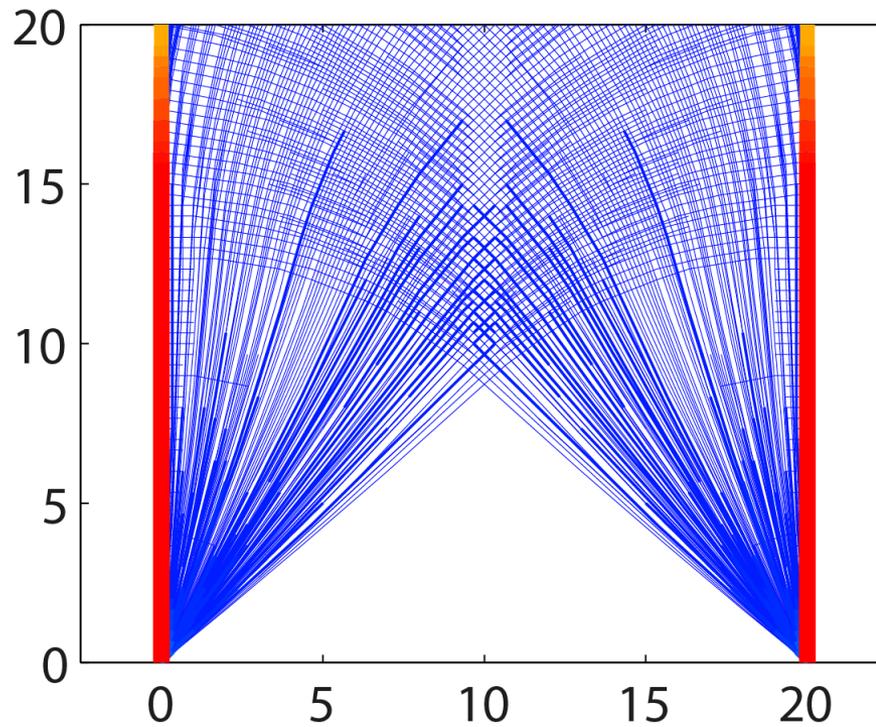
5) MANUFACTURING & DESIGNS

- BRACED TOWER

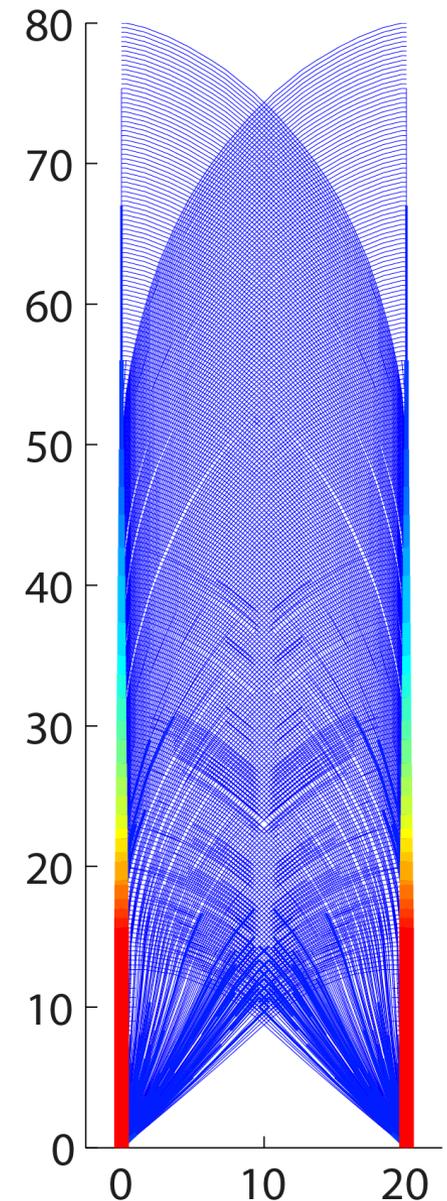


5) MANUFACTURING & DESIGNS

- BRACED TOWER

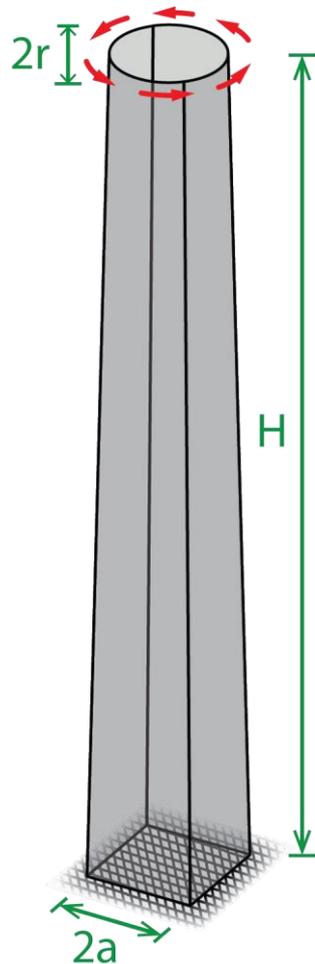


11.5 MILLION
BARS

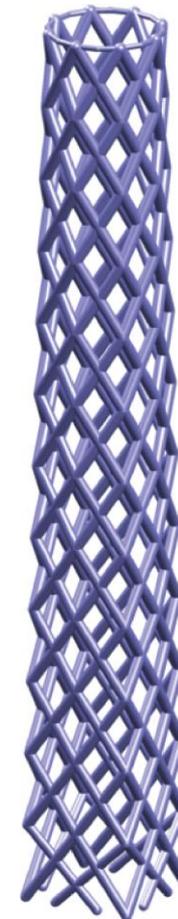


5) MANUFACTURING & DESIGNS

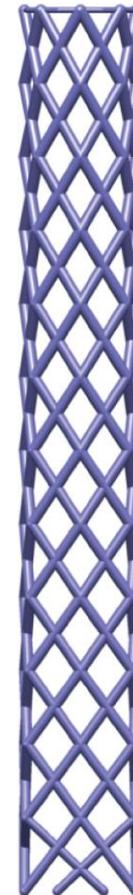
- MORE APPLIED PROBLEMS?



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Iso view

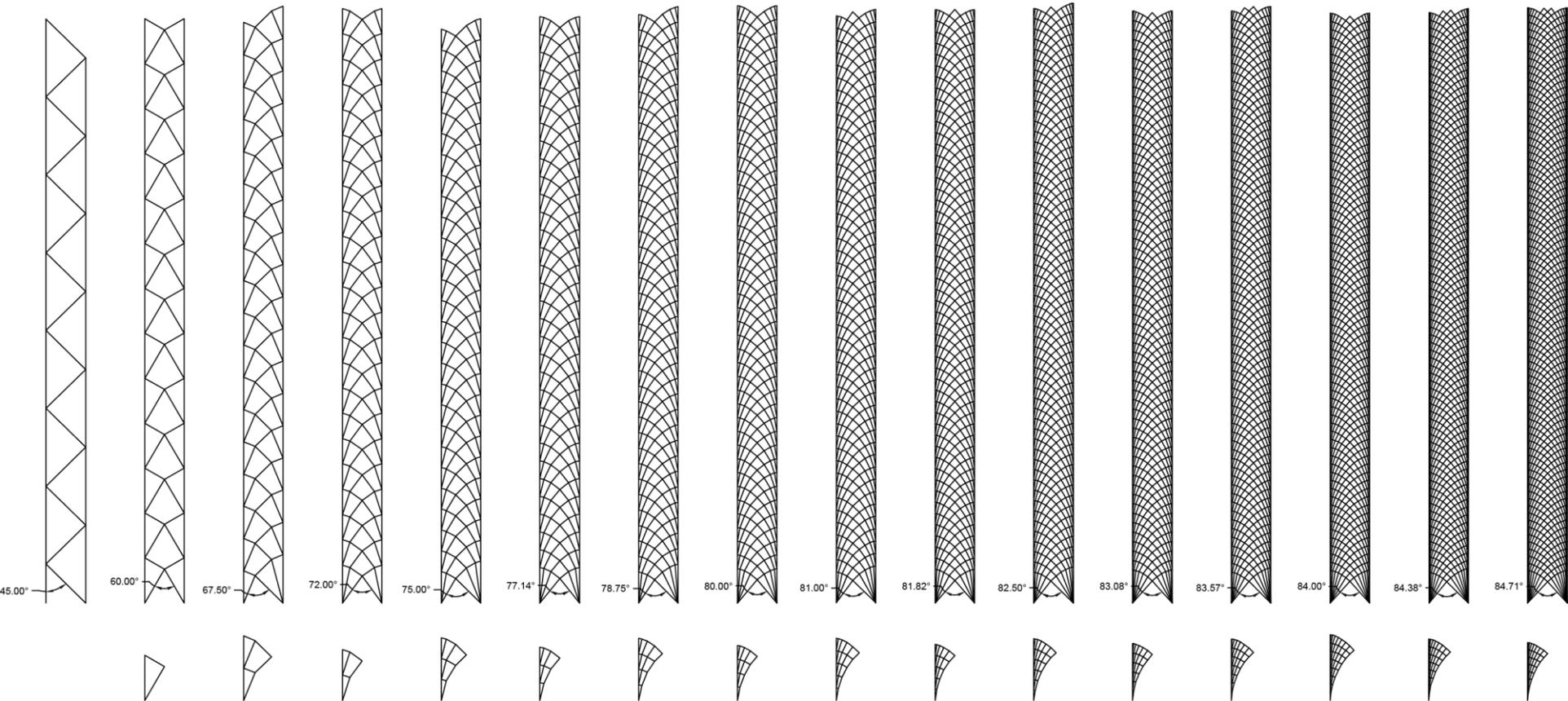


Front view

4,100
BARS

5) MANUFACTURING & DESIGNS

- BRACED TOWERS

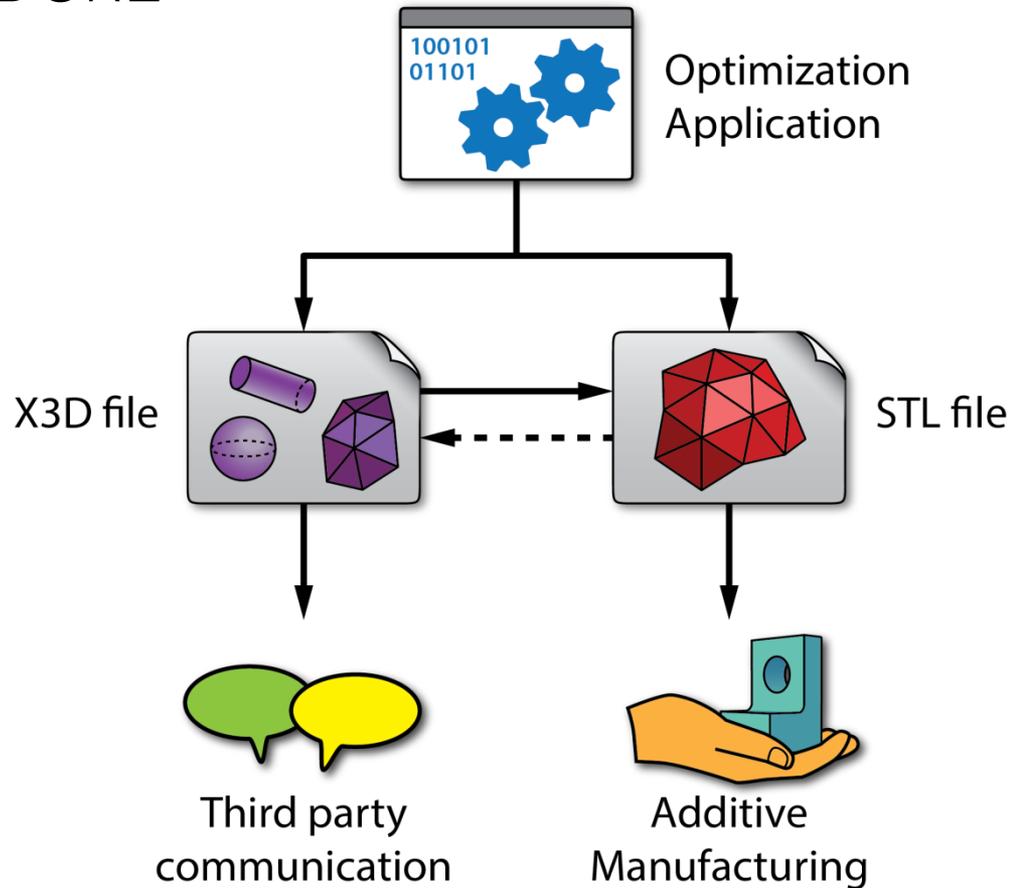


5) MANUFACTURING & DESIGNS



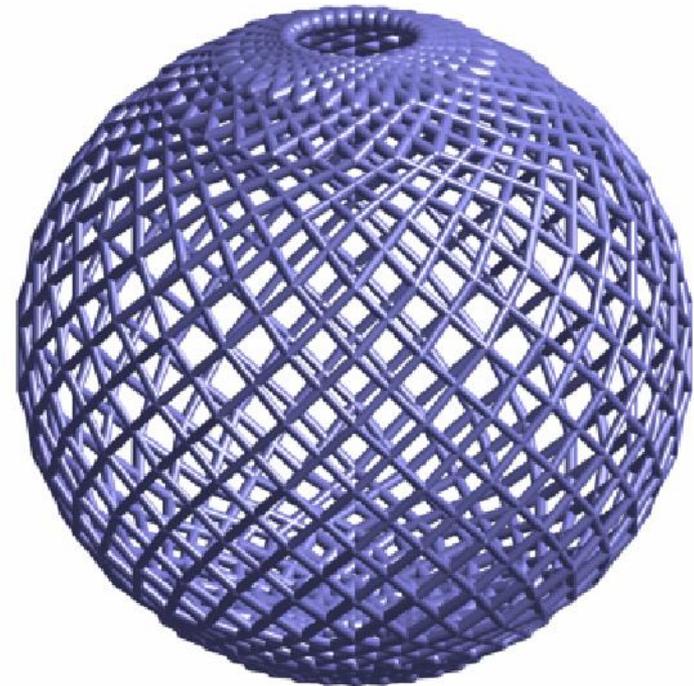
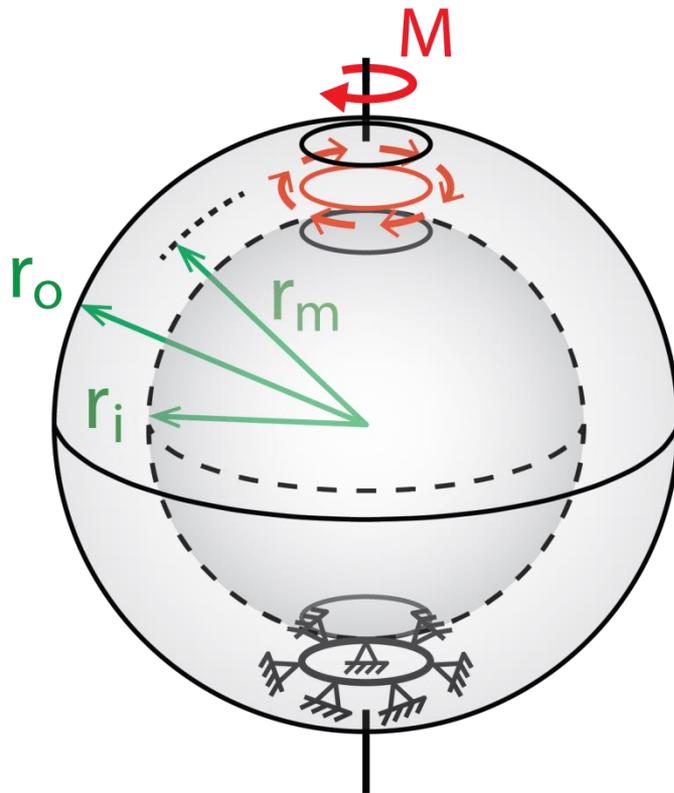
5) MANUFACTURING & DESIGNS

- PROCEDURE



5) MANUFACTURING & DESIGNS

- TORSION BALL



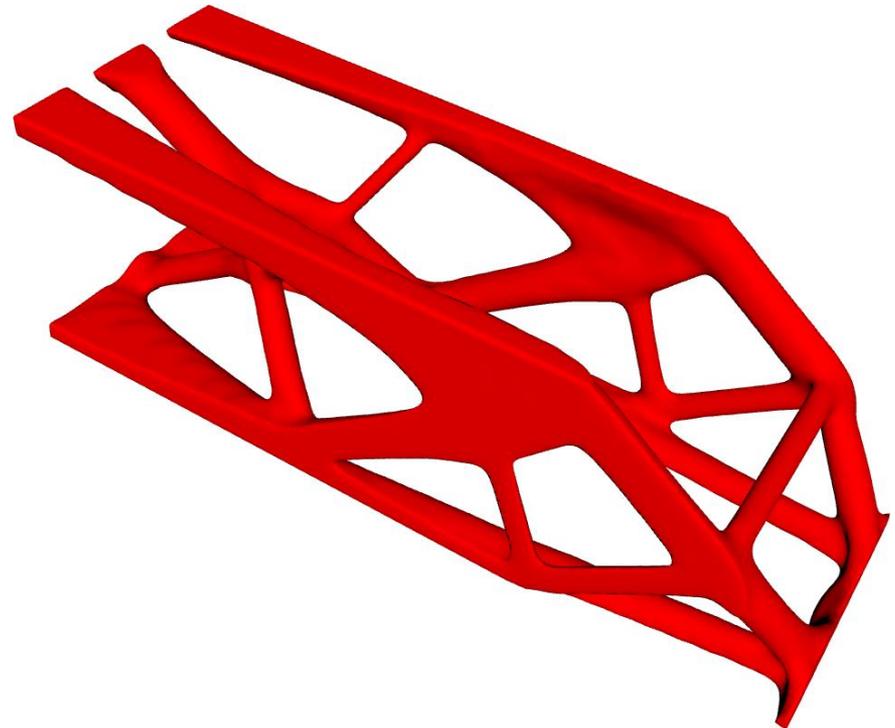
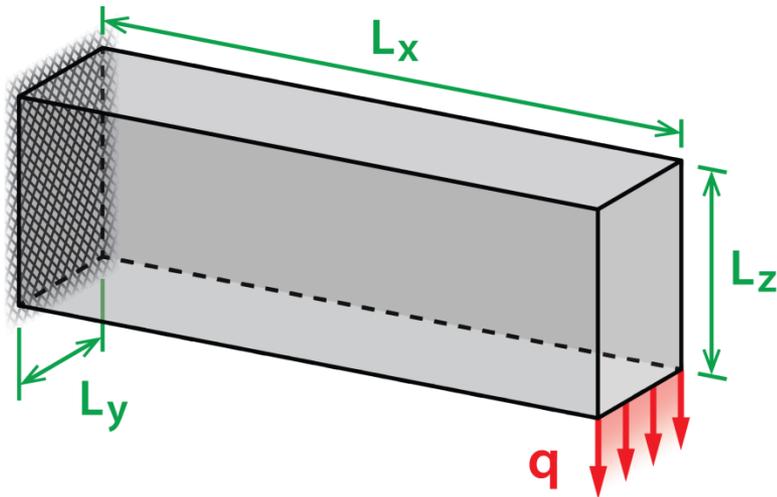
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- TORSION BALL



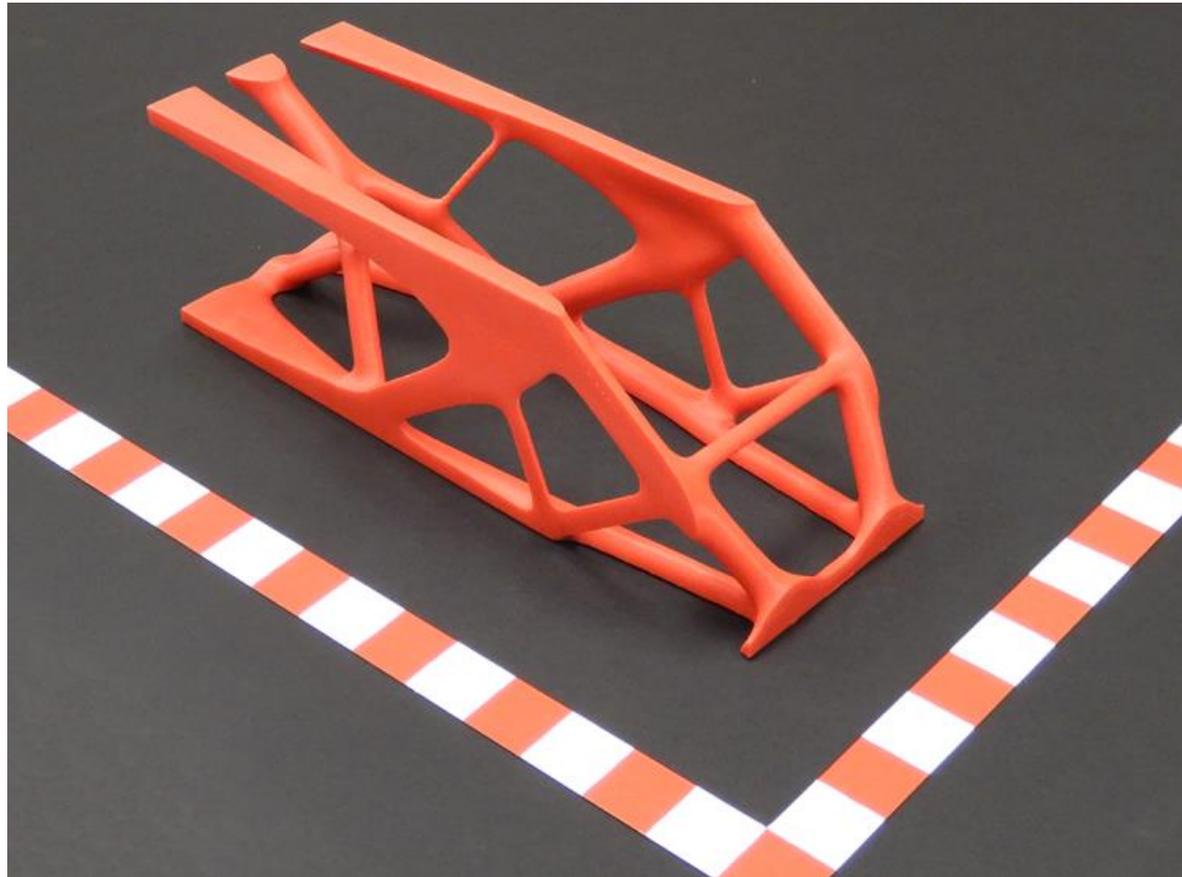
5) MANUFACTURING & DESIGNS

- 3D CANTILEVER



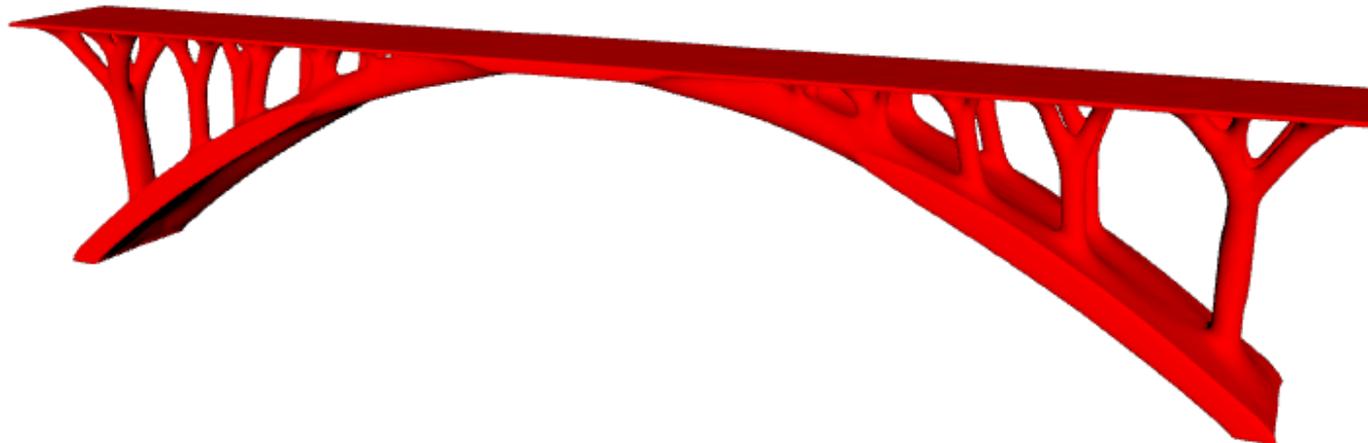
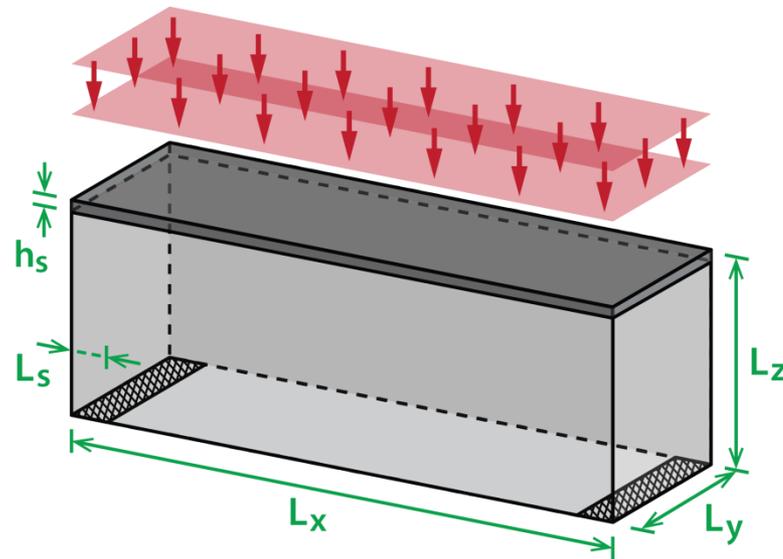
5) MANUFACTURING & DESIGNS

- 3D CANTILEVER



5) MANUFACTURING & DESIGNS

- BRIDGE



5) MANUFACTURING & DESIGNS

- BRIDGE



5) MANUFACTURING & DESIGNS

- BRIDGE



5) MANUFACTURING & DESIGNS

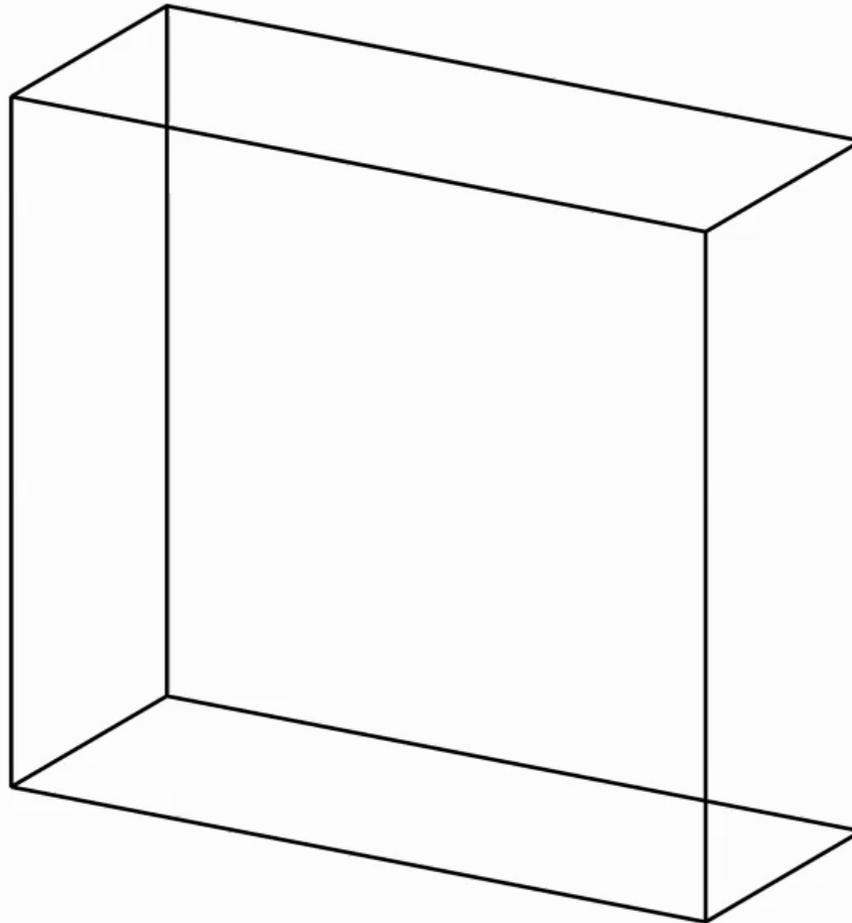
- BRIDGE: ACHIEVING LARGE SCALES



5) MANUFACTURING & DESIGNS

- AMIE

Iteration 000



5) MANUFACTURING & DESIGNS

- AMIE



5) MANUFACTURING & DESIGNS

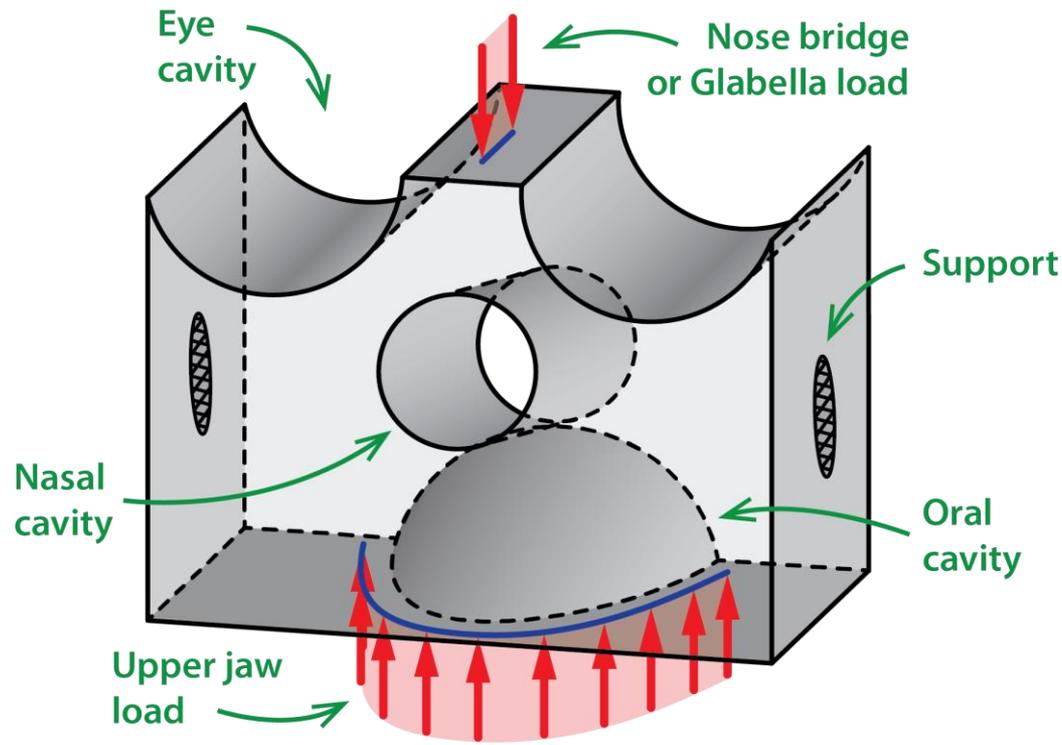
- AMIE



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5) MANUFACTURING & DESIGNS

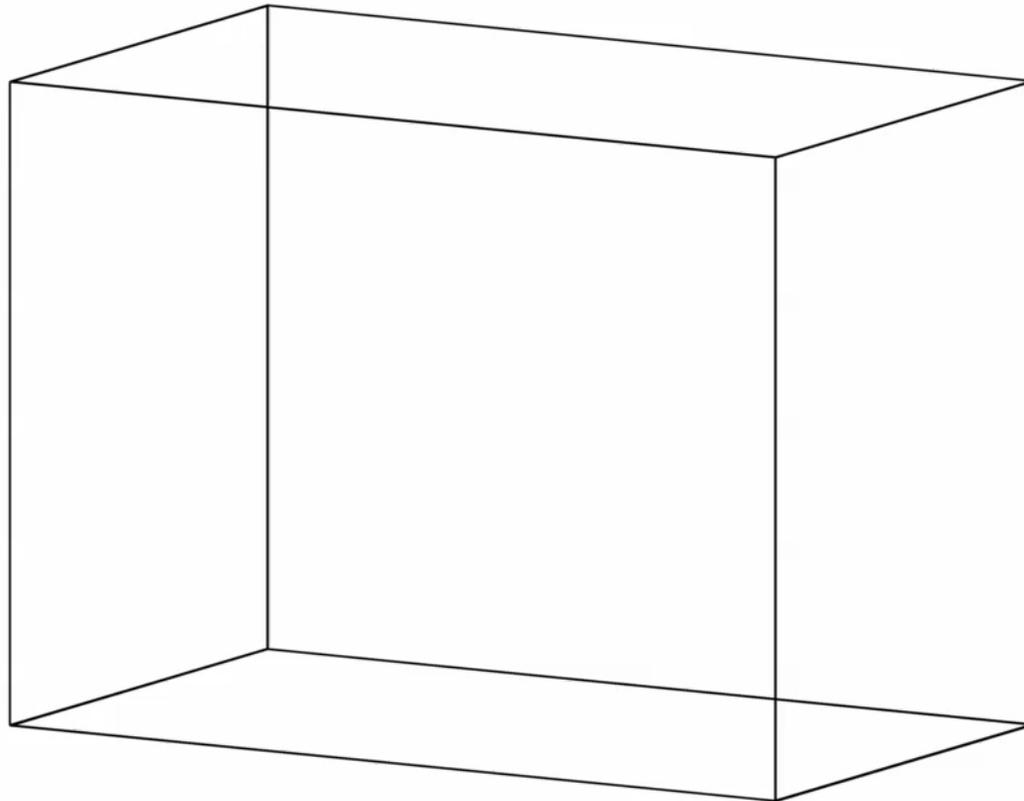
- CRANIOFACIAL RECONSTRUCTION



5) MANUFACTURING & DESIGNS

- CRANIOFACIAL RECONSTRUCTION

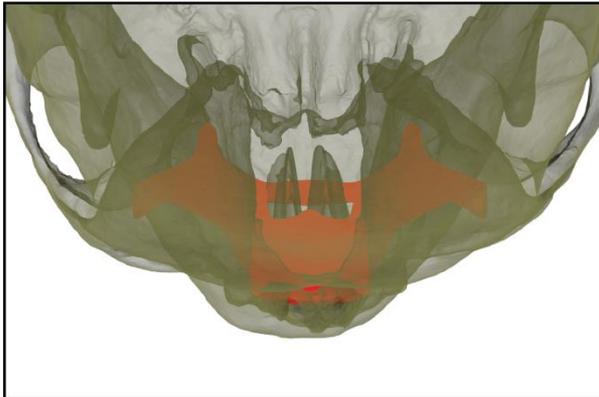
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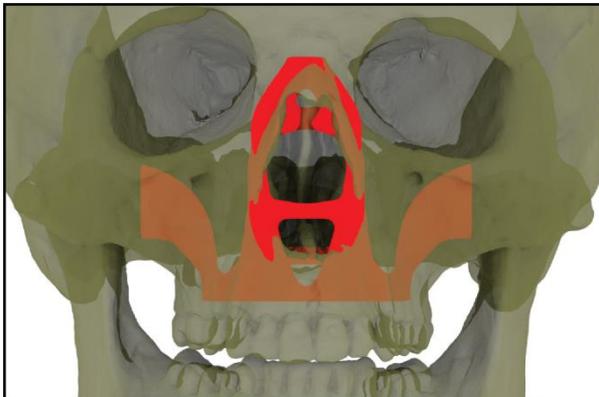
5) MANUFACTURING & DESIGNS

- CRANIOFACIAL RECONSTRUCTION

Top view



Iso view



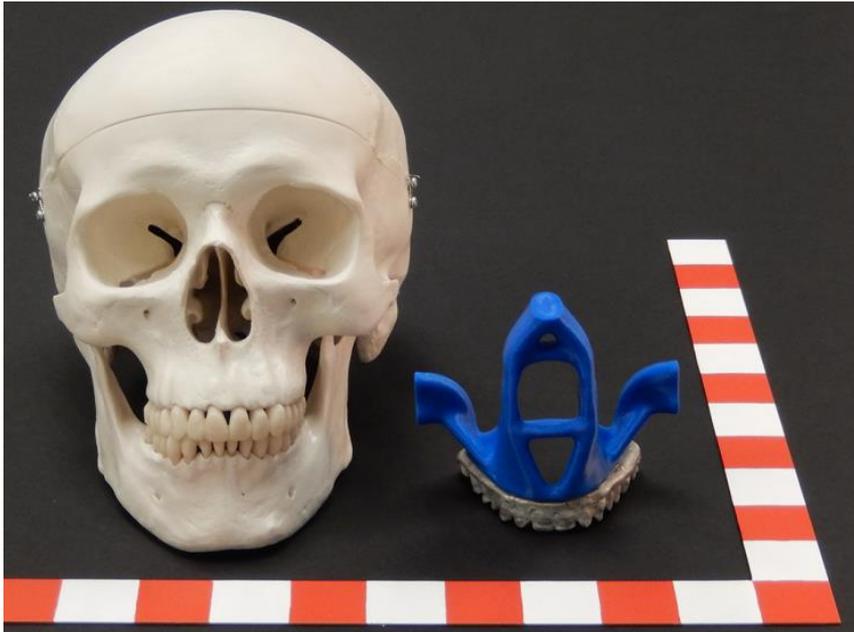
Front view



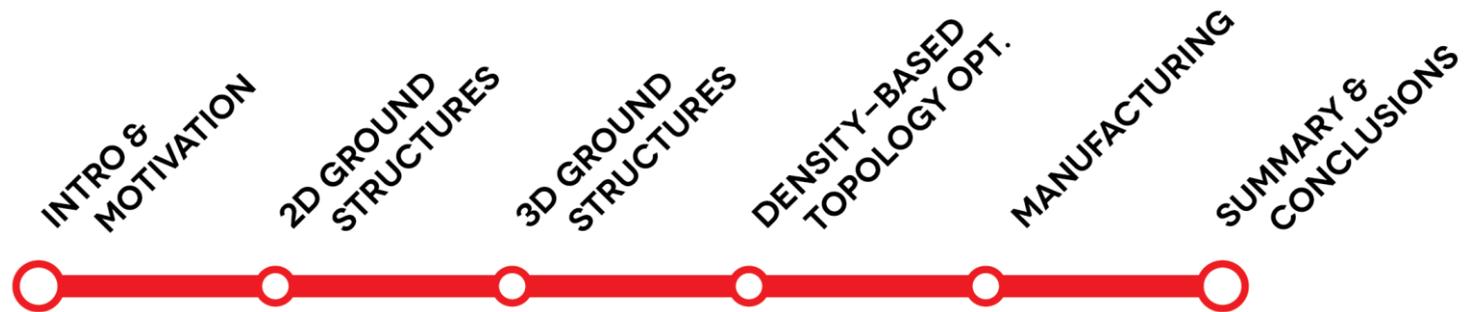
Side view

5) MANUFACTURING & DESIGNS

- CRANIOFACIAL RECONSTRUCTION

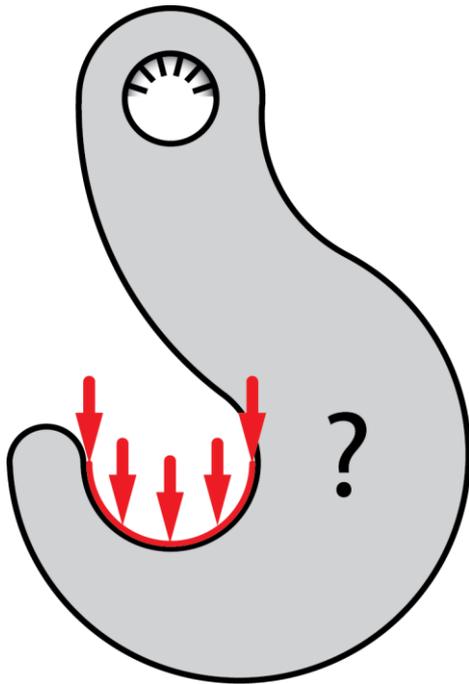


ROADMAP

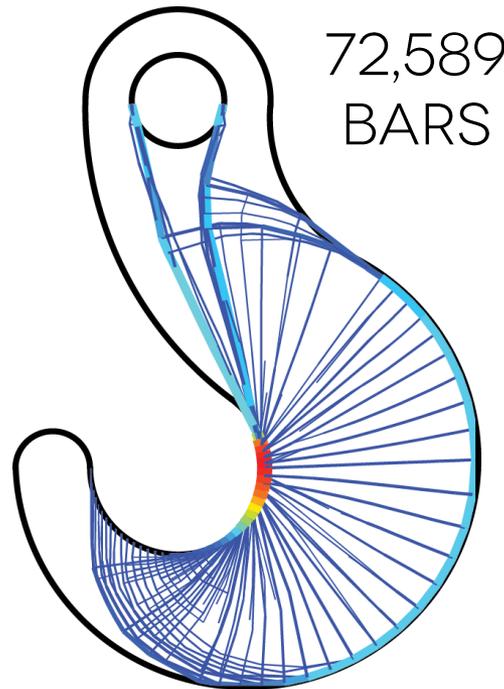


6) SUMMARY AND CONCLUSIONS

- HOOK PROBLEM

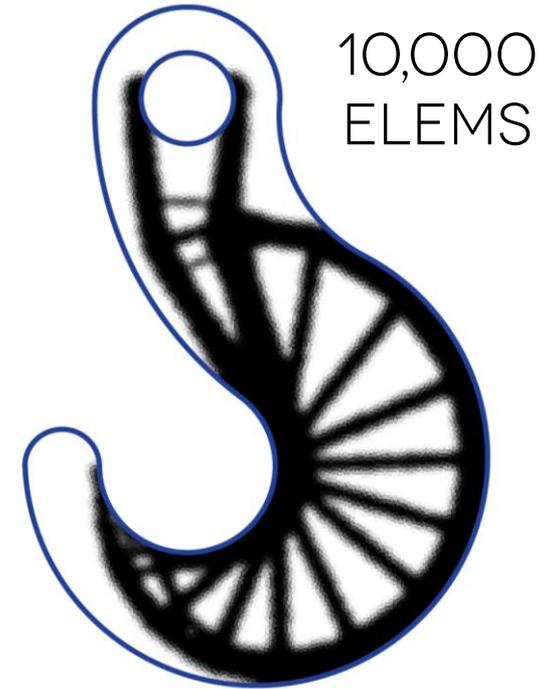


DOMAIN & BCs



72,589
BARS

GROUND
STRUCTURE

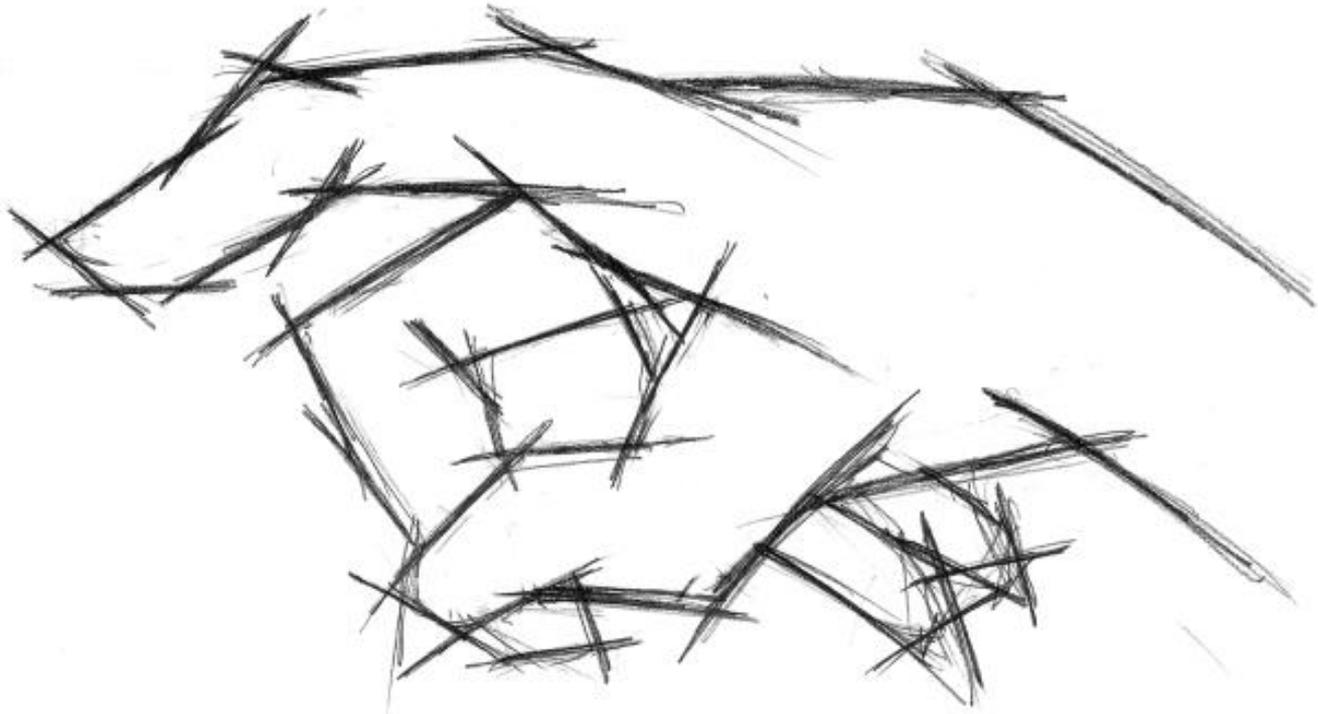


10,000
ELEMS

DENSITY-BASED
METHOD

6) SUMMARY AND CONCLUSIONS

TOOLS FOR INSPIRATION



INFORMATION FOR DESIGNS

